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SAFETY PRECAUTIONS

Safety Notes

- If your mobile phone is lost or stolen, please immediately notify your service operator to prevent use of the UIM CARD, thus avoiding the economic loss which caused by unauthorized calls made under your name.
- When contacting your local operator or sales outlet, they will need to know the ESN number of your mobile phone. This number is printed on the label of the back of the mobile phone (remove the battery to view the number). Take note of the ESN number and store it in a secure place for future use.
- In order to avoid unauthorized use of your mobile phone, take preventative measures, such as:
 - Configure the Phone Lock function, set the PIN CODE, and change the code if it is disclosed to another party;
 - If leaving your C1000 in an unattended vehicle, do not place the mobile phone in an obvious place. It is preferable to take it with you, or store it in a secure place.

Notice

In order to use the product safely and correctly, and to prevent accident or injury, please comply with the cautions outlined in this user guide. After reading the user guide, keep it in a safe place for easy reference.

Personal

- Using radio-frequency equipment may cause interference with medical equipment, for example, hearing aids and cardiac pacemakers, etc. Before using the mobile phone, consult the medical equipment manufacturer or your doctor for advice.
- In places which may present blast hazards, such as oil depots, chemical factories, etc., it is considered best practice to limit the use of radio-frequency equipment. Even when a mobile phone is in the Standby State, it will still transmit electromagnetic signals. If possible, and if requested, switch off your mobile phone.
- Please pay attention to traffic safety. When driving a car, please do not use your mobile phone. If it is absolutely necessary to use a mobile phone when driving, park your car in a safe place before use.
- Please keep the mobile phone and all accessories out of the reach of children.
- Rubber plugs (used at the earplug jack and at the bottom of mobile phone) pose a choking hazard if swallowed by children.
- Avoid contact between the battery (metal part) and other metal objects (necklaces, coins, etc), as well as consumption or biting of the battery by the animals or striking sharp material on the battery.

Mobile Phone


- Your mobile phone will generate an electromagnetic field. Please do not place it near storage

media such as computer disks, or other similar devices.

- Using mobile phone near electrical appliances and equipment such as TV set, telephone, radio and personal computer, etc, might cause the interference on the mobile phone, thereby affecting its performance.
- Please do not expose your mobile phone to strong sunshine and high temperatures as it will shorten the life of electronic components, damage the battery, and cause the deformation of plastic parts and components.
- Keep the mobile phone dry, away from rain, moisture, and other liquids which can corrupt the electronic circuits.

Battery

- Do not short circuit the battery equipment, as it will damage the battery, generate heat and may cause fire.
- Do not dispose of a battery in fire as it may explode. Waste batteries should be returned to a designated recycling site. Please do not dispose of the battery into the household garbage.

 **Warning:** *If the battery is damaged or broken, avoid contact with exposed skin. In the event of skin contact, wash the affected area liberally with clean water. If necessary, consult a doctor.*

On the Road

- Before making or receiving calls, pay attention to the legal regulations concerning the use of mobile phones, and restrict phone usage to non-driving time.

● Confirm whether the safety airbag, brakes, velocity control system and oil filter system will be affected by the wireless transmission. If any problems are evident, please contact the distributor of the automobile.

● When refueling your vehicle, please switch off your mobile phone. Similarly, you should also switch off the mobile phone in places which restrict the use of two-way wireless devices.

● Do not put the mobile phone near inflammable or explosive products.

On An Airplane

During takeoff, landing and the duration of the flight, follow the relevant civil aviation regulations prevent interference with the telecommunication system of the airplane.

1.GETTING STARTED

Thank you for choosing the HaierC1000. This manual is written to explain the functions of your new mobile phone. Apart from basic call functions, the C1000 mobile phone and network system provides numerous functions, applications and services to enrich both work and social use.

The C1000 mobile phone is specially designed for the CDMA1X network. With the increasing development of CDMA1X network, C1000 users will have freedom to communicate - any time, anywhere.

We have provided special accessories for your new C1000 including: battery, travel charger.

More details regarding these accessories can be referred to in Section 12 in the user manual.

There may be with risks with using accessories that have not been approved by the manufacturer, and, the phone damage may be caused by using accessories not covered by the scope of the guarantee.

The company reserves the right to amend any technical specifications without releasing notice.

Before using the mobile phone, read this section carefully, it will instruct you how to install, charge and maintain the battery of your mobile phone. In addition, it also provides information relating to the digital CDMA1X network, and shows how to insert and remove the UIM CARD.

1.1Battery

The C1000 mobile phone comes with one battery. The new battery is not fully charged but can

support the power on function. Before the initial use of a new battery, charge it for at least 16 hours, and recharge it only when the battery power is fully discharged for the first and second charge times. These initial three charge times, are essential to the optimization of ongoing battery performance.

1.1.1 Removing and installing the battery

When removing the battery, carefully open the battery cover, and pull out the battery.

To replace the battery, place the bottom of the battery into the battery store, and press it in until the battery is securely in place. Replace the battery cover.



1.1.2 Charging the battery

Insert the connector of the charger into the bottom of the mobile phone.

When the charger is connected to the power supply, the display of the mobile phone will show a dynamic charging icon as the battery is charging.

When the display shows a static charging icon, it means that battery charging is complete. During charging, the battery, mobile phone and charger will be warm or hot to touch, which is a normal state for battery charging.

After charging is complete, disconnect the power supply, and remove the charger.

⚠ Warning: *The mobile phone must be within a temperature range of +5°C~+40°C. Do not use a charger that has not been provided by vendor. Using unapproved chargers or batteries are a potential hazard, and void the manufacturer's warranty.*

1.1.3 Using the battery

Standby and talk time provided by the manufacturer for this phone are based on optimal conditions. During actual use, talk time and standby time will change according to the network status, environment & usage method.

⚠ Notice: *Standby time will be decreased by playing the phone games for a long period of time. To minimize battery usage during game play, adjust backlight display time to prolong standby time.*

1.1.4 Battery charge level


The battery charge level is shown at the top right of the LCD screen. The more indicator bars inside the battery icon - the more power in the battery.




1.2 Connecting to the network

1.2.1 UIM card

The network service provider provides the UIM card. An effective UIM card must be inserted into the mobile phone before it can be used.

 **Notice:** *Using UIM cards that have been previously used in other mobile phones and contain saved information (such as the contacts, messages, etc.), may not be compatible with the C1000 mobile phone due to different mobile phone coding formats.*

To prevent lost or destroyed information in UIM cards, avoid touching the metallic area and keep the UIM card away from electricity and magnetic fields. If the UIM card is destroyed, the phone can not enter the CDMA network.

 **Warning:** *Before removing the UIM card, you must switch off the mobile phone. It is prohibited to insert or remove the UIM card when the mobile phone is connected to an external power source as it will damage the UIM card.*

1.2.2 Inserting the UIM card

Turn off the mobile phone and remove the battery and the external power source.



Place the UIM card in the card slot, and ensure that the metal contact area on the card is facing downward. The position of the card is as shown in the figure above.




After the UIM card is properly inserted, install the battery.




To remove the UIM card, turn off the mobile phone and disconnect the external power source, lift out the battery, and remove the UIM card.

1.2.3Unlocking the UIM

The PIN code provided by UIM card prevents unauthorized access to your phone. When the PIN code is activated (refer to Section 7.4.2), input the PIN code (shown as "***") when the phone is switched on. After the phone is unlocked, you can make receive calls, perform other operations. To disable this function, refer to Section 7.4.2.

If the PIN code is deactivated, it cannot prevent your phone from unauthorized use by others. Press and hold  to turn on the phone and input the PIN code. Press  to confirm. ( Can be used to delete erroneous input)

If the correct PIN code is not input within 3 consecutive attempts, the UIM card will be locked. The phone will prompt for the PUK code. Refer to Section 7.4.2 for further details regarding the PUK code.

 **Warning:** The service provider can provide a standard PIN code (4~8 digits) for your UIM card. Ensure that it is changed into a personal password as soon as possible. Refer to Section 7.4.2 for further details regarding PIN code.

1.2.4 Connecting to the network

After successfully unlocking the UIM card, the mobile phone will automatically search for the network. Once the network is obtained, the name of network service provider will appear in the top center of the LCD display screen.





Your mobile phone is under standby screen and you can send or receive calls now.

1.3 Standby screen and content

Under standby screen you can get the information that you need by fist note and symbol shown on the LCD.














When entering the Contacts or Menu from the standby screen, if any key has been pressed the phone will return to standby screen automatically, after a period of time.


	Shows that new messages have been received and are to be checked
	Shows the roaming state
TATA 9:33 AM	Indicates the Banner, and the time is 9:33 AM
Menu	Shows that the current OK key Function  is menu
Lists	Shows that the current Clear key Function  is Contacts

1.4 Button functions













The button functions are described in the chart below:



OK key 	OK, Select, and Enter each main menu
Clearkey 	Enter Contacts list; Delete content; Return to the previous menu
U 	Move the cursor up; Enter the Call History list via the standby screen
D 	Move the cursor down; Enter the Contacts via the standby screen
L 	Move the cursor left while editing; Enter the Ring Type via the standby screen
R 	Move cursor to the right while editing; Enter the Mainmenu of Messages via the standby screen
Send 	Dial; Answer calls; Enter the outgoing call list from idle via the standby screen
Power 	Turn the phone On/Off; Reject calls; Return to the standby screen
0 	Input "0" or space while editing; Press and hold to input "+"
* 	Input "***"; Open the symbol list while editing; Press and hold to switch the full vibration mode On/Off via the standby screen
# 	Input "#"; Switch between input methods while editing; Press and hold to input "P" via the standby screen while inputting phone numbers. "P" is used to dial a telephone extension
0-9	Input letters, digits, etc.

 **Notice:** In this manual, pressing the "*" means pressing the key for a short time. Pressing and holding the "*" key for a long time indicates pressing the key for at least for one second.

1.5 Figure and character input

Key	Capital letter	Small letter
	. @ _ / : ! ? , 1	. @ _ / : ! ? , 1
	A B C 2	a b c 2
	D E F 3	d e f 3
	G H I 4	g h i 4
	J K L 5	j k l 5
	M N O 6	m n o 6
	P Q R S 7	p q r s 7
	T U V 8	t u v 8
	W X Y Z 9	w x y z 9
	0	0
	Switch symbol	Switch symbol
	Switch between input methods	Switch between input methods

1.6 Phone lock

To prevent unauthorized use of your phone; after powering on, go to the security setting to lock the phone. You must input the correct password when locking and unlocking the phone. This function prevents others from locking and unlocking your phone.

The default password is 0000; to reset the password, go to: settings->security->Change Security.

 **Notice:** After buying your phone, reset the 4 digit password to a personal password as soon

as possible.

1.7 Input method

For the sake of the convenience of inputting English, the C1000 specially sets some input methods such as ABC and smart abc. You can lookup the correlative words with less keystroke. You can select the words which you need by pressing U/D/L/R keys.

1.7.1 Editing window

Used to input text; for example: rename, edit name, SMS, etc.


1.7.2 Switch between input methods

To input words, first select an input method.

The mobile phone provides the following input methods:

- Digit input method
- ABC input method
- abc input method
- En input method
- en input method

The  key is used to switch between input methods.




To input symbols, press the  key.

The icon corresponding to the input method is displayed in the left bottom of the screen.


1.7.3 Digit input method

The Digit input method icon is: .




To input numbers you must use the number input method.

Press the keys  to  to input the ten numbers 0 to 9, with each button representing its corresponding number. Press  to delete input numbers.

1.7.4 ABC input method

The ABC input method icon is: .

During ABC input, the first press of the digit button will input the first letter on the button, and second swift pressing of the digit button will input the second letter on the button. If the letter to be input is on the same button as the previous input letter, wait until the cursor appears before attempting to input the next letter.

To input "OK", press the key  three times in succession to input "O" first, and then press the key  twice in succession to input "K". The word "OK" will appear in the text zone. Pressing  deletes input text.


1.7.5 abc input method



The abc input method icon is:  .

The operational steps are the same as the ABC input method shown in Section 1.7.4

1.7.6 Smart ABC input method

The Smart ABC input method icon is: .


Smart ABC input method is intelligent, and automatically capitalizes the first letter of the word. Press the digit buttons 2 to 9 to input the relevant English characters, with each letter able to be input by one press. Candidate words will change accordingly. Make a selection by using the Left/Rightward Direction Key, and search the pages of candidate words by using the Up/Downward Direction Key. Press  to confirm the word choice and the selected word will appear in the text input zone.

EXAMPLE: To input "OK", press digital button 6 and 5 (the relevant letters will appear on the keypad), then press  and the word "OK" will appear in the text input zone. Press  to delete input text.

1.7.7 Smart abc input method

The Smart abc input method icon is: .

Details for this method are similar to that of Smart ABC Input Method. The primary difference is that the first letter of the word will not be capitalized in smart abc input method.

Press  to input symbols. When a candidate symbols appears, press Left/Right/Up/Downward Direction Key to select, and then press the OK key to confirm. The selected symbol will appear in the text input zone.

2. DIALLING AND ANSWERING

After setting up your phone, you can dial and answer calls. This Section provides a basic overview for reference purposes.

2.1 Power On/Off

Press and hold  to turn on the phone; and a power on display will flash on-screen.

If phone requests PIN code entry, input it to continue. (Refer to Section 1.2.3)

Pressing and holding  again will turn off the phone.


2.2 Dialling



When the logo of the network service provider shows on-screen, your phone is in standby state and you can dial and answer calls. The icon in the top left corner displays the strength of the signal received by the phone and current signal strength is indicated by the number of bars on the screen (5 bars maximum). Call quality may be weakened by obstacles. Changing the direction of the phone may enhance signal strength.



There are many ways to make a call in standby state, e.g. dialling directly, dialling from your contacts, speed dialling, or dialling by location.

2.2.1 Dialling directly




Make an internal call

The easiest way to make a call is to input the telephone number directly by pressing the number keys and pressing  to call the desired number. If making a long-distance internal call, ensure that you have input the telephone number with the appropriate area code. You will see “Dialling...” the name or number, on the screen this time. When successfully connected, the screen will show the call time, and the number and the name of the person you are calling.


After entering the number, press  key to save it to contacts, or press the  key to call the number.

Pressing  or  to hang up a call. The screen will display the time you spent on the call.

Making a call to a telephone extension




A telephone extension usually cannot be called directly; you must first connect to the host telephone number. Add "P" between the host telephone number and the extension telephone number, so that your phone will dial the host telephone number first, and will not dial the extension telephone number until you have pressed  and  again; after hearing the prompt from the host telephone. Press and hold  to input "P". ("P" will display on the screen).

Making an international call



To make an international call, you should input "+" first. (Press and hold  until "+" appears on-screen). Input the country code, area code and the number to be dialled.

For example: to make a call to France, press and hold key 0 to first to input "+", then key in 33 (Country code for France), and then dial the desired phone number.

2.2.2 Dialling from the Contacts

Press the  key under the standby screen to enter the main menu, and choose contacts by navigation, and press  to enter the contacts. Locate the person, select the corresponding number, and press  to make the call.





2.2.3 Dialling by location

Press the  key after inputting a number under the standby screen, and the telephone number saved in this location will display on-screen, press  to dial. Search the save location in the information of the contact record listed in the contacts.



2.3 Answering a call

When there is an incoming call, the screen will display its number and name.



When the phone informs you that there is an incoming call with vibration, you just need to press  or  to answer it and press  or  to end.

While calling, the phone will notify you of incoming calls by sounding a "Du...Du..." tone.



Pressing  or  to answer the new incoming call. The existing call will be placed on hold. Refer to Section 3.4 for further details.

2.4 In-call options



During a call, the following options are available: Contacts, Messages, Mute/Unmute.



2.4.1 Making a call to a telephone extension


Upon hearing the prompt from the host telephone number, enter the extension telephone number to connect. Another method is to insert a "P" between the host telephone number and the extension telephone number, and then press  or  to connect to the extension telephone after hearing the host telephone prompt.


2.4.2 Adjusting the volume

During a call, pressing  and  to adjust the volume of telephone receiver.



The position of keys refers to the picture in Section 1.4.

2.4.3 Option

Press  to activate the option menu. There are five options available: Contacts, Messages, Mute/Unmute, and New Call.

- Contacts: enter the contacts list, look-up telephone numbers while talking.
- Messages: enter the message menu to perform specific operations. Press  to exit the message menu and return to the call.
- Mute/Unmute: temporarily enable or disable voice transmission. When mute is chosen, your voice not be transmitted, but you can hear the other party. This feature is used to talk with people around you while in-call. Choose Unmute to recover voice transmission.


2.4.4 Hanging up

You could press  or  to end a call. You will see the conversation time on the screen after hanging up.





2.4.5 New SMS

When there is a new incoming message while you are in-call, the phone will prompt you with a New SMS received prompt.

2.4.6 Answering an incoming call while in-call

This operation refers to Section 3.3, with the difference of when you answer a new call, the old one will be placed on hold, press  to switch between the two calls.

2.4.7 Making a new call while in-call

You can make a new call while in-call. While calling, press  and choose new call option from the menu, then enter the number and press  or  to dial. An easier method is to enter the telephone number by pressing number keys directly while in-call, and pressing  to make a new call.



3.MENU OPERATION

This section provides an overview of the C1000 functions and structure. Its details include how to modify default settings, and how to operate this mobile phone.

3.1 Menu structure












The main menu consists of Contacts, Messages, Call History, Settings, Tools, Profiles, Games and SMS Services.

3.2 Menu operation

In the standby screen, press the  key and the navigation keys to select the main menu, and then press the  key to confirm changes.

3.3 Other operation

In the standby screen, all function keys define specific menu operations. The key functions are detailed below to facilitate selection of menu operations.

Key Functions	Menu function item
	Main Menu
	Contacts List
	Call History
	Contacts
	Ring Type
	Menu of Messages
	Dialled Call
	Standby screen or Power On/Off
	Hold * to enable or disable the vibration mode
	Hold to enter hard pause "P"
	Hold to enter "+"

3.4 Menu function list




Contacts	<ul style="list-style-type: none"> Lists Search Add New Groups Multicopy Speed Dial Memory Status Delete
----------	--

Messages	Inbox Write Message Outbox Voice Mail Draft Templates Memory Status Delete Messages Message Setting
Call History	Missed Calls Received Calls Dialled Calls Delete Call Timers
Settings	Phone Setting Call Setting Display Security Phone Info
Tools	Alarm Calendar Calculator

Profiles	Incoming Call Alert SMS Alert Ring Type Ring Volume Key Tone Power Tone Low Batt. Beep
Games	Snake Tetris Game Sound


4. CONTACTS

Under the Contacts menu, there are eight function options, including: "Lists", "Search", "Add New", "Groups", "Multicopy", "Speed Dial", "Memory status" and "Delete".

In standby screen, press  to enter the main menu, press  to select contacts, and press  To enter the contacts.

4.1 Lists

In contacts menu, choose "Lists" and press enter; it will show the contacts list and arranged alphabetically by the first letter of the name, you can press the key corresponding to the first letter of the name to search.

To Search for a record press , with the available options of "Send Message", "Edit", "Save", "Delete", "Copy" and "Blacklist".

- Choose "Send Message", to choose the contact's number, enter the Create Message interface, edit and send.
- Choose "Edit", to modify basic information. Enter the group select feature, if the group is UIM, you cannot change to phone; if the group is default - it cannot change to UIM.
- Choose "Save", to save the record;
- Choose "Delete", to delete the record;

- Choose "Copy", if the record is in UIM, it will be copied to the phone; if the record is in another group, it will be copied to the UIM.
- Choose "Blacklist", add the contacts to the Blacklist.


4.2 Search




- In contacts menu, choose "Search" and press enter; to enter the edit interface, input the name to search.


4.3 Add New

In the contacts menu, select "Add New". If "Full" is displayed, it indicates that there are no space to store the new record and you must delete some of the contacts records to provide space.



In the "Add New" screen, you can input name, group, mobile phone number, office number , house number, Email, address, URL and location.

To input name, place cursor on "Name", then press  , from the "Edit" and "Save" options, select "Edit", to enter the Edit feature. For the Edit function, refer to Section 1.7.

To select a group, place the cursor on the Group, press  , and the options Edit or Save will appear; choose Edit, and enter the group select function. Press ,  key, to choosing a group,

and press  to confirm. If choosing from the UIM, you can only store a single name and number, press the confirm-key to confirm, and the number will be stored.

For mobile phone numbers, office numbers, house numbers, Email, address and URL, enter the text input feature (refer to Section 4.1).

After all contents have been successfully compiled, press , and from the options Edit or Save, select Save, and press . The screen will display Saved as confirmation.

4.4 Groups

you can classify a number of contacts into one group in accordance with their social relationship, for example: UIM, Friend, Family, Colleague, Default and VIP. All groups (except UIM), consist of several items, including: name, group, mobile phone number, office number, house number and other relevant information.


When you add a new contacts record, it will be placed in the "Default" group.

Groups is used to manage your contacts records, and divides the records according to social relationships.

The phone provides seven groups: UIM, Friend, Family, Colleague, Default and VIP. If you do not change the group, it will be in Default; UIM only stores one name and one number, other group can store a name 、 three numbers、 one Email、 one address and one URL.

In the Groups, choose the group to query the phone number or the name wanted.

After you choosing the phone number, press  to dial the number. Find the details of dialling number operations in Section 2.2.2.




In the Groups, press , to choose from "List", "Rename", "Add New" and "Delete" options.

- Choose List: lists all the records of this group;
- Choose Rename: you can modify the name of this group as desired. (Rename interface is the same as the Edit interface in Section 1.7).
- Choose Add New: you can add new groups what you want.
- Choose Delete: you can delete the groups you don't like.


 **Note:** *The fixed group can not be renamed.*

4.5 Multicopy

Enter the contacts interface, choose "Multicopy" and enter the Copy interface: you can choose "Copy All" or "Choice Copy".

● Choose "Copy All", enter the next interface and choose "Phone To UIM": press , the Copy interface to confirm appears, press , and all records will be copied. Press  to cancel this operation.

The operation of "UIM To Phone" is the same as "Phone To UIM".

● Choose "*Choice Copy*", enter the next interface and choose "Phone To UIM": press , and the contacts list appears, you can choose "Select/Unselect", "Select All", "Cancel All" to select the records, then choose "Copy" to confirm copy,
The operation of "UIM To Phone" is the same as "Phone To UIM".

4.6 Speed Dial

Your mobile phone has 9 speed dial entries in which 5 speed dial entries are by default other 4 entries can be set by user.

How to Dial Speed Dial Numbers?

*Speed Dial Keys from 1 to 9→ Press and Hold the Key, automatically dial the number.

Default Speed Dial Numbers are:

1=Voice mail (*89)

2=12900 Voice Station (12900)

3=Customer care (12524)

4=Customer care (121)

5=Directory Assistance (197)

4.7 Memory Status




Used to obtain the current total memory use of the mobile phone.

It provides the total number of records and the number of used records in the phone and UIM.




4.8 Delete

Used to delete records in the contacts; you can also delete all records of group list at one time.

Enter the contacts interface, choose "Delete" and enter the Delete interface: you can choose "Delete Group" or "Delete All".

● Choose "*Delete Group*", enter the group list and choose "UIM": press , the delete interface to confirm appears, press , and all UIM records will be deleted. Press  to cancel this operation.

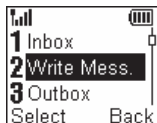
The operation of other groups is the same as UIM.

Choose "*Delete All*", press , and the Delete interface confirmation appears. Press  to confirm deletion, and all records stored in the contacts and in the UIM will be deleted. Press  to cancel this operation.


5.MESSAGES

This Section introduces the message service provided by CDMA 1X.


If your network carrier provides a message service, you can send or receive messages. These messages can comprise 160 characters. You can reply or send new messages with your network carrier's support.




5.1 Creating a new message

Choose the "Write Message" option in messages menu or pressing  under the standby screen enters the message editing window.

Editing messages is done in a text editing interface. Please refer to Section 1.7.

During editing, press  to perform operations such as send, insert templates, save to draft, insert number, etc.

● **Send:** sends the message you have edited. In the input number window, you can input the receiver's phone number or pick up a number in the contacts to insert by pressing . You can send a message to a maximum of ten persons.



- Insert templates: adds the phrase or sentence from the templates into the message.
- Save to draft: the message edited will be saved to drafts.
- Insert number: adds the number from the contacts into the message.

5.2 Sending messages

When sending a message, the screen will display the number or the name of the receiver. If sending has failed, the screen will display "Failed" to notify you. The message which is sending failed or has not been sent will be automatically saved to Outbox.

If sending is successful, the screen will display "Sent". The sent message will be saved to Outbox.

5.3 Receiving messages


When your mobile phone has received a message, it will inform you with a prompt sound, (Refer to sound settings in Section 9.3) and save the message to Inbox. The notice "1 New Msg" will appear on the standby screen. You can press  to enter the inbox window to view the message, or press  to cancel reading and to return to the idle screen. An icon which means there are new messages displays on the screen until you view them (Refer to Section 1.3) and messages will be saved to the phone or UIM automatically. The total amount of messages which can be saved

(including the messages to be sent) depends on the available memory of your mobile phone and the UIM card.

5.4 Viewing the messages

Messages in phone/UIM card

Inbox includes phone, UIM, and voice mail. There are envelopes which show the status of every message before every message. The opened envelope indicates that the message has been viewed. The closed envelope means the message hasn't been viewed.

While reading the message, pressing  performs operations such as reply, forward, delete, save number, and copy to phone/UIM.


- Reply: replies to the current message;
- Forward: sends this message to others;
- Delete: deletes the current message, and then returns to the Inbox. (If there is no message in Inbox, the screen will return to the Inbox menu.) If you choose delete, the mobile phone will prompt for confirmation and also notify you the action and deletion results;
- Save number: picks up the telephone numbers in the message, and saves them to the contacts;
- Copy to phone/UIM: copies this message to the phone/UIM.

Voice Mail

There will be a prompt when your mobile phone receives a voice message. Enter the voice message menu and operate the following sound directions to receive it.

Consult your network carrier for more details about voice messages.


5.5 Viewing the messages in Draft

You can scan the details of messages saved in Draft. Press  to perform the following operations:

- Send: sends this message;
- Edit: edits this message;
- Delete: deletes this message.

5.6 Templates

When you are editing the message, you can insert the templates. There are 16 Templates in all. From one to nine of them are existed, the others can be edited in advance by users. And the Empty won't be displayed.

You can scan the details of phrase or sentence saved by yourself in templates. Press  to perform the following operations:

- Edit: edits the template;
- Delete: deletes the saved template;

- Add New:add a new template;
- Send: sends the template you have edited.

5.7 Memory status

Check the memory status of the phone and UIM card.

5.8 Deleting messages

Delete messages in Inbox, Outbox, Draft, UIM, Phone or Delete all messages.

5.9 Message Setting

Set parameters for message operation such as auto save, priority, Delivery Reports and Storage Device.

Auto save

Press  to perform the following operations:

- Auto save: save the sent messages ;
- Do not save: not save the sent messages.

Priority

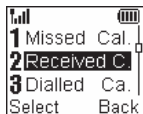
There are two levels of message priority: normal and urgent.



Storage Device

Choose to save messages to UIM, Phone, UIM And Phone .



6. CALL HISTORY

The call history records Missed Calls, Received Calls and Dialed Calls and each kind has 10 numbers. Also it records the time of dialling, and it can delete records.



In the standby screen, press  to display the list of numbers for the 10 most recently Missed and Received calls; press , displays the list of numbers of the 10 recent Dialed calls (If you have locked the mobile phone, you must input the correct password to view this record).

6.1 Missed Calls

In Missed calls interface, press  to show details of the records, and press , to perform the following operations: "Save", "Send SMS", "Delete" and "Delete All".

Press  to dial this number; press  to:

- Choose "Save", to save the number you need to contacts;
- Choose "Send SMS", to send a message;

- Choose "Delete", to delete this record;
- Choose "Delete All", you can delete all of the numbers



6.2 Received Calls


The "Received Calls" operations are the same as "Missed Calls".

6.3 Dialed Calls




The "Dialed Calls" operations are the same as "Missed Calls".


6.4 Delete

In the delete interface, press  or  , to select the record you want to delete, you can choose and delete "Missed Calls", "Received Calls", "Dialed Calls" or "Delete All".

Choose the record you want to delete, press  to confirm, the phone will provide a prompt, to confirm or exit.

6.5 Call Timers

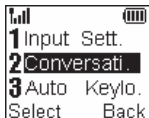
In the Call History menu, press  or  choose call timers, press  to enter the call timers interface, you can view "Last Call", "Received Calls" ,"Dialed Calls" and "Total Airtimes". You

can press  to reset the time, which will begin at 00:00:00.





7.SETTINGS


7.1Phone Setting

Phone settings are for the phone status. They contain Input Setting , Conversation Volume and Auto Keylock.



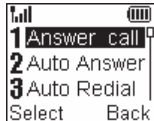
In the Input Setting interface, there are five choices such as: 123, ABC, abc, EN and en.

In Conversation Volume interface, to adjust the voice volume, press  or  to turn the Volume down, press  or  to turn the Volume up.

The Auto Keylock function is to prevent the unauthorized use of the mobile phone. You can set the Phone lock to "Off", "10 Sec", "30 Sec", "1 Min.", "5 Min.". If the cell phone be locked after your set, before using the mobile phone, you must input the correct the unlock and .

7.2 Call Setting

Call setting contains Answer Call, Auto Answer, Auto Redial, Call Connect Beep, Minute Beep, Call Waiting, and Call Forward.



- **Answer Call:** You can set "Any key" or "Send Key". "Any Key" option allows your phone to answer an incoming call by pressing any key except PWR.
- **Auto Answer:** You can set "Off" or "After 5 Sec.". This option allows your phone to answer an incoming call automatically when earphone has attached the phone. If you select the "After 5 Sec." Function with the earphone attached, the phone provides a prompt and automatically answers after 5 sec; it cannot activate the automatic answer function without the earphone attached.
- **Auto Redial:** To set whether to allow the cell phone to make automatic redial;
- **Call Connect Beep:** this option indicates for the phone to provide a voice prompt when you answering a call.
- **Minute Beep:** this option is for the phone to provide a voice prompt on every 50th sec of a minute in a call.
- **Call Waiting:** whether to allow call waiting. When your phone is busy, any third party calling you will hear a busy sound if you cancel this option.
- **Call Forward:** this option is used to forward a call to the number designated according to your request.

When this function is Immediate, successful setting depends on the network and UIM; the phone provides appropriate prompts.

It requires input of the correct number when setting, and connects the designated number according to request. If case it does not connect to the number to be forwarded to, check the designated number.



-Immediate: after this function is enabled, all incoming calls will be forwarded to the number designated.

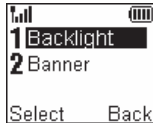
-When Busy: after this function is enabled, when in-call, the incoming call will be forwarded to the number designated.

-No Reply/Not Reachable: when you have not answered an incoming call, it will be forwarded to the number designated.

-Every Forward has the options "Immediate", "When Busy", "No Reply/Not Reachable" and "Disable All".

7.3 Display

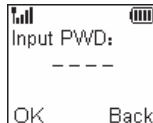
It contains one option: Backlight and Banner.



- Backlight: contains five options, four options for backlight time and one option for Always On . If you select Always On , the backlight will remain on all the time. " "
- Banner: you can setup the banner you want. " "

7.4 Security

You should pass the PWD before entering the Security settings (the default PWD is 0000; you can modify it after you enter in. Then you can use the new PWD).



In Security setting interface, it contains five options: "Calls Restrictions", "PIN Management", "Factory Reset", "Change Security PWD", "Blacklist" and "Voice Privacy".



7.4.1 Calls Restrictions

The Calls Restrictions has two options: Received Calls or Dialed Calls.


Received Calls Reject all incoming calls;

Dialed Calls Restrain your cell phone to call any number other than the Emergency Numbers.

7.4.2 PIN Management

The UIM Code setting contains "Enable PIN", "Change PIN" and "Disable PIN".

- Enable PIN: enables the UIM PIN. You must enter the right PIN when you inspire the phone.
- Change PIN: you can change the PIN code you use frequently under the condition of enabling the PIN;
- Disable PIN: you can access the phone without entering the PIN code.

 **Attention:** PIN Code relates to the UIM Card. It is also the operation password of the UIM Card.

For example:

When Phone Lock enabled (UIM Card doesn't enable PIN code), the phone is locked. Anybody wanting to use your phone must enter the PWD, or the phone cannot be used.

Otherwise, if the UIM Card is used in another phone it can be used normally.

If the PIN is enabled and the Phone Lock disabled, you must input the PIN Code or change to another UIM Card for normal use.

7.4.3 Factory Reset

Use this function to reset the phone to the default values. When you select this option, it will prompt "Reset?" If you confirm, the phone will be reset to default value and prompt "Reset OK, Restart".

It will not clear data stored in the contacts and messages. It only changes the work environment settings such as the Ring selected, Profiles, etc.

7.4.4 Change Security PWD

Before changing the PWD, you must input the correct password. After doing so, you can input a new password which will become effective immediately. Be sure to remember the new password you have set!

7.4.5 Blacklist

All numbers on the blacklist cannot connect the cell phone. The blacklist of the cell phone can contain 10 numbers. The blacklist is editable, and the user can delete some numbers from the blacklist.

7.4.6 Voice Privacy

8. TOOLS

8.1 Introduction

Tools consist of alarm, calendar and calculator.

- Alarm clock provides "Time", "Period" and "On/Off" options.
- Calendar: this function facilitates user query of calendar information.
- Calculator can perform simple calculations: Add, Subtract, Divide, and Multiply. After entering the calculator interface, you can input numbers directly and perform calculations. All the numbers and signs entered will be shown in the editing window.

8.2 Alarm

Enter the Alarm Clock menu, select the alarm clock, and then make settings including Time, Period and On/Off.

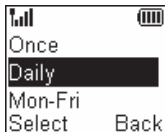
8.2.1 Time

Input alarm times (24-hour time format)




8.2.2 Period

Four options including Once, Daily, Mon-Fri are available for users to make according to their needs.




As shown above, the alarm clock is set at 20:00. The period is set only once.

8.2.3 On or Off

Finally, select the choice item of "On" (Tip: this will only be shown when the alarm clock is off.). Then it will prompt "Alarm On?" Press  .

Tip: When you select "On", this choice item will change into "Off", a vice versa. You can view that the alarm is On or Off from this item option.

8.3 Calendar

View the current calendar. Upon entry, it displays the current date. Press  to enter the item options, from which to select the current calendar or the desired data to look for. The date

ranges from Jan.1901 to Dec. 2050.

8.4 Calculator

This function allows you to use of your phone as a calculator.


This calculator performs basic mathematical functions (addition, subtraction, multiplication, division). To access the calculator: all the numbers and characters entered will be shown in the editing window.

For example:

Calculate: 123×2.2

Step1: Input "123";

Step2: Press  to prefix multiplication sign;

Step3: Input the number 2.2. (To insert a decimal point, press  .)

Step4: Press  or  for the answer.

Press  to clear the number input, and hold  to clear all numbers input. When there are errors, messages such as "Can't Divided by "0"" "Result too large" will be displayed on screen.

9. PROFILES

9.1 Introduction

Phone profiles include Incoming Call Alert, SMS Alert, Ring Type, Ring Volume, Key Tone, Power Tone and Warning Beep.

9.2 Incoming Call Alert

When you are receiving an incoming call, you can be alerted in five ways: "Ring", "Vibrator", "Ring & Vib", "Ring After Vib" and "Silence".

9.3 SMS Alert

When you are receiving a message, you can be alerted in four ways: "Ring", "Vibrator", "Ring & Vib" and "Silence".

9.4 Ring Type

Ringing tone type involves Phone Ring, SMS Ring, and Alarm Ring. There are 16 general music options prepared for Phone and Alarm Ring, and 5 for SMS Ring.

9.5 Ring Volume

Six ring volume levels are available, from the minimum level 0 to maximum level 5.

9.6 Key Tone

Select from "Key Tone""Disable" or select "Low", "Mid", "High".

9.7 Power Tone

Decides whether there is tone when power On/Off the handset. You can choose to switch to "Enable/Disable".





9.8 Low Batt. Beep

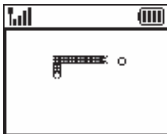
you can choose to switch Enable/Disable ,if Low Battery

10. GAMES

Two classic games are offered: Snake and Tetris.

10.1 Snake

Move the snake to eat the "goody" and evade walls and self. Note: The snake cannot go backwards. Use the keys 2, 8, 4 and 6 to move up, down, left and right. Press  to pause game play and press  again to continue. When you press , you will be asked whether to save the game, or quit. If you press  during the game, it will save automatically and quit. The level of the game can be adjusted according to skill level.



10.2 Tetris

The screen is divided into two regions: game region and tip region. The square object is the standard Tetris object. Each line, when filled, will be erased and gets scored. When the objects reach the top of the screen, objects cannot fall down and the game will be over. The current score and the shape of the incoming object will be shown in the tip region. You can select the game skill level and query the highest game scores.



10.3 Game Sound

You can set the game sound to enable or disable during game play.

11.SMS SERVICES

This menu option allows you to access a range of SMS based services that help you do more.

Simply select the desired service from the service menu. Choose from Jokes, Cricket information, Astrology, Win Prizes and more

To get the list of content available for your handset or for further assistance on this service, dial 12524 for prepaid users and 121 for postpaid users.

12.TROUBLESHOOTING

The phone cannot power on:

If the power of battery is too low, it will automatically power off. Please charge the battery and then power on.

Other parties are receiving my incoming calls:

The phone have been transferred your incoming calls to another number; check and cancel Call Forwarding.

Message display:

During the operation, the phone may display incorrect operation messages; check the UIM card.

You must insert the UIM card before powering on. If the card has been inserted, please take it out. Wipe the metal area with dry cloth, and insert the card.

No Service:

You may be beyond the network service area (or there is physical barrier between you and a signal tower); this will prevent successful dialling or answering of incoming calls.

Input PUK code:

The wrong password of the PIN code has been input fifteen times, or if the UIM card has been locked, you must apply for the especial 8 digit PUK code to unlock UIM card from the network carrier.

If the malfunction symptoms are not listed in the above table, or the corresponding solution is invalid, please contact your local HaierC1000 Customer Service Center.

For Technical Support and Assistance please visit the HaierC1000 website at:

<http://www.Haier.com>

Select "Support" and be directed to the Toll Free number of the HaierC1000 International Professional Service Regional Center that serves your area.

Or you can call the HaierC1000 North America Professional Service organization at 1-(866) 4006999999.

13.ACCESSORIES

Standard Accessories


- Mobile phone (1)
- User guide (1)
- Travel Charger (1)
- Battery (1): 850mAh lithium battery, providing 130 hours operating time and 180 minutes call time.*

* The duration varies from the actual situations.

Optional Accessories

- Battery
- Travel Charger: For travel convenience and can be connected directly to the jack in exterior of phone during charging
- Data cables: The phone can become multifunctional by connecting to a PC, and data can be transmitted between the PC and mobile phone. You should open the phone before inserting cables; otherwise the PC CPU may be damaged.
- Earphone: For receive incoming calls. You can answer a call by pressing the key on the earphone, even if walking. Please handle with it carefully during inserting or removing the earphone. The earphone volume also depends on the depth that the earphone has been inserted into the mobile telephone.

While purchasing accessories for your mobile phone, please consult the agency or service center to ensure compatibility.

 **Warning:** *Only use batteries, chargers and other fittings provided by HaierC1000 as the phone may be damaged when using non-compliant accessories.*