Sprint ahead

User Guide

Motorola® Renegade™ V950

www.sprint.com

7/2/08

FCC Notice to Users

The following statement applies to all products that have received FCC approval. Applicable products bear the FCC logo, and/or an FCC ID in the format FCC-ID# IHDT56JA1 on the product label.

Motorola has not approved any changes or modifications to this device by the user. Any changes or modifications could void the user's authority to operate the equipment. See 47 CFR Sec. 15.21.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. See 47 CFR Sec. 15.19(3).

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
- Connect the equipment to an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Table of Contents

Introduction

This ***User Guide*** introduces you to Sprint® service and all the features of your new phone. It's divided into four sections:

- *Section 1:* Getting Started
- *Section 2:* Using Your Phone
- *Section 3:* Sprint Service Features
- *Section 4:* Safety and Warranty Information

Nextel Direct Connect	*For complete information on using your phone's Nextel Direct Connect features, "Nextel Direct Connect" on page 30.*

Throughout this guide, you'll find tips that highlight special shortcuts and timely reminders to help you make the most of your new phone and service. The Table of Contents and Index will also help you quickly locate specific information.

You'll get the most out of your phone if you read each section. However, if you'd like to get right to a specific feature, simply locate that section in the Table of Contents and go directly to that page. Follow the instructions in that section, and you'll be ready to use your phone in no time.

Phone Guide Note	*Because of updates in phone software, this printed guide may not be the most current version for your phone. Visit* www.sprint.com *and log on to* My Sprint Wireless *to access the most recent version of the user guide.*

WARNING	*Please refer to the* Important Safety Information *section on page 170 to learn about information that will help you safely use your phone. Failure to read and follow the Important Safety Information in this phone guide may result in serious bodily injury, death or property damage.*

Your Phone's Menu

The following table outlines your phone's menu structure. For more information about using your phone's menus, see "Navigating Through the Menus" on page 19.

Web

History
1: Recent History
2: Missed Calls
3: Incoming Calls
4: Outgoing Calls

Navigation

On Demand

Missed Alerts

Entertainment
1: Music
2: TV

My Stuff
1: Application Manager
2: Games
1: Get New   2: Manage My Stuff 3: Diner Dash 2   4: Midnight Pool Demo 5: PAC-MAN / Ms. PAC-MAN Demo by Namco 6: Tetris Demo Pack   7: Tower Bloxx Demo
3: Themes
1: Get New   2: Manage My Stuff 3: Sprint Ahead   4: Moto
4: Ringers
1: Get New   2: Manage My Stuff
5: Screen Savers
1: Get New   2: Manage My Stuff 3: Screen Saver Preview
6: Applications
1: Get New   2: Manage My Stuff 3: Live Search   4: scanR Trial
7: Call Tones

Messaging

1: Send Message

1: Text Message	2: Picture Mail
3: Voice SMS	4: Email
5: IM	

2: Text Messaging

1: Inbox	2: Outbox
3: Sent Folder	4: Drafts Folder
5: Send Message	

3: Picture Mail

1: Inbox	2: Sent Mail
3: Saved Mail	4: Pending Messages
5: Send Message	

4: Voice SMS

1: Inbox	2: Outbox
3: Send Message	

5: Email

6: IM

1: AIM	2: MSN
3: Yahoo!	

7: Chat & Dating

8: Voicemail

1: Call Voicemail

9: Settings

1: Notification

1: Msg and Icon	2: Icon Only

2: New Message

1: On	2: Off

3: Text Messaging

1: Auto-Delete	2: Callback Number
3: Add Signature	4: Continue Drafts
5: Preset Messages	

4: Voice SMS

1: Speaker Phone	2: Connect
3: From Name	

5: Picture Mail

Get Stuff

Pictures

1: Camera
Press the right softkey to view the following options:

1: Flash	
1: Off	2: This Shot Only
3: Auto	4: Always On

2: Self Timer	
1: Off	2: 5 Seconds
3: 10 Seconds	4: 15 Seconds

3: Fun Tools	
1: Color Effect	2: Apply Fun Frame

4: Settings	
1: Brightness	2: White Balance
3: Multiple Shots	4: Resolution
5: Quality	6: Sounds
7: Icons Display	

2: Camcorder
Press the right softkey to view the following options:

1: Video Light	
1: Off	2: On

2: Self Timer	
1: Off	2: 5 Seconds
3: 10 Seconds	4: 15 Seconds

3: Color Effect	

4: Settings	
1: Brightness	2: White Balance
3: Video Mode	4: Resolution
5: Cue Sound	6: Icons Display

3: Picture Mail

1: Inbox	2: Sent Mail
3: Saved Mail	4: Pending Messages
5: Send Message	

4: My Albums

1: In Phone	2: Memory Card
3: Online Albums	

5: Print

6: Account Info

7: Settings

1: Auto-Save to…	2: Location
3: Status Bar	

Contacts

1: Add New

2: Options
Press the right softkey to view the following options:

1: Memory Status
2: List TeamDC Groups
3: Speed Dial
1: Voicemail
4: My Business Card
5: Services

1: Customer Solutions	2: Account Info.
3: Dir. Assistance	4: Sprint Operator
5: Voicemail	6: Community Info
7: Non Emergency	8: Traffic Info
9: Phone Services	10: TRS for TTY
11: Call Before Dig	12: Emergency
13: Emergency	

6: Sprint Mobile Sync
7: Hide Secret
8: Filter by

1: No Filter	2: By Contact
3: By Type	

9: Select Multiple

1: Display

1: Main Display	2: External Display
3: Assign Keys	4: Incoming Calls
5: Font Size	6: Language

2: Sounds

1: Volume	2: Ringer Type
3: Alerts	4: Keytones
5: Voice Guide	6: Vibrate Pattern

3: Direct Connect

1: Permissions	2: Call Alerts
3: Group Call Options	4: Update DC
5: Assign DC Key	

4: Bluetooth

1: Bluetooth Power	2: Rename Motorola V950
3: Set Discoverable	4: Set Exchange Folder
5: Set Voice Priority	6: Trusted Devices

5: Messaging

1: Notification	2: New Message
3: Text Messaging	4: Voice SMS
5: Picture Mail	

6: KeyGuard

7: Text Entry
1: Auto Space	2: Word Completion

8: World Clock
9: Update Phone
1: Update Firmware   2: Update PRL
10: Voice Memo
11: Voice Recognition
12: Tip Calculator
13: Stop Watch
14: Currency Converter
15: Unit Converter

1: Area	2: Energy
3: Force	4: Length
5: Mass	6: Power
7: Speed	8: Temperature
9: Volume	

Sprint *ahead*

Setting Up Service

Setting up service on your new phone is quick and easy. This section walks you through the necessary steps to unlock your phone, set up your voicemail, establish passwords, and contact Sprint for assistance with your Sprint service.

Setting Up Your Phone

1. Install the battery:

   ▪ Press the release button and remove the battery cover from the back of the phone.

   ▪ Insert the battery into the opening, making sure the connectors align. Gently press down to secure the battery.

   ▪ Replace the battery cover and press down until you hear a click.

2. Press 🔘 to turn the phone on.

   ▪ Your phone will turn on, search for Sprint service, and enter standby mode.

   ▪ If your phone is not yet activated or if it is locked, see "Activating Your Phone" on page 3 for more information.

3. Make your first call.

   ▪ Use your keypad to enter a phone number.

   ▪ Press 🔘.

Note *Your phone's battery should have enough charge for your phone to turn on and find a signal, set up your voicemail, and make a call. You should fully charge your battery as soon as possible. See "Charging the Battery" on page 18 for details.*

Activating Your Phone

- ● *If you purchased your phone at a Sprint Store*, your phone should be activated and ready to use.

- ● *If you received your phone in the mail and it is for a new Sprint account or a new line of service*, your phone is designed to activate automatically when you first turn it on. To confirm your activation, make a phone call.

- ● *If you received your phone in the mail and you are activating a new phone for an existing number on your account*, you will need to contact Sprint Customer Service to activate your new phone. There are two activation options:

  - ■ From your computer's web browser, go to *www.sprint.com/activate* and complete the onscreen instructions to activate your phone.

  - ■ Dial *1-888-211-4727* from another phone to contact Sprint Customer Service to complete the phone activation.

When you have finished, make a phone call to confirm your activation.

Tip *Do not press* 📱 *while the phone is being activated. Pressing* 📱 *cancels the activation process.*

Tip *If you are having difficulty with activation, contact Sprint Customer Service by dialing* 1-888-211-4727 *from any other phone.*

Setting Up Your Voicemail

All unanswered voice calls to your phone are automatically transferred to your voicemail, even if your phone is in use or turned off. Therefore, Sprint recommends that you set up your voicemail and personal greeting as soon as your phone is activated.

1. From standby mode, press and hold 1.

2. Follow the system prompts to:

- Create your passcode.
- Record your name announcement.
- Record your greeting.
- Choose whether to activate One-Touch Message Access (a feature that lets you access messages simply by pressing and holding $\boxed{1}$, bypassing the need for you to enter your passcode).

Note **Voicemail Passcode**
If you are concerned about unauthorized access to your voicemail account, Sprint recommends that you enable your voicemail passcode. (Do not activate One-Touch Message Access.)

For more information about using your voicemail, see "Using Voicemail" on page 130.

Sprint Account Passwords

As a Sprint customer, you enjoy unlimited access to your personal account information, your voicemail account, and your data Sprint Power Vision® account. To ensure that no one else has access to your information, you need to create passwords to protect your privacy.

Account Username and Password

If you are the account owner, you will create an account username and password when you sign on to *www.sprint.com*. (Click *Need to register for access?* to get started.) If you are not the account owner (if someone else receives the bill for your Sprint service), you can get a sub-account password at *www.sprint.com*.

Voicemail Password

You'll create your voicemail password (or passcode) when you set up your voicemail. See "Setting Up Your Voicemail" on page 3 for more information on your voicemail password.

Sprint Power Vision Password

With your Sprint Power Vision phone, you may elect to set up an optional Sprint Power Vision password to control access and authorize Premium Service purchases.

For additional information, or to change your passwords, sign on to *www.sprint.com* or call Sprint Customer Service at *1-888-211-4727*.

Getting Help

Managing Your Account

Online: *www.sprint.com*

You can go online to:

- Access your account information.
- Check your minutes used (depending on your Sprint service plan).
- View and pay your bill.
- Make your life easier by enrolling in Sprint online billing and automatic payment.
- Purchase accessories.
- Shop for the latest Sprint phones.
- View available Sprint service plans and options.
- Learn more about Sprint Power Vision and other great products like games, ringers, screen savers, and more.

From Your Sprint Phone

- Press ✱ 4 ◎ to check minute usage and account balance.
- Press ✱ 3 ◎ to make a payment.
- Press ✱ 2 ◎ to access a summary of your Sprint service plan or get answers to other questions.

From Any Other Phone

- Sprint Customer Service: 1-888-211-4727.
- Business Customer Service: *1-800-927-2199*.

Sprint 411

Sprint 411 gives you access to a variety of services and information, including residential, business, and government listings; movie listings or showtimes; driving directions, restaurant reservations, and major local event information. You can get up to three pieces of information per call, and the operator can automatically connect your call at no additional charge.

There is a per-call charge to use Sprint 411, and you will be billed for airtime.

▶ Press 4 1 1 ◎.

Sprint Operator Services

Sprint Operator Services provides assistance when you place collect calls or when you place calls billed to a local telephone calling card or third party.

▶ Press ⓪ ⓒ.

For more information or to see the latest in products and services, visit us online at *www.sprint.com*.

Your Phone

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Phone Basics

- ♦ *Your Phone (page 8)*
- ♦ *Viewing the Display Screen (page 11)*
- ♦ *Features of Your Phone (page 13)*
- ♦ *Accessories (page 14)*
- ♦ *Turning Your Phone On and Off (page 15)*
- ♦ *Using Your Phone's Battery and Charger (page 15)*
- ♦ *Navigating Through the Menus (page 19)*
- ♦ *Displaying Your Phone Number (page 20)*
- ♦ *Making and Answering Calls (page 20)*
- ♦ *Entering Text (page 26)*

Your phone is packed with features that simplify your life and expand your ability to stay connected to the people and information that are important to you. This section will guide you through the basic functions and calling features of your phone.

1. Earpiece
2. Signal Strength Indicator
3. Left Softkey
4. Navigation Keys
5. Camera Key
6. TALK Key
7. Battery Strength Indicator
8. Display Screen
9. Right Softkey
10. MENU/OK Key
11. BACK Key
12. END/POWER Key
13. Headset Jack

14. Volume Buttons
15. Bluetooth Indicator
16. Direct Connect Button
17. Speaker Button
18. Smart Key
19. Camera Lens
20. External Charge Indicator
21. External Display Screen
22. Dedicated Media Buttons
23. Charger/ Accessory Jack

Key Functions

1. *Earpiece* lets you hear the called and automated phone prompts.

2. *Signal Strength Indicator* represents the signal strength by displaying bars. The more bars displayed, the better the signal strength.

3. *Softkey (left)* lets you select actions and menu items appearing on the bottom left of the display screen.

4. *Navigation Keys* scroll through the phone's menu options and act as shortcut keys from standby mode.

5. *Camera Key* (📷) allows you to activate the phone's built-in camera

6. *TALK Key* (📞) allows you to place or receive calls, answer Call Waiting, and use Three-Way Calling.

7. *Battery Strength Indicator* represents the amount of remaining battery charge currently available in your phone. When all bars are displayed in the battery icon, the phone's battery is fully charged. When no bars are displayed, the phone's battery is completely discharged or empty.

8. *Display Screen* provides all the information you need to operate your phone, such as incoming call notification, the Contacts list, the date and time, and the signal and battery strength.

9. *Softkey (right)* lets you select actions and menu items appearing on the bottom right of the display screen.

10. *MENU/OK Key* (·Ọ·) selects the highlighted choice when navigating through a menu. From standby mode, pressing ·Ọ· takes you to the main menu.

11. *BACK Key* (ʙᴀᴄᴋ) deletes characters from the display in text entry mode. When in a menu, press ʙᴀᴄᴋ to return to the previous menu.

12. *END/POWER Key* (📞) ends a call. Press and hold 📞 for two seconds to turn your phone on or off. While in the main menu, it returns the phone to standby mode and cancels your input. When you receive an incoming call, press 📞 to enter silent mode and mute the ringer.

13. *Headset Jack* allows you to plug in either a stereo headset (included) or an optional headset for convenient, hands-free conversations. Your Direct Connect headset can only use this connector.

CAUTION! Inserting an accessory into the incorrect jack may damage the phone.

14. *Volume Buttons* allow you to adjust the ringer volume in standby mode (with the phone open) or adjust the voice volume during a call. You can use the volume button to scroll up or down the different menu options. To mute the ringer during an incoming call, press the volume button up or down.

15. *Bluetooth Indicator* indicates that Bluetooth is powered on (not visible when it is off).

16. *Direct Connect Button (DC Button)* lets you make Direct Connect calls, send Call Alerts, and view Direct Connect call history. (See "Nextel Direct Connect" on page 30.)

17. *Speaker Button* (🔊) lets you turn the speaker on or off during a DC call. When not in a call, you can turn the speaker on or off with the Speaker button. Default for DC calls is speaker on.

18. *Smart Key* (⬛) located next to the external speaker key has multiple functions. With the phone closed, use the *Smart Key* to access Recent Calls. When using the TV, Music and Direct Connect features, pressing the *Smart Key* acts as an end key.

19. *Camera Lens* lets you capture clear pictures and videos.

20. *External Charge Indicator* indicates the battery is charging (not visible when it is off).

21. *External Display Screen* provides all the information you need to operate your phone, such as incoming call notification, Contacts, date and time, signal coverage, battery strength, and much more when your phone is closed.

22. *Dedicated Media Buttons* located on the external Flip let you access and use the music player, the Sprint Music Store and Sprint TV without opening the phone.

Tip   *To prevent these Dedicated Media Buttons from being pressed accidently, you can use your phone's KeyGuard feature to lock them. To activate and deactivate the KeyGuard feature, press and hold the* Smart Key *and the* Volume Button*. For more information on the KeyGuard feature, see "KeyGuard" on page 63.*

23. *Charger/Accessory Jack* allows you to connect the phone charger on optional USB cable. *CAUTION!* Inserting an accessory into the incorrect jack may damage the phone.

Viewing the Display Screen

Your phone's display screen provides information about your phone's status and options. This list identifies some of the symbols you'll see on your phone's display screen:

Tip   *To view a complete list of your phone's icons and descriptions, press* ·◇· > Settings/Tools > Settings > Phone Info > Icon Glossary.

📶   indicates your current signal strength. (The more lines you have, the stronger your signal.)

📵   indicates your phone cannot find a signal.

📶   indicates you are "roaming" off the Sprint National Network. Direct Connect services are unavailable while roaming.

🔵   (steady) indicates Bluetooth is active; (flashing) indicates phone is in discovery mode.

🔵   indicates Bluetooth is connected.

▦   indicates that the TTY option is on.

🔈   indicates speakerphone is on.

🔍   indicates voice recognition is active.

🔔   indicates your phone is set to ring for incoming calls.

🔕   indicates that your ringer is turned off and the vibrate option is not enabled.

🔊	indicates that the vibrate option is enabled.	🚫	indicates a missed phone call.
🔕	indicates Silence All mode is set.	⊘	indicates your phone's location feature is off.
📶	indicates an active 3G connection.	⊕	indicates your phone's location feature is on.
🔒	indicates that a secure data call is in progress.	⇕	indicates Sprint Power Vision connection/ coverage (EVDO).
📞	indicates that a call is in progress.	↕	indicates Sprint Vision connection/coverage (1XRTT/CDMA Packet Data Service).
🖳	indicates a data cable is connected to your phone.	🔋	indicates battery charge level (icon shown is full).
📶	indicates you have multiple types of new notifications.	▬	indicates battery charge level is low.
📨	indicates you have voicemail messages. (Press and hold ⓵ to call your voicemail box.)	🔇	indicates you are in Airplane mode.
✉	indicates you have a new message (text message, SMS Voice message, or Picture Mail).	🔈	DC Speaker On indicates the speakerphone is on for Direct Connect calls.
⏰	indicates the alarm clock or calendar notification is set.	🔇	DC Speaker Off indicates the speakerphone is off for Direct Connect calls. The earpiece or an optional headset must be used to hear DC calls.

DC Call Alert indicates you have a Direct Connect Call Alert waiting. Press the DC button to reply to the alert.

DC Unavailable indicates Direct Connect service is unavailable in your current location or that your phone is not provisioned for Direct Connect.

Features of Your Phone

The Renegade™ V950 is lightweight, easy to use, and reliable, and it offers many features and service options. This list previews some of those features and provides page numbers where you can find out more:

● Digital dual-band capability allows you to make and receive calls while on the Sprint National Network and to roam on other 1900 and 800 MHz digital networks where Sprint has implemented roaming agreements (page 68).

● Nextel Direct Connect push-to-talk services allow instant communication at the click of a button (page 30).

● The Sprint Music Store and Player let you purchase, download, and listen to your favorite music on your phone (page 162).

● Dedicated Media Buttons on the external display let you access and use the music player, the Sprint Music Store and Sprint TV without opening the phone (page 10).

● SMS Text Messaging (page 135) and SMS Voice Messaging (page 137) provide quick and convenient messaging capabilities.

● Voice Records allows you to make recordings right on your phone (page 94).

● Voice-recognition software lets you place calls and perform quick tasks just by using your voice (page 97).

● Contacts allows you to store up to 1000 entries, with up to five phone numbers, an email address, and a Web address per entry (page 74).

● A Calendar and many other built-in tools help you manage you busy lifestyle (page 84).

● The Location feature works in connection with location-based services (page 54).

- Speed dial lets you dial phone numbers with fewer key presses (page 26).

- Data Roam Guard will alert you when you are roaming and using your browser or other online applications, giving you the option to continue using those applications while in the roaming area (page 68).

- Bluetooth connectivity lets you pair your Bluetooth-enabled phone to other Bluetooth devices, including headsets and handsfree devices. You may also pair with a personal computer or hand-held device for dial-up networking, using your phone as a wireless modem (page 123).

- The built-in camera allows you to take full-color digital pictures and videos, view your pictures and videos using the phone's display, and instantly share them with family and friends using Sprint Picture Mail service (page 108).

- TV allows you to enjoy video clips and listen to audio files with your phone (page 159).

Note	*Sprint Power Vision — Your phone and service provide access to the Sprint Power Vision enhanced data services, including TV℠, the Music Store℠, fast Web access, downloadable games, ringers, and applications, and more. For complete information on the services available, see the Experience Sprint Speed guide that came with your phone.*

Accessories

Your phone comes with a Lithium Ion (Li-Ion) battery, a charger, and a pre-installed microSD card and a SD card adapter.

Various accessories are available for use with your device, including a higher capacity battery (with a larger battery door), cases, vehicle power chargers, data cables, hands-free accessories, and more.

To order additional accessories, go to *www.sprint.com*, call 1-888-242-4187 or stop by any Sprint Store. For information on Sprint Store locations, go to *www.sprintstorelocator.com*.

Turning Your Phone On and Off

Turning Your Phone On

▶ Press and hold ⏻ for approximately two seconds.

Once your phone is on, it may display "Searching for Service." When your phone finds a signal, it automatically enters standby mode – the phone's idle state. At this point, you are ready to begin making and receiving calls.

If your phone is unable to find a signal after 15 minutes of searching, a Power Save feature is automatically activated. When a signal is found, your phone automatically returns to standby mode.

In Power Save mode, your phone searches for a signal periodically without your intervention. You can also initiate a search for Sprint service by pressing any key (when your phone is turned on).

Tip	*The Power Save feature conserves your battery power when you are in an area where there is no signal.*

Turning Your Phone Off

▶ Press and hold ⏻ for two seconds until you see the powering down animation on the display screen.

Your screen remains blank while your phone is off (unless the battery is charging).

Using Your Phone's Battery and Charger

WARNING	*Use only Sprint-approved or Motorola-approved batteries and chargers with your phone. The failure to use a Sprint-approved or Motorola-approved battery and charger may increase the risk that your phone will overheat, catch fire or explode, resulting in serious bodily injury, death or property damage.*

Sprint-approved or Motorola-approved batteries and accessories can be found at Sprint Stores or through Motorola; or call 1-866-343-1114 to order. They're also available at *www.sprint.com* — click Accessories.

Battery Capacity

Your phone is equipped with a Lithium Ion (Li-Ion) battery. It allows you to recharge your battery before it is fully drained. The battery provides up to four hours of continuous talk time.

When the battery reaches 5% of its capacity, the battery icon blinks. When there are just a few minutes of talk time left, the phone sounds an alert. If a charge is not received the phone will power down.

Note *Long backlight settings, searching for service, vibrate mode, browser use, and other variables may reduce the battery's talk and standby times.*

Tip *Watch your phone's battery level indicator and charge the battery before it runs out of power.*

Installing the Battery

1. Make sure the phone is powered off.

2. Remove the battery door:
   - Press the release button and remove the battery cover from the back of the phone.
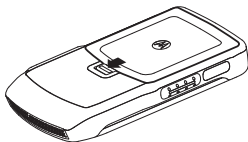
3. Once unlocked, the door should lift up.
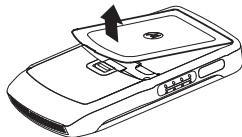
4. Insert the bottom of the battery into the battery area. Be sure the gold-colored areas on the battery are touching the battery contacts on the phone.
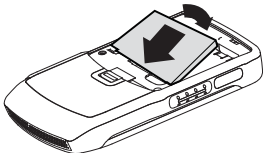
5. Replace the battery cover.
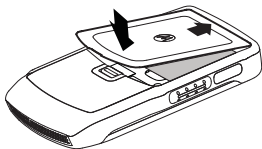
Removing the Battery

1. Make sure the phone is powered off.

2. Remove the battery door:

- Press the release button and remove the battery cover from the back of the phone.
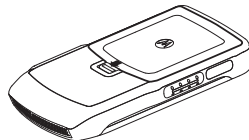
3. Once unlocked, the door should lift up.
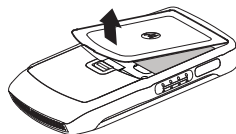
4. Pull the battery up.
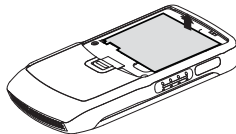
5. Remove the battery from the phone.
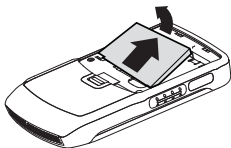
| WARNING | Do not handle a damaged or leaking Li-Ion battery as you can be burned. |

Charging the Battery

Your phone's Li-Ion battery is rechargeable and should be charged as soon as possible so you can begin using your phone.

Keeping track of your battery's charge is important. If your battery level becomes too low, your phone automatically turns off, and you will lose all the information you were just working on. For a quick check of your phone's battery level, glance at the battery charge indicator located in the upper-left corner of your phone's display screen. If the battery charge is getting too low, the battery icon blinks and the phone sounds a warning tone.

Always use a Sprint-approved or Motorola-approved desktop charger, travel charger or vehicle power adapter to charge your battery.

Using the Phone Charger

1. Plug the charger into an electrical outlet.

2. Pull open the cover of the connector located on the side of your phone.

3. Plug the other end of the charger into the accessory connector.

4. Replace charger cover to avoid dust and moisture from entering the port once full charge is received.

Your display screen lets you know the battery is charging. Both the battery icon 🔋 and a text message show the charging status. With the approved Li-Ion battery, you can recharge the battery before it completely runs down.

Navigating Through the Menus

The navigation keys on your phone allow you to scroll through menus and options quickly and easily.

To navigate through a list-type menu, simply press your navigation keys up or down. The scroll bar at the right of the menu keeps track of your position in the menu at all times. For a diagram of your phone's menu, please see "Your Phone's Menu" on page ii.

Some features, such as History and Contacts, allow you to access options by highlighting icons near the top of the screen. To navigate through these options, press your navigation keys left or right.

Selecting Menu Items

As you navigate through the menu, menu options are highlighted. Select an item by highlighting it and pressing ⋅Ô⋅.

For example, to view your text messages:

1. Press ⋅Ô⋅ to access the main menu.

2. Select *Messaging* by highlighting it and pressing ⋅Ô⋅.

3. Select *Text Messaging* by highlighting it and pressing ⋅Ô⋅.

4. Select *Inbox* by highlighting it and pressing ⋅Ô⋅.

5. Select the message you wish to review and press ⋅Ô⋅.

Note *For the purposes of this guide, the above steps condense into "Press ⋅Ô⋅ > Messaging > Text Messaging > Inbox."*

Backing Up Within a Menu

To go to the previous menu:

▶ Press [BACK].

To return to standby mode:

▶ Press [⬛].

Shortcuts and Favorites

In standby mode, your phone gives you ways to quickly access features you use frequently:

▶ Use the navigation keys to use shortcuts for up to five features.

▶ Press *Favorites* (left softkey) to access a list of favorite features.

Help

Your phone contains an in-device help program to help you understand complicated or seldom used features. When you access a feature, *Help* sometimes appears as a menu item or softkey. Select *Help* and read the text for a quick overview of the feature. For more information, refer to this guide.

Displaying Your Phone Number

▶ Press *·Ọ· > Settings/Tools > Settings > Phone Info > My Phone Number.*
(Your phone number and other information about your phone and account will be displayed.)

Making and Answering Calls

Note   *The calling information in this section refers to traditional wireless phone calls. For information on making and answering Direct Connect calls, Group Connect calls, and TeamDC calls, see "Nextel Direct Connect" on page 30.*

Making Calls

Placing a call from your wireless phone is as easy as making a call from any landline phone. Enter the number, press $\circledcirc$, and you're on your way to clear calls.

1. Make sure your phone is on.

2. Enter a phone number from standby mode. (If you make a mistake while dialing, press ⬛ to erase one digit at a time. Press and hold ⬛ to erase the entire number.)

3. Press $\circledcirc$. (To make a call when you are roaming and Call Guard is enabled, see "Understanding Roaming" on page 68.)

4. Press 📵 when you are finished with the call.

Tip *To redial your last outgoing call, press 📵 twice.*

When making calls off the Sprint National Network, always dial using 11 digits (1 + area code + phone number).

You can also place calls from your phone by using speed dialing numbers from your Contacts (page 26), and using your History listings (page 72), and Setting Up Voice Recognition (page 100).

Dialing Options

When you enter numbers in standby mode, pressing *Options* (right softkey) displays a list of dialing options. To select an option, highlight it, and press ⋅ộ⋅. The following options are available:

● *Save* adds the phone number to your Contacts as a new entry or to an existing entry. See "Saving a Phone Number" on page 24.

● *Hard Pause (P)* sends the next set of numbers when you press the left softkey.

● *2Sec Pause (T)* automatically sends the next set of numbers after two seconds.

● *Select Domain* identifies a phone, allowing it to receive and make Direct Connect calls.

If you press *Msg/Alert* (left softkey), you can send a message to the number you just entered.

Answering Calls

1. Make sure your phone is on. (If your phone is off, incoming calls go to voicemail.)

2. Press 📵 to answer an incoming call.

   – or –

   Press *Answer* (left softkey).

(Depending on your phone's settings, you may also answer incoming calls by pressing any key or by opening the phone when it is closed. See "Call Answer Mode" on page 59 for more information.)

Your phone notifies you of incoming calls in the following ways:

● The phone rings or vibrates.

● The backlight illuminates.

● The display screen shows an incoming call notification. If the incoming call is from a number

stored in your Contacts, the entry's name or number
appears.

Answering a Roam Call With Call Guard Enabled

Call Guard is an option that helps you manage your
roaming charges when making or receiving calls while
outside the Sprint National Network. Please see
"Roaming" on page 68 for more information about
roaming.

► Select *Answer* to answer the call.

Ending a Call

► Press ☎ or close the phone.

Missed Call Notification

● Missed phone calls are forwarded to voicemail.
When an incoming call is not answered, the Missed
Call log is displayed on your screen.

Missed Direct Connect Call Notification

When you are on a DC call and another DC call comes
in, you will receive a missed call notification. This
notification will prompt you to return the call if you wish.

Tip *You can also view missed calls from History. Press*
$\cdot\dot{Q}\cdot$ > History > Missed Calls. To view details about a
specific call, highlight the call and then press $\cdot\dot{Q}\cdot$.

Calling Emergency Numbers

You can place calls to 911 (dial 9 1 1 and press
☎), even if your phone is locked or your account is
restricted.

Note *When you place an emergency call, your phone*
automatically enters Emergency mode.

During an emergency call, press *Options* (right softkey)
to display your options. Select an option and press $\cdot\dot{Q}\cdot$.

● *Speaker On* to activate speakerphone mode. (If you
are in speakerphone mode, the option is displayed
as *Speaker Off* to deactivate.)

● *Unlock Phone* to unlock your phone (appears only if
the phone is locked).

● *Close Menu* to close the pop-up menu (appears only
if the phone is unlocked).

| *Tip* | *Press* My Phone *(left softkey) to display your phone number during an emergency call.* |

To exit Emergency mode:

1. Press 🔘 to end a 911 call.

2. Place a call to a non-emergency telephone number or wait 5 minutes for emergency mode to automatically expire.

Enhanced 911 (E911) Information

This phone features an embedded Global Positioning System (GPS) chip necessary for utilizing E911 emergency location services where available.

When you place an emergency 911 call, the GPS feature of your phone seeks information to calculate your approximate location. Depending on several variables, including availability and access to satellite signals, it may take up to 30 seconds or more to determine and report your approximate location.

| *Important* | *Always report your location to the 911 operator when placing an emergency call. Some designated emergency call takers, known as Public Safety Answering Points (PSAPs) may not be equipped to receive GPS location information from your phone.* |

In-Call Options

Pressing *Options* (right softkey) during a call displays a list of available in-call features. To select an option, press the corresponding keypad number or select the option and press ·Ȯ·. The following options may be available through the Options menu:

● *Save* appears if the number is not saved in your Contacts.

● *Contacts* opens your phone's address book.

● *3-Way Call* lets you initiate a three-way call (page 138).

● *Voice Memo* creates a Voice Record of the call.

● *Phone Info* opens your Phone Info menu.

● *Send Text Message* opens your Messaging menu.

● *Call History* opens your Call History menu.

● *Tools* opens your Tools menu.

During a call, the left softkey button functions as the *Mute* button. Press it to mute the phone's microphone for privacy. Press it again to *Unmute* the phone.

End-of-Call Options

After ending a call to a phone number that is not in your Contacts, the phone number and the duration of the call are displayed. Press *Options* (right softkey) > *Save* to add the number to your Contacts (page 24). Press *Send Msg* (left softkey) to send a text message, picture mail or voice SMS.

After ending a call to a phone number that is already in your Contacts, the entry name and the duration of the call are displayed. Press *Call History* (right softkey) to see your call history. Press *Send Msg* (left softkey) to send a text message, picture mail or voice SMS.

> *Note* *The End-of-Call options are not displayed for calls identified as No ID or Restricted.*

Saving a Phone Number

Your phone can store up to five phone numbers in each Contacts entry. Your phone automatically sorts the Contacts entries alphabetically. (For more information, "Contacts" on page 74.)

To save a number from standby mode:

1. Enter a phone number and then press *Options* (right softkey) > *Save*.

2. To save the number as a new Contacts entry, select *As New Entry*. Use the numeric keypad to enter the new contact name, then press *Save* (left softkey).

   – or –

   Select *To Existing Entry*. Scroll to the entry you want to save the number to, press ·Ô·, and then press *Save* (left softkey).

Dialing and Saving Phone Numbers With Pauses

You can dial or save phone numbers with pauses for use with automated systems, such as voicemail or credit card billing numbers.

There are two types of pauses available on your phone:

● *Hard Pause* sends the next set of numbers when you press the left softkey button.

● *2-Second Pause* automatically sends the next set of numbers after two seconds.

Note   You can have multiple pauses in a phone number and combine two-second and hard pauses.

To dial or save phone numbers with pauses:

1. Enter the phone number.

2. Press *Options* (right softkey) > *Hard Pause* or *2Sec Pause*.

3. Enter additional numbers.

4. Press [phone].

– or –

Press *Options* (right softkey) and select *Save* to save the number in your Contacts.

Note   When dialing a number with a hard pause, press Yes (left softkey) to send the next set of numbers.

Using Abbreviated Dialing

You can set up your phone to make calls using just the last four digits of the number. Your phone automatically prepends the first five or six digits (for example, the area code and prefix).

You must enable Abbreviated Dialing and define the first digits before you can use this feature. To set up Abbreviated Dialing, see See "Calling Options" on page 60.

To make a call using only the last four digits of the number:

1. Enter the last four digits of a phone number.

2. Press [phone].

Dialing From the Contacts List

1. Press *Contacts* (right softkey).

2. Scroll to the phone number you want to call and press 📞.

   – or –

   To call another number from the entry, use the navigation keys to scroll left and right until you reach the phone number you wish to call and press 📞.

Using Speed Dialing

3. You can store up to 99 numbers in your phone's speed dial memory. With this feature, you can speed dial entries using one key press for locations 2–9 and two key presses for locations 10–99.

Note	You must enable speed dialing before you can use it. See "Assigning Speed Dial Numbers" on page 77 for instructions.
	Speed dialing is not available when you are roaming; when you are roaming off the Sprint National Network, you must always dial using 11 digits (1 + area code + number).

To use One-Touch Dialing for speed dial locations 1–9:

▶ Press and hold the appropriate key for approximately two seconds. The display confirms that the number has been dialed when it shows "Calling…".

For Speed Dial locations 10–99 (Two-Touch Dialing):

1. Press the first digit.

2. Press and hold the second digit for approximately two seconds. The display screen confirms that the number has been dialed when it shows "Connecting…".

Entering Text

Selecting a Text Input Mode

Your phone provides convenient ways to enter words, letters, punctuation, and numbers whenever you are prompted to enter text (for example, when adding a Contacts entry or when using Sprint Picture Mail or SMS Text Messaging).

1. When you display a screen where you can enter text, press the right softkey to change the text input mode.

2. Select one of the following options:

- **Predict English** to enter text using a predictive text entering system that reduces the keys that need to be pressed while entering a word (page 55).

- **Multi-Tap** to cycle through the alpha characters associated with the numbers on the keypad (page 28).

- **Numbers** to enter numbers by pressing the numbers on the keypad (page 29).

- **Symbols** to enter symbols (page 29).

- **Predict Spanish** to enter Spanish text using predictive text like iTap English (page 55).

- **Insert Preset Msg** to insert a short predefined message such as "Meet me at…"

- **Recent Messages** to insert a copy of a recently sent message.

Tip   *When entering text, press* ✱ *(the SHIFT key) to change letter capitalization* (ABC > Abc > abc).

An additional option (Insert Preset Msg) is available when using messaging. See "Managing Preset Messages" on page 56.

Entering Text Using Predict English Text Input

Predict English Text Input lets you enter text into your phone by pressing keys just once per letter.

Predict English Text Input analyzes the letters you enter using an intuitive word database and creates a suitable word. (The word may change as you type.)

To enter a word using Predict English Text Input:

1. Select the **Predict English** character input mode. (See "Selecting a Text Input Mode" on page 26.)

2. Press the corresponding keys once per letter to enter a word (for example, to enter the word "Bill," press ② ④ ⑤ ⑤). (If you make a mistake, press B to erase a single character. Press and hold B to delete an entire entry.)

   If the word you want is not displayed after you have entered all the letters, press the navigation key down to scroll through other word options. A pop-up list appears with the word options.

3. To accept a word and insert a space, press #

   —or—

- To accept a word completion (such as "Billion" when you entered "Bill"), press the navigation key right.

—or—

- To accept current selection and add new characters to the word, simply continue typing the new characters.

Tip   *To turn word completion on or off, press* $\dot{\mathbf{Q}}$ *>* Settings/Tools > Settings > Text Entry > Word Completion > On *or* Off.

You can set your phone to automatically add a space after you accept a word completion by pressing $\dot{\mathbf{Q}}$ *>* Settings/Tools > Settings > Text Entry > Auto Space > On.

Adding a Word to the Predict English Text Database

If a word you want to enter is not displayed as an option when you are using Predict English Text Input, you can add it to the database.

To add a word to the Predict English Text Input database:

1. Select the *Multi-Tap* character input mode. (See "Selecting a Text Input Mode" on page 26.)

   - Enter the word using multi-tap text entry. (See "Entering Text Using Multi-Tap Mode" on page 28.) The word appears as an option the next time you scroll through options during Predict English Text Input.

Entering Text Using Multi-Tap Mode

To enter characters by tapping the keypad:

1. Select the *Multi-Tap* mode. (See "Selecting a Text Input Mode" on page 26.)

2. Press the corresponding keys repeatedly until the desired letter appears. (For example, to enter the word "Bill," press [2] twice, [4] three times, [5] three times, and [5] three times again). If you make a mistake, press B to erase a single character. Press and hold B to erase an entire word.

   By default, the first letter of an entry is capitalized and the following letters are lower-cased. After a

character is entered, the cursor automatically advances to the next space after two seconds or when you enter a character on a different key.

Characters scroll in the following order:

1⃞	**. , @ 1?!*#**
2⃞	**A B C 2**
3⃞	**D E F 3**
4⃞	**G H I 4**
5⃞	**J K L 5**
6⃞	**M N O 6**
7⃞	**P Q R S 7**
8⃞	**T U V 8**
9⃞	**W X Y Z 9**
0⃞	**0 +**
#⃞	**Space**
✻⃞	**Shift**

Entering Numbers and Symbols

To enter numbers:

▶ Select the *Numbers* mode and press the appropriate key. (See "Selecting a Text Input Mode" on page 26.)

To enter symbols:

▶ Select the *Symbols* mode. (See"Selecting a Text Input Mode" on page 26.) To enter a symbol, press the appropriate key indicated on the display screen.

Nextel Direct Connect

- ♦ *Before Making Your First Direct Connect Call (page 31)*
- ♦ *About your Direct Connect Number (page 31)*
- ♦ *Making and Answering Direct Connect Calls (page 33)*
- ♦ *Using Group Connect (page 39)*
- ♦ *Using TeamDC (page 41)*
- ♦ *Saving Direct Connect and Group Connect Entries in Contacts (page 44)*

Nextel Direct Connect® on your Sprint phone offers instant, two-way push-to-talk (PTT) communication between you and your family, friends, and co-workers, all at the click of a button. Perfect for get-in get-out conversations such as checking status, getting information, getting directions or coordinating with others — fast. And Call Alert sends a repeating alert to other Nextel Direct Connect subscribers to let them know you want to reach them.

The following Nextel Direct Connect services are available:

- ● *Direct Connect*® – Allows two-way radio communication with other Direct Connect users.
- ● *Group Connect*® – Create and manage groups in Contacts, "on the fly" or online to connect instantly with up to 20 other Direct Connect users at the same time.* (Currently Sprint phones do not support Group Connect calls with Nextel or PowerSource phones.)
- ● *TeamDC*℠ – Create a group online that allows nationwide group calling with up to 35 Direct Connect users (with Sprint phones only). With TeamDC, all members can access the most up-to-date group list on their phone.

    * Later in 2008, users will be able to include Direct Connect users with Nextel phones in their Group Connect groups.

Before Making Your First Direct Connect Call

For Direct Connect to be enabled on your phone, it must be added to your account by a Sprint Customer Service representative. See See "Activating Your Phone" on page 3.

Register and Activate Direct Connect:

1. Confirm that the Direct Connect feature is currently activated on your account.

2. Press ⋅Ô⋅ > *Settings/Tools* > *Settings* > *Direct Connect* > *Update DC*.

   ■ This validates your Direct Connect service with the Sprint Network and then restarts the phone.

3. Verify that Direct Connect is now active:

   ■ The 🔀 icon should **not** be visible at the top of the display.

Important	*When the Direct Connect feature is active, both the On/Off and Net Guard features are disabled (*Settings > More... > Data Services*).*

Note	*If the Net Guard feature is ever enabled, this indicates that Direct Connect is no longer active on your account. Enabling Net Guard can interfere with your Direct Connect functionality.*

About your Direct Connect Number

Your Sprint phone allows you two different options for your Direct Connect Number:

● Separate numbers (*DC Only*) — Your Direct Connect number is a unique number (not your wireless number). It will be made up of three sets of digits separated by asterisks (for example, 444*5555*111).

● A single number (*Mobile+DC*) — Your Direct Connect number is the same as your wireless number (for example, 555-555-1234).

Dialing Direct Connect Numbers

● If the person you are calling has a separate number for Direct Connect, make sure you dial any asterisks (*) in the number. If you are saving the number in your Contacts, choose *DC Only* for the phone type.

● If the person you are calling has a single number for both voice calls and for Direct Connect, use that 10-digit phone number to make Direct Connect calls. You do not need to add any asterisks (*) to the number. If you are saving this number in your contacts, choose *Mobile+DC* for the phone type.

Tip	*Users with a Nextel phone must always add asterisks (*) between sets of numbers to dial Direct Connect numbers. If you use a single number, make sure to tell your contacts with Nextel phones to dial the 10-digit number using asterisks (*) in place of hyphens (for example, 555*555*1234).*
	One way to easily ensure that your contact has your correct number is to call them so that they can save your number from their Call Log. Ask them for their contact information. Remember you will need all digits of the number to make a successful call. Also, if they have a Nextel phone or a separate number for Direct Connect, you will need to enter asterisks (*)between sets of numbers

To tell if a number is a valid Direct Connect Number:

▶ Check the icon for the highlighted number. If it has a *Mobile+DC* 🔲〉 or a *DC Only* 〉 icon, it is a valid Direct Connect number.

– or –

Select a contact and press ·**Ọ**·. "DC capable" will appear below the valid Direct Connect number.

Making and Answering Direct Connect Calls

Making Direct Connect Calls (Phone Open)

You can make a Direct Connect call by entering a Direct Connect number manually or by selecting an entry containing a Direct Connect number in your Contacts or Recent History. (For information on saving Direct Connect numbers to Contacts, see "Saving a Direct Connect Number" on page 44.)

Making a Direct Connect Call by Entering a Number

1. Use your keypad to enter a Direct Connect number.
   - The Direct Connect number may be the 10-digit wireless phone number of the person you are calling (*Mobile+DC*).

   – or –

- If calling a Nextel customer, the Direct Connect number may have three parts with an asterisk between each part (for example: *444*4444*444*). When dialing or saving this type of number, always include the asterisks ✱.

2. Press and release the Direct Connect button (DC button) on the side of your phone.
   - Pressing and releasing the DC button "pings" the recipient. The recipient's phone emits an incoming tone and displays your name or number. If available, he or she can choose to respond and begin the conversation.
   - Alternatively, you can hold the button and speak after you first press and hear the tone. In this case, your voice will be broadcast instantly over the recipient's speaker. Pinging the recipient's phone by pressing and releasing may avoid unintentional interruptions.

3. After the call has been accepted:
   - Wait for *"Open"* to appear onscreen.
   - Press and hold the DC button.
   - Wait for a tone to sound and *"Me"* to appear onscreen before you begin talking.

Direct Connect

4. Release the DC button to listen.

5. Press 📵 to end the call.

> *Note* All Direct Connect calls end automatically if there is no activity on the call for several seconds.

> *Tip* To display your Direct Connect number, press ·Ȯ· > Settings/Tools > Settings > Phone Info > My Phone Number > DC Number.

Making a Direct Connect Call From Contacts:

1. Press *Contacts* (right softkey).

2. Select an entry and press ·Ȯ·.

3. Use the navigation key to highlight the entry's Direct Connect-capable number (*DC Only* or *Mobile+DC*).

4. Press and release the DC button to continue the Direct Connect call as described previously.

Making a Direct Connect Call From History

1. Press ·Ȯ· > *History*.

2. Select a Direct Connect entry and press and release the DC button.

   ■ Direct Connect history entries are indicated by one of the following icons:

   - 🔊 missed DC Call.

   - 🔊 received DC Call.

   - 🔊 outgoing DC Call.

   - 🔊 missed Group Connect or TeamDC Call.

   - 🔊 received Group Connect or TeamDC Call.

   - 🔊 outgoing Group Connect or TeamDC Call.

3. Continue the Direct Connect call as described previously.

> *Shortcut* To display a list of recent Direct Connect calls, press the DC button in standby mode while the phone is open.

Answering Direct Connect Calls

When you receive a Direct Connect call, you hear an incoming tone or the phone vibrates, depending on your settings. The Direct Connect number and the caller's name (if available) will appear on your screen.

You may also hear the caller's voice through the speakerphone. Speakerphone is turned on by default for Direct Connect calls. You can turn the speakerphone off and listen to Direct Connect calls through the earpiece as you would a regular call or you can listen through a headset.

1. Press the speakerphone button to either enable or disable the Direct Connect speakerphone feature.

   ■ If the Direct Connect speakerphone is enabled 🔲 , you will hear the caller's voice through the speakerphone on the front of the phone.

   ■ If the Direct Connect speakerphone is disabled 🔲 , you will only hear the caller's voice through the earpiece.

2. Accept the incoming call. If available, the caller's name and Direct Connect number also appear on the display.

3. When the caller has finished speaking, a tone sounds and "Open" appears on the display.

4. Press and hold the DC button and wait for a tone to sound and a message ("Me") to appear onscreen. Continue the Direct Connect call as described previously.

Ending a Direct Connect Call

1. Do nothing; the call will automatically end after several seconds if the DC button is not pressed by either party.

   – or –

   Press 🔘

   – or –

   Close the phone.

| *Tip* | **Quieting incoming calls and increasing your privacy.** *When you are in an area where incoming Direct Connect calls may disturb others or if you wish to increase the privacy of your calls, please set your speakerphone to Off and your ringer to vibrate. When the speakerphone is off, Direct Connect calls use the phone's earpiece and microphone, while still utilizing the DC button. You may also use an earbud or other hands-free device for increased convenience.* |

Direct Connect

Making Direct Connect Calls (Phone Closed)

1. Press the DC Speaker button until "DC Speaker on" is displayed on the external display.

2. Press and release the DC button to display the History on the external display.

3. Use the volume button to scroll through the list and highlight an entry.

4. Press and hold the DC button to begin talking.

Speaker Button   Smart Key

Volume Button

Direct Connect Button
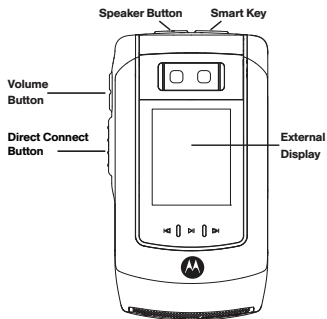
External Display

Tip   *If the incoming caller's information is displayed on the external display, but they cannot be heard, the audio is being routed to the internal speaker. Press the DC speaker button again to route the conversation to the external speaker.*

Using Call Alerts

Call Alerts let you notify someone that you want to communicate with them using Direct Connect. When a user receives a Call Alert, pressing the DC button places a Direct Connect call directly to the sender. You can send a Call Alert to any other Nextel Direct Connect subscriber nationwide.

Note   *Call Alerts continue to repeat for a set amount of time (default is 5 minutes) or until the recipient returns the call or dismisses the alert. The default time can be adjusted in the* Settings/Tools > Settings > Direct Connect > Call Alerts > Repetition > Repeat *menu.*

Sending a Call Alert

1. Enter a Direct Connect number or select a number from Recent History or Contacts.

> | *Note* | *When sending a Call Alert, make sure you select the Direct Connect number for the person you are trying to reach. See "About your Direct Connect Number" on page 31.* |
> |---|---|

2. Press *Msg/Alert* (left softkey) > *Call Alert*. (A prompt is displayed.)

> | *Note* | *Optional Call Alert preset text messages can only be received by Direct Connect users with Sprint phones. They are not compatible with Nextel phones.* |
> |---|---|

3. Press and release the DC button. (The recipient's phone will emit an incoming tone and display an alert.)

> | *Tip* | *If you get an error message saying that your contact "is not reachable via Direct Connect" or "this number is not DC capable," please check to see that you have highlighted a valid Direct Connect number. See See "About your Direct Connect Number" on page 31..* |
> |---|---|

Pre-Set Text Feature with Call Alert

From the Call Alert prompt (see step 2 above), you may attach a brief preset text message.

► Press the navigation key right or left from the prompt to scroll through available messages. Display a message and proceed to step 3 above.

> | *Note* | *Preset text messages with Call Alert are available only on Nextel Direct Connect capable Sprint phones and can be received only by other subscribers with capable Sprint phones. If you send a Call Alert with text to another Direct Connect subscriber without this capability, that person will receive the Call Alert but will not receive the text message.* |
> |---|---|
> | | *There is no additional charge to send preset text messages with Call Alerts.* |

Replying to a Call Alert

1. With the Call Alert displayed, press and hold the DC button to return the call.

2. Continue with the Direct Connect call as previously detailed.

To dismiss a Call Alert:

▶ Press *Ignore* (right softkey).

> *Note* *When sending a Call Alert, you may see an option to send an SMS Voice or SMS Text message. These can be sent only to 10-digit phone numbers and may incur additional charges depending on your service plan.*

Setting Direct Connect Permissions

With Direct Connect, you can control which numbers can reach your phone using Direct Connect.

1. Press ·Ọ· > *Settings/Tools* > *Settings* > *Direct Connect* > *Permissions.*

2. Select.

   ▪ *Accept all Direct Connect calls, except those from numbers I block* and press ·Ọ· to block incoming Direct Connect calls from selected numbers.

     • Add numbers to the blocked call list by reactivating the DC Permissions menu.

     • Select *Block Another #*, press ·Ọ·, and then choose one of the following options: *Contacts,*

Recent DCs or *New Number.* Follow the onscreen instructions.

– or –

   ▪ Select *Reject all DC calls, except those from numbers I allow* and press ·Ọ· to reject all but selected incoming Direct Connect Calls.

     • Add numbers to the allowed call list by reactivating the DC Permissions menu.

     • Press *Options* (right softkey) > *Change Approach* > *Change* (left softkey) and select *Allow Another#* to allow Direct Connect calls from selected numbers. (All numbers not on the allowed call list will be blocked.)

     • Add numbers to the allowed list by choosing one of the following options: *Contacts, Recent DCs* or *Enter New Number.* Follow the onscreen instructions.

3. Follow the instructions to add or edit the *Blocked DC #'s* or the *Allowed DC #'s* list.

Using Group Connect

A Group Connect call is a Direct Connect call made to up to 20 Direct Connect users nationwide at one time. You can make a Group Connect call in several different ways:

● By setting up a Group contact on your phone.
● By using the Sprint Mobile Sync tool available at *www.sprint.com*.
● By selecting or entering multiple numbers for a one-time call.

(For information on creating Groups and storing them in Contacts, see "Creating Groups in Contacts" on page 45.)

Important *When making a Group Connect call or creating a group list in Contacts, you must select an entry's DC-capable number. If a non-DC-capable number is selected, the name will be added to the list, but Group Connect calls will not go through to that group member.*

Making Group Connect Calls

Group Connect calls can be made by selecting saved groups from your Contacts, selecting from group calls saved in History or by creating groups on-the-fly.

Note *When making a Group Connect list, make sure you select the Direct Connect number for each contact you add. Go to each entry's name and use the arrow keys to scroll through that contact's numbers until the Direct Connect number is highlighted. See "To tell if a number is a valid Direct connect number:" on page 32 for details.*

Making a Group Connect Call From Contacts

1. Press *Contacts* (right softkey).

2. Select a Group and press the DC button to begin the Group Connect call.

3. Continue the Group Connect call in the same manner as a one-to-one Direct Connect call.

Note *Only one person at a time may speak on any Direct Connect or Group Connect Call.*

4. When you are finished, press 📵 to end the call. (When you end a Group Connect call that you initiated, all other participants are dropped from the call.)

Note *If you get an error message saying that your contact "is not reachable via Direct Connect" or "this number is not DC capable," please check to see that you have highlighted a valid Direct Connect number.*

Currently Sprint phones do not support Group Connect calls with Nextel and PowerSource phones. This enhancement is planned for later 2008. If your calls are not going through, please check to see if your contact is using a Sprint phone.

Making a Group Connect Call From History

1. Press ·Ô· >*History*.

2. Select a Group Connect call entry and press the DC button.

3. Continue the Group Connect call as described previously.

Joining or Rejoining a Group Connect Call

If a member of a Group Connect call is not available at the beginning of a call or if a member drops off the call temporarily, they may rejoin the in-progress Group Connect call.

1. Press ·Ô· >*History*.

2. Select the call and press the DC button.

3. Continue the Group Connect call as described previously.

Tip *You may also join or rejoin a Group Connect call from your Contacts list if the group has been stored. Select the group entry and press the DC button.*

Note	*If the Group Connect call has already ended, pressing the DC button initiates a new Group Connect call.*
	If you do not want to participate in a Group Call, you can press "End."
	To see an update of the number of group participants, press the DC button.

Setting Group Termination Options

1. Press ⚬ *Settings/Tools > Settings > Direct Connect > Group Call Options.*

2. Select an option and press ⚬.

   - *End the call for everyone:* terminates the call session for all connected members.

   - *Allow the call to continue:* keeps the call active even after you hang up. The call will remain active until the last members disconnect.

Group Connect Call Information

During a Group Connect call, the following information may appear on your screen:

- The name of the Group.
- The name or Direct Connect number of the person speaking.
- The number of Group members who are connected on the call out of the number invited (for example, 4 out of 6).

Tip	*Press* Details *(left softkey) to view a complete list of group members for an active Group Connect call.*

Using TeamDC

TeamDC lets Direct Connect users make group calls to up to 34 other users nationwide. With TeamDC, any Direct Connect on Sprint user can create a TeamDC group online, which is then pushed automatically to all the group members' phones. Once the TeamDC group has been created and distributed, any member of the group can make a TeamDC call to the entire group. If the user who created the group makes any changes to the group, updates are sent to the members' phones.

Setting Up a TeamDC Group

TeamDC groups are created online by any Direct Connect subscriber on Sprint phones. However, only the TeamDC group creator or an account administrator may modify the group member list once it has been created.

1. Sign on to your account at *www.sprint.com*.

2. From your account summary page, click *My Online Tools > Sprint Mobile Sync > My Contacts > Add Group > TeamDC*.

3. Add TeamDC members directly (using Direct Connect numbers) or select individual members or groups from your Contacts list.

4. *[Optional]* Click *Set Talker Priority* to select a Talker Priority for each group member. (Default is *Medium*).

- You can assign a priority of *Low*, *Medium* or *High* to each member.

- During a TeamDC call, members with a higher Talker Priority can "break in" when members with a lower priority are speaking.

5. Click *Save* to save the TeamDC group and distribute it to the other group members.

Updating TeamDC Groups

1. Press *Contacts* (right softkey).

2. Highlight any entry in the list and press *Options* (right softkey) > *List TeamDC Groups*.

- Your phone will connect to the network and retrieve a current list of TeamDC Groups for your account.

Making a TeamDC Call

1. Press **Contacts** (right softkey).

   – or –

   Press ꙮ > **History**.

2. Select a TeamDC group and press the DC button.

3. Continue the TeamDC call as any other Direct Connect or Group Connect call.

4. When you are finished, press 🔚 to end the call. (When you end a TeamDC call that you initiated, all other participants are dropped from the call.)

Note | Group Termination Options *By default, when the originator of a Group Connect or TeamDC call ends the call, all other participants are disconnected as well. When available, you will be able to select a setting in* Settings/Tools > Direct Connect > Group Call *to allow Group Connect and TeamDC calls you initiate to remain active after you leave the call.*

Joining or Rejoining a TeamDC Call

If a member of a TeamDC call is not available at the beginning of a call or if a member drops off the call

temporarily, they may rejoin the in-progress TeamDC call.

1. Press ꙮ > **History**.

   – or –

   Press **Contacts** (right softkey).

2. Select the TeamDC entry and press the DC button.

3. Continue the TeamDC call as described previously.

Tip | *You may also join or rejoin a TeamDC call from your Contacts. Select the TeamDC group and press the DC button.*

Note | *If the TeamDC call has already ended, pressing the DC button initiates a new TeamDC call.*

TeamDC Call Information

During a TeamDC call, the following information may appear on your screen:

● The name of the group.

● The name or Direct Connect number of the person speaking.

● The number of TeamDC members who are connected on the call out of the number invited (for example, 4 out of 6).

Tip *Press* Details *(left softkey) to view a complete list of group members for an active TeamDC call.*

Saving Direct Connect and Group Connect Entries in Contacts

Direct Connect and Group Connect numbers can be stored in your phone's Contacts list just like any other phone number. When you have Direct Connect numbers and Groups stored in Contacts, you can use the Contacts or Group listing to initiate Direct Connect and Group Connect calls.

Note *TeamDC numbers are also stored in your Contacts, but they must be created online and sent to your phone.*

Saving a Direct Connect Number

1. Use your keypad to enter a Direct Connect number.

   ▪ The Direct Connect number may be the 10-digit wireless phone number of the contact.

   – or –

   ▪ The Direct Connect number may be a unique number made up of three sets of digits separated by asterisks (for example: 444*4444*444). When saving this type of number, always include the asterisks ✱.

2. Press *Options* (right softkey) *>Save*.

3. Select *As New Entry* or *To Existing Entry* and press ·Ọ·.

4. Select a phone type for the entry and press ·Ọ·.

   ▪ Select *Mobile+DC* if the wireless phone number and the Direct Connect number are the same.

   ▪ Select *DC Only* if the Direct Connect number is different from the wireless number. Make sure to include the "*" between the sections of numbers.

5. Press *Done* (left softkey) to save the entry.

Tip	*You can also save a Direct Connect number from History. From a History listing, press* Options > Save, *and then complete steps 3–5 above.*

Blocking a Direct Connect Number

1. Press $\cdot\dot{\mathbf{\dot{Q}}}\cdot$ > *Contacts*.

2. Highlight an entry and press $\cdot\dot{\mathbf{\dot{Q}}}\cdot$.

3. Highlight the DC-capable phone number (See "To tell if a number is a valid Direct Connect number:" on page 32.)

4. Press *Options* (right softkey) > *Block DC Calls*.

5. Press *Block* (left softkey) to block the number.

Unblocking a Direct Connect Number

1. Press $\cdot\dot{\mathbf{\dot{Q}}}\cdot$ > *Contacts*.

2. Highlight an entry and press $\cdot\dot{\mathbf{\dot{Q}}}\cdot$.

3. Select the DC-capable phone number.

4. Press *Options* (right softkey) > *Allow DC*.

5. Press *Allow* (left softkey) to unlock the number.

Creating Groups in Contacts

Creating Group entries in your Contacts list makes it easy to make Group Connect calls. Once you have created Groups, you can communicate to everyone in a group simultaneously.

Note	*Currently, Sprint phones do not support Group Connect calls with Nextel or PowerSource phones. When creating a group list, please make sure to include only users with Sprint phones.*

Types of Groups

Your Contacts can contain two types of Groups:

- *Group Connect* groups give you the flexibility to create, store, and modify groups directly on your handset. Group Connect groups can contain up to 20 members.

- *TeamDC* groups are created and managed online by any Direct Connect on Sprint user. TeamDC groups may contain up to 35 members (including the creator), and they offer additional features such as Talker Priority. (See "Using TeamDC" on page 41.)

> *Note*   *TeamDC groups cannot be added or edited on your phone.*

Creating a Group Connect Member List

You can create a Group entry by giving it a name and assigning it members that have Group Connect-compatible phones.

You can also add all the members in an existing Group by assigning it to your new Group.

To create Groups in Contacts:

1. Press ◦Ô◦ > *Contacts* > *Add New* > *New Group*.

2. Scroll through the available entries and press ◦Ô◦ after each entry you want to add to the Group. (A checkmark will appear in the box next to the selected entry.)

> *Tip*   *Press the navigation key right or left to ensure that each contact's Direct Connect number is displayed before selecting it. If the Direct Connect number is not displayed, the contact will not appear in the Group Connect entry.*

3. When you've marked all the entries you want to add, press *Continue* (left softkey).

4. Enter a name for the new Group and press ◦Ô◦.

5. Press *Save* (left softkey) to save the Group entry.

Adding Group Members to the Group

You can add a group member to the existing Group. Each group can include up to 20 members. You can enter a group member directly or select the member from your Contacts or Recent History.

1. Display the Contacts list and scroll to the Group you want to add members to and press ◦Ô◦.

2. Highlight *Edit* and press ◦Ô◦.

3. Highlight each member you want to add and press
   ·Ọ· after each selection. (A checkmark will appear
   in the box next to the selected member.)

4. Press *Continue* (left softkey) to save the
   membership.

5. Press *Save* (left softkey) again to save the entry.

Editing Group Entries

You can add or remove members or edit the name of a
Group you have created in your Contacts.

1. Display the Contacts list and scroll to the Group
   you want to edit.

2. Press *Options > Edit*.

3. Highlight the part of the entry you wish to edit and
   make your change.

4. Press *Save* (left softkey) to save your changes.

Erasing Group Entries

To remove a member from a Group:

1. Display the Contacts list and scroll to the Group
   you want to edit.

2. Press *Options > Edit*.

3. Highlight the member you want to delete and
   press *Options* (right softkey) *> Remove* (right
   softkey).

To delete a Group entry:

1. Display the Contacts list and scroll to the Group
   you want to delete.

2. Press *Options* (right softkey) *> Delete*.

3. If you are certain you would like to delete the
   Group, press *Yes* (left softkey), and then press
   Delete (left softkey) again to proceed.

Using Sprint Mobile Sync

All your contacts and groups, including TeamDC
groups, can be added and edited online using the
Sprint Mobile Sync service. With Sprint Mobile Sync
you can:

● *Add and edit contacts and groups.* Use your computer to
  easily add, edit, and manage contacts and groups
  and set up and manage TeamDC groups.

● *Synchronize and back up your contacts.* Save all the
  contacts information from your phone in a secure

location and automatically synchronize new information from the computer to the phone and from the phone to the computer.

● *Transfer contacts to a new phone.* When you activate a new phone, your existing contacts information is sent to the phone upon activation.

● *Erase contacts information from a lost device.* If your phone is lost or stolen, Sprint Mobile Sync can remotely remove all the contacts information. You can then send the information to your replacement phone.

● *Import and export contacts with online address books.* Import or export contacts information from or to your Outlook or other compatible database.

Activating Sprint Mobile Sync

▶ Press ·Ô· > *Settings/Tools* > *Settings* > *More…* > *Sprint Mobile Sync* > *Activate*.

To access Sprint Mobile Sync:

1. Sign on to your *My Sprint* page at *www.sprint.com*.

2. Click *My Online Tools* > *Sprint Mobile Sync* and then select *My Contacts*.

3. Follow the onscreen instructions to add, edit, and manage all your contact information.

Settings

- ♦ *Sound Settings (page 49)*
- ♦ *Display Settings (page 52)*
- ♦ *Location Settings (page 54)*
- ♦ *Messaging Settings (page 55)*
- ♦ *Airplane Mode (page 57)*
- ♦ *TTY Use With Sprint Service (page 58)*
- ♦ *Phone Setup Options (page 59)*

Using the available menu options, you can customize your phone to sound, look, and operate just the way you want it. This section describes how you can change your phone's settings to best suit your needs. Take a few moments to review these options and to adjust or add settings that are right for you.

Sound Settings

Ringer Types

Ringer types help you identify incoming calls and messages. You can assign ringer types to individual Contacts entries, types of calls, types of messages, and alerts.

Selecting Ringer Types for Voice Calls

1. Press ⦾ > *Settings/Tools > Settings > Sounds > Ringer Type > Voice Calls.*

2. Select *With Caller ID* or *Without Caller ID*. You will also need to select *In Phone* once *With Caller ID* or Without Caller ID have been selected. (The list of preprogrammed ringers will be displayed.)

3. Select *In Phone, External Memory, Assigned Media New Voice Record* or *None*. (The list of available ringers is displayed.)

4. Use your navigation keys to scroll through the available ringers. (The ringer sounds will preview as you navigate through the available ringers.)

5. Press *Assign* (left softkey).

Getting New Ringers

A wide variety of new ringers is available from the Sprint Digital Lounge, and you can access them right from your phone. (Additional charges may apply, but some are free.)

1. Press ꙮ > *My Stuff.*

2. Select *Ringers* and then select *Get New*. (The browser will launch and display the Ringers menu.)

3. Use your navigation key and keypad to search through the available ringers. When you find one you want, highlight it and press ꙮ.

4. To purchase the ringer, highlight *Buy* and press ꙮ. (The ringer will download automatically.)

5. When the download is finished, select an option to continue:

- **Listen** to listen to the ringer.
- **Set As** to assign the ringer to a call or message type or to a specific contact.
- **Shop** to browse for other items to download.

Selecting Ringer Types for Messages

1. Press ꙮ > *Settings/Tools > Settings > Sounds > Ringer Type > Messages.*

2. Select *Voicemail, Text Message*, *Voice SMS* or *Picture Mail*. (The list of preprogrammed ringers will be displayed.)

3. Select *In Phone, External Memory, Assigned Media, New Voice Record* or *None*. (The list of available ringers is displayed.)

4. Use your navigation keys to scroll through the available ringers. (The ringer sounds will preview as you navigate through the available ringers.)

5. Press *Assign* (left softkey).

Selecting Ringer Types for Calendar and Alarm

1. Press ꙮ > *Settings/Tools > Settings > Sounds > Ringer Type > Calendar* or *Alarm.*

2. Select *None, In Phone*, *Memory Card*, *Assigned Media* or *New Voice Record*. (The list of available ringers is displayed.)

3. Use your navigation keys to scroll through the available ringers. (The ringer sounds will preview as you navigate through the available ringers.)

4. Press *Assign* (left softkey).

Adjusting the Phone's Volume Settings

You can adjust your phone's volume settings to suit your needs and your environment.

1. Press ·Ò· > *Settings/Tools* > *Settings* > *Sounds* > *Volume*.

2. Select *Voice Call Ringer*, *Speakerphone* or *Alarms*, and then follow the prompts to choose volume settings.

   – or –

   Select *Advanced* > *Applications*, *Messaging, Calendar, Call Alert* or *Incoming DC Call* and then follow the prompts to choose volume settings.

   – or –

   Select *Reset Volumes*, and then select *Reset* or *Cancel*.

3. Follow the prompts to choose a volume level and press *Done* (left softkey).

> *Tip* | *In standby mode, you can adjust the ringer volume by using the volume keys on the side of your phone.*
>
> *To reset your volume setting to factory defaults, press* ·Ò· > *Settings/Tools* > *Settings* > *Sounds* > *Volume* > *Reset Volumes*.

Alert Notification

Set your phone to alert you with an audible tone when you change service areas, once a minute during a voice call, when a call has been lost, when a call has been connected or when you received new messages.

1. Press ·Ò· > *Settings/Tools* > *Settings* > *Sounds* > *Alerts*.

2. Highlight *Minute Beep*, *Out of Service, Connect, Call Drop* or *New Message* and press ·Ò·.

3. Select *On* or *Off* and press ·Ò·.

Key Tone Length or Volume

You can set the length of the sound you hear whenever you press a key.

1. Press ·Ò· > *Settings/Tools* > *Settings* > *Sounds* > *Keytones*.

2. Select *Tone Length,* and then select *Short* or *Long.*

   — or —

   Select *Tone Volume,* and then set volume.

3. Press *Done* (left softkey).

Silence All

The Silence All option allows you to mute all sounds without turning your phone off.

To activate Silence All:

▶ With the phone open, press and hold the volume button down in standby mode. (The screen will display "Silence All.")

To deactivate Silence All:

▶ With the phone open, press the volume key up repeatedly to select a desired volume level.

Display Settings

Changing the Text Greeting

The text greeting can be up to 12 characters and is displayed on your phone's screen in standby mode. You may choose to keep the phone's default greeting or you may enter your own custom greeting.

1. Press ⋅Ó⋅ > *Settings/Tools* > *Settings* > *Display* > *Main Display* > *Home Screen* > *Greeting.*

2. To change the greeting text, scroll to the greeting and enter text using your keypad. (See "Entering Text" on page 26.)

3. Press *Save* (left softkey).

Tip *If you don't want to display a greeting banner, press and hold* [←] *to remove the text and then press Save (left softkey).*

Setting Light Controls

You can determine whether, and for how long, to light the screen backlight and turn on or off the keypad light sensor and status light.

Changing the Backlight Time Length

Select how long the display screen remains backlit after any keypress is made.

1. Press ·Ọ· > *Settings/Tools* > *Settings* > *Display* > *Main Display* > *Light Control* > *Backlight* > *Screen Backlight*.

2. Select *Always On*, *10 sec*, *30 sec* or *50 sec*, and *Dim Only,* and press ·Ọ·.

Note   *Long backlight settings reduce the battery's talk and standby times.*

Keypad Light Sensor

Your phone's Keypad Light Sensor measures available light and determines if the keypad backlight needs to be turned on. If you turn Keypad Light Sensor on, the keypad is lit only when it is needed. If you turn Keypad

Light Sensor off, the keypad stays lit whenever you are using your phone.

1. Press ·Ọ· > *Settings/Tools* > *Settings* > *Display* > *Main Display* > *Light Control* > *Keypad Light Sensor*.

2. Select *On* or *Off*.

3. Press ·Ọ·.

Changing the Phone's Menu Style

Choose how your phone's menu is displayed on the screen.

1. With the menu displayed, press *Options* (right softkey).

2. Select *Change View.*

Changing the Clock Display

Choose whether you want your phone's clock to be displayed in analog mode or digital mode or with time and date.

1. Press ·Ọ· > *Settings/Tools* > *Settings* > *Display* > *Main Display* > *Home Screen* > *Time and Date* > *Clock Type*.

2. Select *Analog Small, Analog Large, Digital Small* or *Digital Large,* then press ·Q·. (Select *Time and Date > Time/Date Display > Hide* if you do not want to display the clock.)

Changing Other Display Settings

Your device offers you many different ways to customize your display screen.

1. Press ·Q· > *Settings/Tools > Settings > Display > Main Display.*

2. Select *Screensaver, Light Control, Themes* or *Home Screen,* and then press ·Q·.

   ■ *Screensaver* allows you to choose the image on your standby screen.

   ■ *Light Control* controls aspects of how your phone's display looks in standby mode.

   ■ *Themes* allows you to choose the look of screens throughout your phone.

   ■ *Home Screen* allows you to choose your time and date display, enter your greeting, and set shortcuts.

3. Follow the prompts to make your choice.

4. Press ·Q· to save your settings.

Note *Some display settings, such as Screensaver, affect both the internal and external display screens*

Location Settings

Your phone is equipped with a Location feature for use in connection with location-based services.

The Location feature allows the network to detect your position. Turning Location off will hide your location from everyone except 911.

Note *Turning Location on allows the network to detect your position using GPS technology, making some applications and services easier to use. Turning Location off disables the GPS location function for all purposes except 911, but does not hide your general location based on the cell site serving your call. No application or service may use your location without your request or permission. GPS-enhanced 911 is not available in all areas.*

To enable your phone's Location feature:

1. Press ·Ȯ· > *Settings/Tools* > *Settings* > *More...* > *Location*. (The Location disclaimer will be displayed.)

2. Read the disclaimer and press ·Ȯ·.

3. Select *On* or *Off*, and press ·Ȯ·.

When the Location feature is on, your phone's display screen displays the ⊕ icon. When Location is turned off, the ⊘ icon is displayed.

Messaging Settings

Staying connected to your friends and family has never been easier. With your phone's advanced messaging capabilities, you can send and receive messages without placing a voice call. (See "Using SMS Text Messaging" on page 135, and "Using SMS Voice Messaging" on page 137 for more information.)

Messaging settings make text messaging easier by letting you decide how you would like to be notified of new messages and what callback number to include with your message. Your phone can automatically add

a custom signature to each message. You can even create your own preset messages.

Setting Message Notification

When you receive a message, your phone notifies you by displaying an icon on your display screen. You can also choose to be notified with a message notification on your display screen.

1. Press ·Ȯ· > *Messaging* > *Settings*.

2. Highlight the *Notification* field.

3. Select *Msg and Icon* or *Icon only* and press ·Ȯ·.

Adding a Customized Signature

Add a customized signature to each message you send.

1. Press ·Ȯ· > *Messaging* > *Settings* > *Text Messaging*.

2. Highlight the *Add Signature* field.

3. To add your current signature to each text message, select *On*.

   – or –

To view or change your current signature, select *Change Signature*. (If you select *On*, but there is no current signature, you will be prompted to create one.) In either case, enter the new signature you want to use, and press *Save* (left softkey).

Automatically Adding a Callback Number

You can choose to have your phone automatically add, to each text message, a number where you can be reached. This can be your own phone number or another number.

1. Press ·Ò· > *Messaging* > *Settings* > *Text Messaging*.

2. Select *Callback Number*.

3. To have your phone number added to each text message, select *My Phone Number*.

   — or —

   To have your phone add a different number, select *Other*, enter the new number, and press *OK* (left softkey).

Managing Preset Messages

Your phone is loaded with 15 preset messages to help make sending text messages easier. Customize or delete these messages, such as "Let's get lunch" and "Meet me at," to suit your needs or add your own messages to the list.

To edit or delete a preset message:

1. Press ·Ò· > *Messaging* > *Settings* > *Text Messaging* > *Preset Messages*. (The list of preset messages is displayed.)

2. To edit a preset message, highlight it, and press *Edit* (left softkey).

3. Use your keypad to edit the selected message, and press *Save* (left softkey).

   — or —

   Select *Options* (right softkey).

   To select more than one message, select *Select Multiple*.

   — or —

   Select *Delete* to erase the selected message.

To add a new preset message:

1. Press ⬧ > *Messaging* > *Settings* > *Text Messaging* > *Preset Messages*.

2. Press *Options* (right softkey).

3. Select *Create New*.

4. Use your keypad to enter your message and press *Save* (left softkey).

SMS Voice Messages

You can customize the way you use SMS Voice messages. You can set your SMS Voice messages to always play in speakerphone mode. You can also set your phone to add a name to each SMS Voice message.

To set your SMS Voice messages to play in speakerphone:

1. Press ⬧ > *Messaging* > *Settings* > *Voice SMS*.

2. Highlight *Speaker Phone* and then press ⬧.

3. Select *On*.

To assign a name to your SMS Voice messages:

1. Press ⬧ > *Messaging* > *Settings* > *Voice SMS*.

2. Highlight *From Name* and then press ⬧.

3. Use your key pad to enter the name you want to attach to your SMS Voice messages.

4. Press *Save* (left softkey).

Airplane Mode

Airplane Mode allows you to use many of your phone's features, such as Games, Calendar, Voice Records, etc., when you are in an airplane or in any other area where making or receiving calls or data is prohibited. When your phone is in Airplane Mode, it cannot send or receive any calls or access online information.

1. Press ⬧ > *Settings/Tools* > *Settings* > *More...* > *Airplane Mode*.

2. Highlight *On*, *Off* or *On at Power Up,* and then press ⬧.

   While in Airplane Mode, your phone's standby screen displays 📵 and *No Service*.

TTY Use With Sprint Service

A TTY (also known as a TDD or Text Telephone) is a telecommunications device that allows people who are deaf, hard of hearing or who have speech or language disabilities, to communicate by telephone.

Your phone is compatible with select TTY devices. Please check with the manufacturer of your TTY device to ensure that it supports digital wireless transmission. Your phone and TTY device will connect via a special cable that plugs into your phone's headset jack. If this cable was not provided with your TTY device, contact your TTY device manufacturer to purchase the connector cable.

When establishing your Sprint service, please call Sprint Customer Service via the state Telecommunications Relay Service (TRS) by first

dialing 771N. Then provide the state TRS with this number: *866-727-4889.*

To turn TTY Mode on or off:

1. Press ⋅◊⋅ *>Settings/Tools >Settings >More... > Accessibility >TTY.*

2. Select *Off*, *TTY*, *VCO* or *HCO*.

3. Read the disclaimer and then press *Enable* (left softkey). (If you select *Disable*, press *Disable* [left softkey] after reading the disclaimer.)

Note *In TTY Mode, your phone displays the TTY access icon.*

If TTY mode is enabled, the audio quality of non-TTY devices connected to the USB headset jack may be impaired.

Phone Setup Options

Shortcuts

Your phone offers you the option of assigning shortcuts to your favorite or often-used functions. Pressing the navigation key up, down, left or right in standby mode launches your personally designated shortcuts.

1. Press ·Ȯ· > *Settings/Tools* > *Settings* > *Display* > *Assign Keys*.

2. Select the navigation key direction and press ·Ȯ·.

3. Select the desired shortcut and press ·Ȯ·.

Tip   *If you choose to hide the shortcuts, you can still use them by pressing the appropriate navigation key.*

Call Answer Mode

Select how to answer incoming calls on your phone.

1. Press ·Ȯ· > *Settings/Tools* > *Settings* > *More...* > *Call Setup* > *Call Answer*.

2. To select an option, highlight it and press ·Ȯ·.

- **Open** allows an incoming call to be answered by opening the phone when it is closed.

- **Any Key** allows an incoming call to be answered by pressing any key.

- **[TALK] Key** allows an incoming call to be answered only by pressing 📞.

Calling Options

Set up your phone to make dialing numbers quick and easy.

To set special options to make dialing easier:

1. Press ·**Ô**· > *Settings/Tools* > *Settings* > *More...* > *Call Setup*.

2. Select the calling option you want to use. (See below for a list of options.)

3. Follow the prompts to make your choice.

4. Press ·**Ô**· to save your settings.

- **Auto Answer** Automatically picks up incoming calls when connected to an optional hands-free car kit. (Auto-Answer picks up calls even if you are not present.)

- **Abbreviated Dialing** Allows you to dial numbers sharing the same beginning digits by dialing only the last four. Enter the first five or six digits (for example, area code and prefix) you want to prepend when using Abbreviated Dialing.

- **Call Answer** Allows you to select [TALK] Key, Any Key or Open to answer the phone.

- **Contacts Match** Displays the contact's name and phone number if the incoming call or outgoing call is in your contact list.

- **Incoming Calls** Allows you to display an incoming call with or without Caller ID.

- **Auto Redial** Redials a number if a call did not connect as a result of network difficulties.

Display Language

You can choose to display your phone's menus in English or in Spanish.

1. Press ·**Ô**· > *Settings/Tools* > *Settings* > *Display* > *Language*.

2. Select *English* or *Español* and press ·**Ô**·.

Voice Guide

You can enable your phone to read aloud the main menu, your Settings submenu, your Contacts entries, and the digits you are entering.

1. Press ·Ọ· > *Setting/Tools* > *Settings* > *Sounds* > *Voice Guide.*

2. Select *On*, *Off* or *Custom.*

3. If you selected *Custom* in step 2, highlight the field you wish to set and select *On.*

   - *Main Menu* — Your phone reads aloud items on the main menu as you scroll through them.

   - *Settings/Tools* — Your phone reads aloud items on the Settings submenus as you scroll through them.

   - *Contact* — Your phone reads aloud the names of your entries as you scroll through them.

   - *Digits* — Your phone reads back each digit after you enter it.

   - *Voice Ringer* — Your phone reads aloud the Main Menu, Settings/Tools, Contacts, Digits, and Voice Ringer as you enter them.

Security

- ♦ *Accessing the Security Menu (page 62)*
- ♦ *Using Your Phone's Lock Feature (page 62)*
- ♦ *Using Special Numbers (page 64)*
- ♦ *Limiting the Use of Your Phone (page 64)*
- ♦ *Resetting Your Phone (page 66)*
- ♦ *Security Features for Sprint Power Vision (page 66)*

By using the security settings on your phone, you receive peace of mind without sacrificing flexibility. This section will familiarize you with your phone's security settings. With several options available, you can customize your phone to meet your personal needs.

Accessing the Security Menu

All of your phone's security settings are available through the Security menu. You must enter your lock code to view the Security menu.

1. Press ⋅Ȯ⋅ > *Settings/Tools* > *Settings* > *More…* > *Security*.

2. Enter your lock code to display the Security menu.

Tip | *If you can't recall your lock code, try using the last four digits of your wireless phone number. If this doesn't work, call Sprint Customer Service at 1-888-211-4727.*

Using Your Phone's Lock Feature

Locking Your Phone

When your phone is locked, you can only receive incoming calls or make calls to 911, Sprint Customer Service or special numbers. (See "Using Special Numbers" on page 64.)

1. Press ·Ọ· *Settings/Tools > Settings > More... > Security.*

2. Enter your lock code to display the Security menu.

3. Select *Lock Phone*.

4. Highlight *Lock Now* and press ·Ọ·. (To set your phone lock the next time it is turned on, select *Lock on Power Up*. To set your phone to lock after a specified amount of time, select *After 5 minutes*, *After 15 minutes* or *After 60 minutes*.)

Unlocking Your Phone

1. From standby mode, press *Unlock* (left softkey).

2. Enter your lock code.

Changing the Lock Code

1. Press ·Ọ· *> Settings/Tools > Settings > More... > Security.*

2. Enter your lock code. (The Security menu is displayed.)

3. Select *Lock Code*, and then enter and re-enter your new lock code.

Calling in Lock Mode

You can place calls to 911 and to your special numbers when in lock mode. (For information on special numbers, see "Using Special Numbers" on page 64.)

▶ To call an emergency number, special number or Sprint Customer Service, enter the phone number and press ·Ọ·.

KeyGuard

Your phone's KeyGuard feature protects against activating the side keys and the Touch-Sensitive Buttons accidentally when your phone is closed. When you turn on KeyGuard, your phone requires you to press and hold the *Smart Key* and the *Volume button* before you can start using your phone with the flip closed. You can determine whether your phone activates KeyGuard or not, and how long the phone waits after you last use your phone before activating KeyGuard.

1. Press ·Ọ· *> Settings/Tools > Settings > KeyGuard.*

2. Select *Off, On Phone Close*, *10 sec*, *30 sec* or *50 sec*.

Using Special Numbers

Special numbers are important numbers that you have designated as being "always available." You can call and receive calls from special numbers even if your phone is locked.

You can save up to three numbers in addition to your Contacts entries (the same numbers may be in both directories).

1. Press ·Ó· > *Settings/Tools* > *Settings* > *More...* > *Security*.

2. Enter your lock code. (The Security menu is displayed.)

3. Select *Special Numbers*.

4. Select *Special Number 1*, *Special Number 2* or *Special Number 3*.

5. Enter the number and press *Save* (left softkey).

Note   *There are no speed dial options associated with special numbers.*

Limiting the Use of Your Phone

Limiting use of your phone protects specific parts of your phone from unauthorized use. You determine what is off-limits to other users.

For example, you can set limitations before you loan your phone to someone, then remove the limitations when you get your phone back.

You can limit access to Contacts, Sprint Power Vision Services, and Pictures & Video. You can also restrict incoming and outgoing phone calls.

Limiting Access to Contacts

To limit access to your Contacts:

1. Press ·Ó· *Settings/Tools* > *Settings* > *More...* > *Restrict Access*.

2. Enter your lock code. (The Security menu is displayed.)

3. Select *Contacts*.

4. Choose one of the following options and press ·Ó· :
   - *Unlock* clears all limitations.

- **Lock** asks users to enter your lock code whenever they select *Contacts*.

- **View Only** lets users view your *Contacts*, but asks them to enter your lock code before they edit them.

Limiting Access to Pictures & Videos

To limit access to your pictures and videos:

1. Press ·Ô· > *Settings/Tools* > *Settings* > *More...* > *Restrict Access*

2. Enter your lock code. (The Security menu is displayed.)

3. Select *Pictures and Videos*.

4. Choose one of the following options and press ·Ô·:
   - **Unlock** clears all limitations.
   - **Lock** asks users to enter your lock code whenever they select *Pictures*.

Limiting Outgoing Calls

To limit outgoing calls:

1. Press ·Ô· *Settings/Tools* > *Settings* > *More...* > *Restrict Access*.

2. Enter your lock code. (The Security menu is displayed.)

3. Select *Restrict Outgoing Calls*.

4. Choose one of the following options and press ·Ô·:
   - **All** stops all outgoing calls.
   - **None** allows all calls.
   - **Except Contacts** allows outgoing calls only to Contacts entries.

Limiting Incoming Calls

To limit incoming calls:

1. Press ·Ô· *Settings/Tools* > *Settings* > *More...* > *Restrict Access*.

2. Enter your lock code. (The Security menu is displayed.)

3. Select *Restrict Incoming Calls*.

4. Choose one of the following options and press ·Ọ·:
   - *All* stops all incoming calls.
   - *None* allows all calls.
   - *Except Contacts* allows incoming calls only to Contacts entries.

Resetting Your Phone

You can reset individual categories of phone settings or reset the entire phone to its factory defaults.

To reset your settings:

1. Press ·Ọ· > *Settings/Tools* > *Settings* > *More…* > *Security* > *Delete and Reset* > *Reset*.

2. Enter your lock code. (The Security menu is displayed.)

3. Select *Reset*.

4. Choose one of the following options and press ·Ọ·:
   - *Favorites* to erase all saved favorites.
   - *Personal Dictionary* to erase all entries from your personal dictionary.

   - *Picture Mail* to erase your Picture Mail "Send To" list.
   - *All Settings* to erase all browser, favorites, personal dictionary, and Picture Mail settings at once.
   - *Phone Reset* to erase all settings and all data (contacts, content, voice records, pictures, video, and messages) from the phone.

5. Read the disclaimer and press *Reset* (left softkey).

Security Features for Sprint Power Vision

Net Guard

The Net Guard option prompts you each time you connect to Sprint Power Vision. When you access the browser, a screen is displayed with two choices:

● Connect to Sprint Power Vision once. (You will be prompted again the next time you sign in.)

● Always Auto-Connect to Sprint Power Vision from now on without being prompted.

Update Vision Profile

Your Vision Profile manages your user name and login information and allows you to connect to Sprint Power Vision services. It may be necessary to update your profile to maintain peak efficiency.

To update your profile:

▶ Press ·◇· > *Settings /Tools* > *Settings* > *More…* > *Data Services* > *Update Profile*.

Your phone will connect to the browser and update your Vision Profile. When the update is finished, the phone returns to standby mode.

Roaming

♦ *Understanding Roaming (page 68)*

♦ *Setting Your Phone's Roam Mode (page 69)*

Roaming is the ability to make or receive calls when you're off the Sprint National Network. Your new device works anywhere on the Sprint National Network and allows you to roam on other networks where we've implemented roaming agreements with other carriers.

This section explains how roaming works as well as special features that let you manage your roaming experience.

Note | *Nextel Direct Connect services are not available when roaming.*

Understanding Roaming

Recognizing the Roaming Icon on the Display Screen

Your phone's display screen always lets you know when you're off the Sprint National Network. Any time you are roaming, the phone displays the roaming icon (⌃⊿⊿⊿).

Tip | *Remember, when you are using your phone off the Sprint National Network, always dial numbers using 11 digits (1 + area code + number).*

Note | *Unless your service plan includes roaming, you will pay a higher per-minute rate for roaming calls.*

Roaming on Other Digital Networks

When you're roaming on digital networks, your call quality and security will be similar to the quality you receive when making calls on the Sprint National Network. However, you may not be able to access certain features, such as the browser or Messaging.

Checking for Voicemail Messages While Roaming

When you are roaming off the Sprint National Network, you may not receive on-phone notification of new voicemail messages. Callers can still leave messages, but you will need to periodically check your voicemail for new messages if you are in a roaming service area for an extended period of time.

To check your voicemail while roaming:

1. Dial 1 + area code + your phone number.

2. When you hear your voicemail greeting, press ✳.

3. Enter your passcode at the prompt and follow the voice prompts.

Setting Your Phone's Roam Mode

Your phone allows you to control your roaming capabilities. By using the Roaming menu option, you can determine which signals your phone accepts.

Set Mode

Choose from three different settings to control your roaming experience.

1. Press ·Ô· > *Settings/Tools* > *Settings* > *More...* > *Roaming* > *Set Mode*.

2. To select an option, highlight it and press ·Ô·.

   ▪ *Sprint Only* to access the Nationwide Sprint PCS Network only and prevent roaming on other networks.

   ▪ *Automatic* to seek service on the Sprint National Network. When Sprint service is unavailable, the phone searches for an alternate system.

Using Call Guard

Your phone has two ways of alerting you when you are roaming off the Sprint National Network: the onscreen roaming icon and Call Guard. Call Guard makes it easy to manage your roaming charges by requiring an extra step before you can place or answer a roaming call. (This additional step is not required when you make or receive calls while on the Sprint National Network.)

To turn Call Guard on or off:

1. Press ·Ô· > *Settings/Tools* > *Settings* > *More...* > *Roaming* > *Call Guard*.

2. Select *On* or *Off* and press ·Ô·.

Note	Voice dialing and speed dialing are not available when you are roaming with Call Guard enabled.
	Call Guard is turned off by default on your phone.

If the Call Guard feature is set to *On*, you need to take extra steps to make and receive roaming calls.

To place roaming calls with Call Guard on:

1. From standby mode, dial 1 + area code + the seven-digit number and press 🔘. (A message is displayed, informing you that you're making a roam call.)

2. Press *Yes* (left softkey) to place the call.

To answer incoming roaming calls with Call Guard on:

1. Press 🔘. (A message is displayed, notifying you that roaming charges apply.)

2. Press *Yes* (left softkey) to answer the call.

Note	If Call Guard feature is set to On, you need to take extra steps to make and receive roaming calls.

History

- ♦ *Viewing History (page 71)*
- ♦ *History Options (page 72)*
- ♦ *Erasing History (page 73)*

History keeps track of incoming calls, outgoing calls, and missed calls. This section guides you through accessing and making the most of your History.

Viewing History

History is a list of the last 240 phone numbers (or Contacts entries) for calls you placed, accepted or missed. History makes redialing a number fast and easy. It is continually updated as new numbers are added to the beginning of the list and the oldest entries are removed from the bottom of the list.

Each entry contains the phone number (if it is available) and Contacts entry name (if the phone number is in your Contacts). Duplicate calls (same number and type of call) may only appear once on the list.

Note	*History only records calls that occur while the phone is turned on. If a phone call is received while your phone is turned off, it does not appear in History.*
	If you return a phone call from the voicemail menu, it does not appear in your phone's Outgoing Calls list.

1. Press ◦Ọ◦ > *History*.

2. Use your left and right navigation keys to select *Recent History, Missed Calls, Incoming Calls* or

Outgoing Calls. Your phone calls are displayed in reverse chronological order.

3. To view additional details about a call, highlight it and then press ·Ọ·.

History Options

By highlighting a History entry and pressing *Options* (right softkey), you can select from the following options:

● *New Group* allows you to add a new group to your Contacts list. If all numbers are DC-capable, you can place a Group Connect call to this group. If all numbers are 10-digit wireless numbers, you can send a Text or Voice SMS message to this group.

● *Save Contact* to save the number if it is not in your Contacts or to edit an already existing Contacts entry. (See "Saving a Phone Number From History" on page 73.)

● *Delete* to erase the call from History.

● *Delete All* to erase all History entries.

● *Block DC Calls* blocks all DC calls from that number.

● *View History* to see a list of calls to that number.

● *Select Multiple* allows more than one History entry to be selected. After you select the entries, choose *Options* to erase the selected entries from History or send a Text Message, Picture Mail or Voice SMS to the selected entries.

With a History entry highlighted, you can also select from the following two options:

● Press *Send MSG* (left softkey) to send a message to the number. This option takes you to the Send Message screen where you have the option of sending a text message, Picture Mail or SMS Voice message.

● Press ·Ọ· to view the phone call details.

Making a Call From History

1. Press ·Ọ· >*History*.

2. Use your left and right navigation keys to select *Recent History*, *Missed Calls*, *Incoming Calls* or *Outgoing Calls*.

3. Scroll to a History entry and press 📞.

Saving a Phone Number From History

Your phone can store up to 1000 numbers or electronic addresses. Individual Contacts entries can contain up to five separate phone numbers, an email address, and a Web address. (For more information, see "About Contacts" on page 74.)

1. Highlight a History entry and press *Options* (right softkey).

2. Select *Save Contact*.

3. Select *As New Entry* to create a new Contacts entry.

   — or —

   Select *To Existing Entry* and then scroll to the entry you want to save the number to.

4. Press ·$\hat{Q}$·.

5. Use the keypad to complete or edit the Contacts entry and press *Done* (left softkey).

Erasing History

1. Press ·$\hat{Q}$· > *History*.

2. Use your left and right navigation keys to select the call history you want to erase: *Recent History, Recent DC's, Missed Calls, Incoming Calls* or *Outgoing Calls*.

3. Press *Options* (right softkey) > *Delete All*.

4. If you are certain you want to erase the list, press *Delete* (left softkey).

   — or —

   Press *Cancel* (right softkey) to return to the previous menu.

Contacts

Now that you know the basics that make it easier to stay in touch with people and information, you're ready to explore your phone's more advanced features. This section explains how to use your phone's Contacts and helps you make

the most of your time when you are trying to connect with the important people in your life.

About Contacts

Your phone can store up to 1000 contacts. Each contact can contain:

● Up to five telephone numbers, one email address, and one Web address. Each contact must contain at least one number or address.

● A name — The name of the person or organization whose contact information is stored in the entry. It is not required; you can create and store Contacts entries without a name.

● A picture — You can assign a picture to display whenever you receive a call from the Contacts entry.

● A ringer — You can assign a ringer to each entry. This is the sound your phone makes when you receive a call from any of the phone numbers stored in the entry.

● A category — You can assign a category, such as Family, Friends or Work to a entry. You can then sort your Contacts entries by category.

- A memo — You can write a short note to yourself regarding the entry.
- Personal and business information — You can store a birthday, job title, company name, and street address with each entry.
- A speed dial number — After you store a phone number, you can assign a speed dial number to it. (See "Assigning Speed Dial Numbers" on page 77 to change an entry's default speed dial number.)

Adding a New Contacts Entry

1. Press ꙮ > *Contacts* > *Add New* > *New Contact* and press ꙮ.
2. Enter the Contacts name and press ꙮ.

Shortcut | *Enter the phone number in standby mode and press* Save *(left softkey). Proceed with steps 4–5.*

3. To enter a phone number, highlight *Number*, enter the number, and press ꙮ.

4. Assign *Mobile, Mobile + DC*, *Home, Work, Pager, Fax* or *Other* to the number and press ꙮ.
5. Press *Done* (left softkey).

If you want, you can add a picture, a special ringer, additional phone numbers, an email or Web address, and an important date. Scroll left or right to view what other information you can assign to your Contacts entry.

Tip | ICE - In Case of Emergency. *To make it easier for emergency personnel to identify important contacts, you can list your local emergency contacts under "ICE" in your phone's Contacts list. For example, if your mother is your primary emergency contact, list her as "ICE - Mom" in your Contacts list. To list more than one emergency contact, use "ICE1- ___," "ICE2- ___," etc.*

Finding Contacts Entries

There are several ways to display your Contacts entries: by name, by speed dial number, by Category and Type, and by email address. Follow the steps outlined below to find entries in your Contacts.

Finding Contacts by Name

1. Press ◦Ọ◦ > *Contacts*.

2. Scroll through the entries using your navigation keys and highlight the one you want.

Once the entry is highlighted, you have a number of options; here are the most popular:

▶ To call, press 🔘.

▶ To send a message, press *Msg/Alert* (left softkey), then select the message type [*Call Alert* (for Nextel Direct Connect capable phones only) *Text Message*, *Picture Mail* or *Voice SMS*] and follow the prompts.

▶ To view the entry's details, press ◦Ọ◦ and then press the navigation keys left or right.

▶ To edit the entry's details, press *Options* (right softkey), then *Edit*. See "Editing a Contacts Entry or Distribution List" on page 80.

Tip *You can also find an entry by entering the name in the keypad. Press* Contacts *(right softkey) and use your keypad to enter the name.*

Finding Speed Dial Numbers

1. Press ◦Ọ◦ > *Contacts* > *Options* (right softkey) > *Speed Dial*.

2. Scroll to an entry using your navigation keys. Speed dial numbers are displayed in numerical order.

See also "Assigning Speed Dial Numbers" on page 77.

Filtering Entries

1. Press ◦Ọ◦ > *Contacts* > *Options* (right softkey) > *Filter by*.

2. Scroll to the *By Contact* or *By Type* and press ◦Ọ◦. Entries are listed in numeric or alphabetical order for the Category or Type you selected.

Finding Email Addresses

1. Press ·Ọ· > *Contacts* > *Options* (right softkey) > *Filter by* > *Email* and press ·Ọ·. Email addresses are displayed in alphabetical order.

2. Scroll to the *By Contact* or *By Type* you want to filter by and press ·Ọ·.

Adding a Phone Number to a Contacts Entry

1. Press ·Ọ· > *Contacts*.

2. Scroll through the entries using your navigation keys, highlight the one you want, and press ·Ọ·.

3. Press *Options* (right softkey) > *Edit*.

4. Scroll to an empty Number using your navigation keys.

5. Enter the new phone number and press ·Ọ·.

6. Assign *Mobile, Mobile + DC, Home, Work, Pager, Fax* or *Other* to the number and press ·Ọ·.

7. Press *Done* (left softkey).

Assigning Speed Dial Numbers

Your phone can store up to 99 phone numbers in speed dial locations. (For details on how to make calls using speed dial numbers, see "Using Speed Dialing" on page 26.)

1. Press ·Ọ· > *Contacts*.

2. Highlight the Contacts entry you want to assign the speed dial number to and select *Options* (right softkey) > *Settings*.

3. Select *Speed Dial*.

4. Highlight an unassigned speed dial number and press *Assign* (right softkey).

5. Highlight the Speed Dial number you want to assign the speed dial number to and select *Assign* (right softkey.)

6. Select your contact and press ·Ọ·.

Assigning a Ringer or Picture to an Entry

You can assign a ringer to a Contacts entry so you can identify the caller by the ring. (See "Ringer Types" on page 49.) When you assign a picture to an entry, your phone displays it whenever you receive calls from that number.

To assign a picture to a Contacts entry:

1. Display a Contacts entry. (See "Finding Contacts Entries" on page 76.)

2. Press *Options* (right softkey).

3. Press ⋅ộ⋅ to select *Edit*.

4. Use your navigation keys to scroll up to the *Assign Picture* option.

5. Select a source for the assigned file (for example, *None, In Phone, External Memory, Assigned Media* and *Take New Picture*).

6. Highlight your desired picture and press ⋅ộ⋅.

7. Press *Done* (left softkey) to save the entry.

To assign a Ringer to a Contacts entry:

1. Display a Contacts entry. (See "Finding Contacts Entries" on page 76.)

2. Press *Options* (right softkey).

3. Press ⋅ộ⋅ to select *Edit*.

4. Use your navigation keys to scroll up to the *Formal* option.

5. Select *Audio Ringer* or *Video Ringer*.

6. Select a source for the assigned file (for example, *None, In Phone, External Memory, Assigned Media* and *New Voice Record*).

7. Highlight your desired audio file and press ⋅ộ⋅.

8. Press *Done* (left softkey) to save the entry.

Assigning an Email Address or Web Address

1. Display a Contacts entry. (See "Finding Contacts Entries" on page 76.)

2. Press *Options* (right softkey).

3. Scroll down to *Edit* and press ·Ọ·.

4. Use your navigation keys to scroll to the tab with the *Email* and *Web Address* options.

5. Scroll down to *Email* or *Web Address*.

6. Use your keypad to enter the email or Web address you want to assign and press ·Ọ·.

● Press *Done* (left softkey) to save the entry.

> *Tip* *You can quickly visit the Web address associated with a Contacts entry by displaying the entry, highlighting the Web Address, and then pressing Go (left softkey).*

Assigning a Date

You can assign a date to a Contacts entry. This is an easy way to remember birthdays.

1. Display a Contacts entry. (See "Finding Contacts Entries" on page 76.)

2. Press *Options* (right softkey) > *Edit*.

3. Use your navigation keys to scroll to the tab with the *Birthday* option.

4. Highlight the date field, use your navigation keys or keypad to set the date and then press ·Ọ·.

5. Press *Done* (left softkey) to save the entry.

Working With Groups

A Group List is a group of entries that you can send messages to — including SMS Text Messages, Picture Mail, and SMS Voice Messages. You can send the message to all the members on the list at the same time.

It's a fast and easy way to keep everyone up to date.

To create a Group List:

1. Press $\cdot \dot{Q} \cdot$ > *Contacts* > *Add New* > *New Group* and press $\cdot \dot{Q} \cdot$.

2. Enter the name of the list and press $\cdot \dot{Q} \cdot$.

3. Highlight *Category* and assign one to the list.

4. Highlight *Add Members* and press $\cdot \dot{Q} \cdot$.

5. Highlight each entry you want to include in the Group List and press $\cdot \dot{Q} \cdot$ after each selection. A check mark appears next to each selected member.

6. Press *Done* (left softkey) to save the membership.

7. Press *Save* (left softkey) to save the entry.

To View a Group List:

1. Press $\cdot \dot{Q} \cdot$ > *Contacts* > *Options* (right softkey) > *Filter by* > *Group*.

2. Scroll through the Groups Lists.

● Highlight a Group List and press $\cdot \dot{Q} \cdot$ to view the membership.

Tip *To quickly send a message to the Distribution List, press $\cdot \dot{Q} \cdot$ >* Contacts > Filter by > Distribution List. *Highlight the Group List you want, press* Options *(right softkey)* > Send Message.

Editing a Contacts Entry or Distribution List

1. Display a contacts entry or Distribution List.

2. Press *Options* (right softkey) > *Edit*.

3. Highlight the part of the entry you wish to edit and press $\cdot \dot{Q} \cdot$.

4. Add and/or edit the desired information.

5. Press *Done* (left softkey).

Dialing Sprint Services

Your Contacts list is preprogrammed with contact numbers for various Sprint services.

To dial a service from your Contacts:

1. Press ·ọ· >*Contacts* and highlight an entry.

2. Press *Options* (right softkey)>*Services* and select an available service, such as Account Info, Customer Service, Directory Assistance (Sprint 411) or Sprint Operator.

To dial a service from standby mode:

1. Dial the appropriate service number:
   - Customer Solutions ✳ 2
   - Account Info ✳ 4
   - Dir. Assistance 4 1 1
   - Sprint Operator 0
   - Voice Command ✳
   - Voicemail 1
   - Community Info 2 1 1
   - Non Emergency 3 1 1

   - Traffic Info 5 1 1
   - Phone Services 6 1 1
   - TRS for TTY 7 1 1
   - Call Before Dig 8 1 1
   - Emergency 9 1 1

2. Press ⊙ to place the call.

Sprint Mobile Sync

All your contacts and groups, including Team DC groups, can be added and edited online using the Sprint Mobile Sync service. With Sprint Mobile Sync you can:

● *Add and edit contacts and groups.* Use your computer to easily add, edit, and manage contacts and groups and set up and manage Team DC groups.

● *Synchronize and back up your contacts.* Save all the contacts information from your phone in a secure location and automatically synchronize new information from the computer to the phone and from the phone to the computer.

- *Transfer contacts to a new phone.* When you activate a new phone, your existing contacts information is sent to the phone upon activation.

- *Erase contacts information from a lost device.* If your phone is lost or stolen, Sprint Mobile Sync can remotely remove all the contacts information. You can then send the information to your replacement phone.

- *Import and export contacts with online address books.* Import or export contacts information from or to your Outlook or other compatible database.

Preparing Your Phone for Sprint Mobile Sync Service

▶ Once your phone makes itself available to the Mobile Sync service, a message is displayed on the screen and you will be prompted to activate the service. Follow the onscreen instructions to activate the service. (A message will be displayed when the process is completed.)

Activating and Deactivating Sprint Mobile Sync

To activate Sprint Mobile Sync

1. Press ·Ọ· > *Settings/Tools* > *Settings* > *More…* > *Sprint Mobile Sync* > *Activate*.

2. Follow the onscreen instructions to complete the activation.

To deactivate Sprint Mobile Sync:

1. Press ·Ọ· > *Settings/Tools* > *Settings* > *More…* > *Sprint Mobile Sync* > *Deactivate*.

2. Follow the onscreen instructions to unsubscribe from Sprint Mobile Sync.

Viewing Your Sprint Mobile Sync Status

1. Press ·Ọ· > *Settings/Tools* > *Settings* > *More…* > *Sprint Mobile Sync* > *View Status*.

2. Press *OK* (left softkey).

Setting the Sprint Mobile Sync Alert

This feature turns the pop-up alert on or off when the Sprint Mobile Sync is in progress.

1. Press $\cdot\dot{\Diamond}\cdot$ > *Settings/Tools* > *Settings* > *More...* > *Sprint Mobile Sync* > *Alerts On.*

2. Select *Alert me* or *No alerts.*

Accessing Sprint Mobile Sync Online

1. Sign on to your *My Sprint* page at *www.sprint.com*.

2. Click *My Online Tools* > *Contacts* > *Options* > *Sprint Mobile Sync.*

3. Follow the onscreen instructions to add, edit, and manage all your contact information.

Calendar and Tools

Your phone is equipped with several personal information management features that help you manage your busy lifestyle. This section shows you how to use these features to turn your phone into a time management planner that helps you keep up with your contacts, schedules, and commitments.

Using Your Phone's Calendar

Adding an Event to the Calendar

Your Calendar helps organize your time and reminds you of important events.

1. Press $\hat{\mathbf{Q}}$ > *Settings/Tools* > *Tools* > *Calendar*.

2. Using your navigation keys, highlight the day to which you would like to add an event.

Tip   *To quickly go to a date, press* Options *(right softkey)* > Go to Date.

3. Press *Add New* (left softkey).

4. Select *Appointment*, *All Day Event* or *Multi-Day Event*.

5. Enter the event *Subject* and press $\hat{\mathbf{Q}}$.

6. Enter the event *Location* and press $\hat{\mathbf{Q}}$.

7. Depending upon which type of event you selected, use your keypad to select the *Date* or *Start Date* and *End Date* or *Start Time* and *End Time*, and press $\hat{\mathbf{Q}}$.

8. Select an alarm time for the event by highlighting the *Reminder* field and pressing $\hat{\mathbf{Q}}$.

   - Highlight *None*, *On Time*, *5 mins*, *10 mins*, *15 mins*, *30 mins*, *1 hr* or *1 day* and press $\hat{\mathbf{Q}}$.

9. Press *Save* (left softkey) to save the event.

Tip   To change your default event ringer type, from the standby screen, press $\hat{\mathbf{Q}}$ > Settings > Sounds > Ringer Type > Calendar and select a ringer.

Event Alert Menu

When your phone is turned on and you have an event alarm scheduled, your phone alerts you and displays the event summary. There are several ways your phone alerts you by scheduled events:

- By playing the assigned ringer type.

- By illuminating the backlight.

To silence the alert, press $\hat{\mathbf{Q}}$.

To view additional options, press the appropriate softkey:

- *Dismiss* (right softkey) clears the alert.

- *Snooze* (left softkey) silences the alert and schedules it to replay again in 5 minutes.

Viewing Events

1. Press $\hat{\mathbf{Q}}$ > *Settings/Tools* > *Tools* > *Calendar*.

2. Using your navigation keys, highlight the day for which you would like to view events and press $\hat{\mathbf{Q}}$. (If you have events scheduled for the selected day, they are listed in chronological order.)

3. To display the details of an event listed in the schedule, highlight it and press $\hat{\mathbf{Q}}$.

Changing to Weekly View

1. Press $\hat{\mathbf{Q}}$ > *Settings/Tools* > *Tools* > *Calendar*.

2. Press *Options* (right softkey) > *Week View*.

Going to Today's Date

1. Press $\hat{\mathbf{Q}}$ > *Settings/Tools* > *Tools* > *Calendar*.

2. Press *Options* (right softkey) > *Go to Date*.

3. Press *OK* (left softkey).

Erasing an Event

1. Press $\cdot\hat{\mathbf{Q}}\cdot$ > *Settings/Tools* > *Tools* > *Calendar*.

2. Using your navigation keys, highlight the day for the event and press $\cdot\hat{\mathbf{Q}}\cdot$.

Tip   *In the calendar view, days with events scheduled are marked with a yellow triangle.*

---

3. Highlight the event, press *Options* (right softkey) > *Delete*.

4. Press *Delete* (left softkey) or *Cancel* (right softkey).

Erasing All Events

1. Press $\cdot\hat{\mathbf{Q}}\cdot$ > *Settings/Tools* > *Tools* > *Calendar*.

2. Press *Options* (right softkey) > *Delete All*.

3. Press *Delete* (left softkey) or *Cancel* (right softkey).

Using Your Phone's Alarm Clock

Your phone comes with a built-in alarm clock with multiple alarm capabilities.

To use the alarm clock:

1. Press $\cdot\hat{\mathbf{Q}}\cdot$ > *Settings/Tools* > *Tools* > *Alarm.*.

2. Select *Add New Alarm* and press $\cdot\hat{\mathbf{Q}}\cdot$.

3. Enter the alarm *Name* and press $\cdot\hat{\mathbf{Q}}\cdot$.

4. Select a time for the alarm by highlighting the *Time* field and pressing $\cdot\hat{\mathbf{Q}}\cdot$.

   ▪ Using your keypad and/or navigation keys, set the time for the alarm, and press $\cdot\hat{\mathbf{Q}}\cdot$.

5. Select a ringer type for the alarm by highlighting the *Ringer* field and pressing $\cdot\hat{\mathbf{Q}}\cdot$.

   ▪ Select a location for the ringer file (for example, *None, In Phone, External Memory, Assigned Media* and *New Voice Record*).

   ▪ Use your navigation keys to scroll through the available files.

6. Press $\cdot\hat{\mathbf{Q}}\cdot$ or left softkey to assign the ringer.

7. Select a repeating status for the alarm by highlighting the *Frequency* field and pressing $\cdot\hat{\mathbf{Q}}\cdot$.

   ▪ Highlight *Once*, *Daily*, *Mon - Fri*, *Weekends* or *Weekly,* and then press $\cdot\hat{\mathbf{Q}}\cdot$.

8. Press *Save* (left softkey) to save the alarm.

Using Your Phone's File Manager

Your phone comes with a file manager that enables you to manage your pictures, videos, and sounds saved in your phone and on the microSD card inserted in your phone.

To access the file manager:

▶ Press •Ø• > *Settings/Tools* > *Tools* > *File Manager.*

Use the right and left navigation key to choose from these options:

- *Pictures* – This option allows you to manage pictures stored either in the phone's memory or on your microSD card.

- *Videos* – This option allows you to manage videos stored either in the phone's memory or on your microSD card.

- *Music* – This option allows you to manage music stored either in the phone's memory or on your microSD card.

- *Recordings* – This option allows you to manage voice records stored either in the phone's memory or on your microSD card.

- *Documents* – This option allows you to manage documents stored either in the phone's memory or on your microSD card.

Using the Pictures and Videos Option

The Pictures option lets you manage the pictures and video in your phone's memory or on your microSD card.

To manage your pictures and videos in your phone's memory:

1. Press •Ø• > *Settings/Tools* > *Tools* > *File Manager.*

2. Use the right or left navigation keys to select *Pictures* or *Videos*.

3. Select *In Phone* to access pictures and videos stored in your phone's memory.

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4. Use your navigation keys to do any of the following:

   ▪ Select the desired picture or video. Press $\dot{\mathbf{Q}}$ to view the picture or video.

   ▪ Highlight the desired picture or video. Press *Options* (right softkey) to view the picture or view the video options menu. The Options menu includes the following options:

     ● *Slideshow*
     ● *Print via BT*
     ● *Select Multiple*
     ● *Filter By*
     ● *Properties*

To manage your pictures and videos on your microSD card:

1. Press $\dot{\mathbf{Q}}$ *Settings/Tools > Tools > File Manager*

2. Use the right or left navigation keys to select *Pictures* or *Videos*.

3. Select *Memory Card* to access pictures and videos stored on your SD card.

4. Use your navigation keys to do any of the following:

   ▪ Select the desired picture or video. Press *Thumbnails* (left softkey) to view the picture or the video.

   ▪ Select the desired picture or video. Press *Options* (right softkey) to view the picture or view the video options menu. The Options menu includes the following options:

     ● *Assign*
     ● *Slideshow*
     ● *Select Multiple*
     ● *Properties*
     ● *Rename*
     ● *Delete*
     ● *Send via BT*
     ● *Print via BT*

Using the Sounds Option

The Sounds option lets you manage the audio files stored in your phone's memory or on your microSD card.

To manage your sounds in your phone's memory:

1. Press $\dot{\mathbf{Q}}$ *> Settings/Tools > Tools > File Manager.*

2. Use your right or left navigation keys to select *Music*.

3. Select *In Phone* to access sounds stored in your phone's memory.

4. Use your navigation keys to do any of the following:

   - Select the desired sound.

   - Press *Options* (right softkey) to view the options menu. The Options menu includes the following options:

     - *Assign*
     - *Select Multiple*
     - *Filter By* – This option lets you view all the sound files in your phone's memory, view only the downloaded files, view only the preloaded files or view only the voice records.

To manage your sounds on your microSD card:

1. Press ⬤ > *Settings/Tools > Tools > File Manager*.

2. Use your right or left navigation keys to select *Music*.

3. Select *Memory Card* to access sounds stored on your microSD card.

4. Select a folder to view contents and press ⬤.

5. Highlight the desired sound. Select *Options* (right softkey) to view the options menu. The Options menu includes the following options:

   - *Rename*
   - *Delete*
   - *Send via BT*

Using the Memory Card Option

The Memory Card option allows you to view the properties of the files and folders stored on your microSD card, view the used and available memory in the phone's memory and on the microSD card, view the file manager Help screen, and format a microSD card.

For information on formatting the microSD card, see "Formatting the microSD Card" on page 107.

To view the properties of files and folders on your microSD card:

1. Press **·Ọ·** > *Settings/Tools* > *Tools* > *File Manager* > *Memory Card*.

2. Scroll to the file or folder you for which you want to view properties. To view files within a folder, select the folder.

3. Press *Properties* (left softkey) to view details of the file or folder.

To view memory usage:

1. Press **·Ọ·** > *Settings/Tools* > *Tools* > *File Manager*

2. Scroll down to *Memory Card.*

3. Press *Memory* (left softkey).

To view the file manager Help screen:

1. Press **·Ọ·** > *Settings/Tools* > *Tools* > *File Manager* > *Memory Card*.

2. Press *Options* (right softkey) > *Help*.

Using the Calculator

Your phone comes with a built-in calculator.

1. Press **·Ọ·** > *Settings/Tools* > *Tools* > *Calculator*.

2. Enter numbers using your keypad.

   - Press the navigation keys to enter operators (+ ÷ - ×) as indicated in the display.
   - Press **#** to enter a decimal.
   - Press **✱** to clear the current line.
   - Press *Advanced* (right softkey) for more advanced calculator functions.

3. Press = (left softkey) to compute.

Using the Tip Calculator

1. Press **·Ọ·** > *Settings/Tools* > *Tools* > *Tip Calculator*.

2. Enter the bill amount (dollar amount) and press **·Ọ·** .

3. Enter the bill amount (cent amount) and press **·Ọ·** .

4. The default number of people paying the bill is one. To change it, press $\dot{\bigcirc}$ > ⌫ to delete the number 1 and enter the number of people splitting the bill.

5. Press $\dot{\bigcirc}$.

6. The default tip percentage is 15%. To change it, press $\dot{\bigcirc}$ > ⌫ to delete the number 15 and enter the tip percentage you want.

7. Press $\dot{\bigcirc}$.

8. Upon completion you will see the following:

   ▪ *Tip Amount* – This is the calculated amount of the tip.

   ▪ *Total to Pay* – This is the calculated amount of the total bill plus tip.

   ▪ *Total per Person* – This is the calculated amount of the total each person is responsible for paying.

Using the World Clock

Your phone comes with a built-in world clock to let you view times around the world.

Viewing Cities

To view the time in different cities around the world:

1. Press $\dot{\bigcirc}$ *Settings/Tools > Tools > World Clock*.

2. Press *Find City* (left softkey) to choose a city.

   – or –

   Press the navigation keys left or right to scroll through different time zones.

3. When you see the city you want, press $\dot{\bigcirc}$.

Adding Custom Cities

You can add a custom city to the World Clock to keep track of its time more easily. You must know the city's approximate location on a world map for the time zone and map location to be correct.

1. Press $\dot{\bigcirc}$ *> Settings/Tools > Tools > World Clock*.

2. Press the navigation keys left or right to scroll through different time zones.

3. When the cross-hairs indicate the correct map location, verify that the time zone indicated is correct.

4. Press *Options* (right softkey) > *Add to My Cities*.

5. Supply a name for the city, then press *OK* (left softkey).

6. Select a position in the list for the city and press ◉.

   If you select a slot that is not empty, the new city will remove the existing city from the list (if it is a custom city, it will be erased entirely).

Using My Cities

The World Clock tool also permits you to create a My Cities list, which can include cities in the phone's built-in list or custom cities. The total number must not exceed nine cities.

1. Press ◉ > *Settings/Tools* > *Tools* > *World Clock*.

2. Press *Options* (right softkey) > *My Cities*.

The name of each city and local time is displayed.

To add a city to your My Cities list:

Note	All custom cities are automatically put on your My Cities list. Use this procedure only if you want to add one of the phone's built-in cities to your My Cities list.

1. Press ◉ > *Settings/Tools* > *Tools* > *World Clock*.

2. Press *Find City* (left softkey) to choose a city.

   – or –

   Press the navigation keys left or right to scroll around the map until the city you want is indicated.

3. Press *Options* (right softkey) > *Add to My Cities*.

4. Select a position in the list for the city and press ◉.

   If you select a slot that is not empty, the new city will remove the existing city from the list (if it is a custom city, it will be erased entirely).

Using the Stop Watch

1. Press ·Ọ· > *Settings/Tools* > *Tools* > *Stop Watch*.

2. Press *Options* (right softkey) > *Countdown*, *Lap Summary*, *Setup* or *Reset*.

3. When you are ready to use the stop watch timer, press *Start* (left softkey).

4. To stop the timer, press *Stop* (left softkey).

Using the Currency Converter

Your phone comes with a built-in currency converter that lets you convert currency amounts if you know the exchange rate.

1. Press ·Ọ· > *Settings/Tools* > *Tools* > *Currency Converter*.

2. Enter the bill amount (dollar amount) and press ·Ọ·.

3. Enter the bill amount (cent amount) and press ·Ọ·.

4. Enter the exchange rate (dollar amount) and press ·Ọ·.

5. Enter the exchange rate (cent amount) and press ·Ọ·.

6. Upon completion you will see *Result:* showing:

   - *Result 1* – Your currency converted to the new currency.
   - *Result 2* – The new currency converted to your currency.

Using the Unit Converter

Your phone comes with a built-in unit converter that lets you convert a wide variety of units of measure.

1. Press ·Ọ· > *Settings/Tools* > *Tools* > *Unit Converter*.

2. Select the type of unit to be converted:

   - *Area*
   - *Energy*
   - *Force*
   - *Length*
   - *Mass*

- *Power*
- *Speed*
- *Temperature*
- *Volume*

3. Enter the value (whole number) and press $\cdot\hat{\mathbf{Q}}\cdot$.

4. Enter the value (decimal number) and press $\cdot\hat{\mathbf{Q}}\cdot$.

5. Enter the convert from unit from the drop down menu, and press $\cdot\hat{\mathbf{Q}}\cdot$.

6. Enter the convert to unit from the drop down menu, and press $\cdot\hat{\mathbf{Q}}\cdot$.

7. Upon completion you will see the following:
   - *Result* – Your unit converted to the new unit.

Using the Notepad

1. Press $\cdot\hat{\mathbf{Q}}\cdot$ > *Settings/Tools* > *Tools* > *Notepad*.

2. Select *Add New Note* and press $\cdot\hat{\mathbf{Q}}\cdot$.

3. Enter the note title and press $\cdot\hat{\mathbf{Q}}\cdot$.

4. Enter the note text.

5. Press *Save* (left softkey) to save the text.

Using Voice Records

You can record brief records to remind yourself of important events, phone numbers or grocery list items. You can also record phone conversations.

Recording Voice Records

To create a new Voice Record:

1. Press $\cdot\hat{\mathbf{Q}}\cdot$ > *Settings/Tools* > *Tools* > *Voice Memo*.

2. Press $\cdot\hat{\mathbf{Q}}\cdot$ and begin recording after the prompt.

3. To End the recording, press *Stop* (left soft key).

If you want to review the recording, press *Review* (left softkey).

To record a conversation during a phone call:

1. Make or answer the call.

2. Press *Options* (right softkey) > *Voice Memo* and press $\cdot \hat{Q} \cdot$.

3. Press $\cdot \hat{Q} \cdot$.

To end the recording, press *Done* $\cdot \hat{Q} \cdot$.

Note   You cannot store Voice Records on your microSD card.

Playing Voice Records

1. Press $\cdot \hat{Q} \cdot$ > *Settings/Tools* > *Tools* > *Voice Memo*.

2. Press *View All* (left softkey).

3. Use the navigation keys to scroll to a recording.

4. Press $\cdot \hat{Q} \cdot$ to play the Voice Record.

Tip   You can choose Play All (to play all the Voice Records) or Select Multiple (to play a several Voice Records consecutively).

Changing Voice Record Settings

1. Press $\cdot \hat{Q} \cdot$ > *Settings/Tools* > *Tools* > *Voice Memo*.

2. Press *Settings* (right softkey).

3. Scroll to *Recording Length*, and press $\cdot \hat{Q} \cdot$.

   ■ Select a maximum length of *10 Seconds*, *30 Seconds*, *1 Minute*, *5 Minutes* or *30 Minutes*, and press $\cdot \hat{Q} \cdot$.

4. Scroll to *10 Second Tone* and press $\cdot \hat{Q} \cdot$. This tone beeps every 10 seconds during your Voice Record.

   ■ Select *Enable* or *Disable* and press $\cdot \hat{Q} \cdot$.

5. Scroll to *Storage Location* and press $\cdot \hat{Q} \cdot$.

   ■ Select *In Phone* or *Memory Card* and press $\cdot \hat{Q} \cdot$.

Using Other Voice Record Options

You can also rename your Voice Records, use them as ringers or delete them.

1. Press ·Ọ· > *Settings/Tools* > *Tools* > *Voice Memo.*

2. Press *View All* (left softkey).

3. Use the navigation keys to scroll to the recording you want to work with.

4. Press *Options* (right softkey) > *Assign, Rename, Copy To-MMC, Move To-MMC, Delete, Send, Properties* and *Select Multiple.* Follow the prompts to complete your task.

Voice Services

♦ *Using Automatic Speech Recognition (ASR) (page 97)*

♦ *Setting Up Voice Recognition (page 100)*

Your phone's Voice Services let you place calls and perform quick tasks using just your voice. This section includes easy-to-follow instructions for using automatic Voice Recognition.

Using Automatic Speech Recognition (ASR)

Use a voice dial tag to automatically dial a phone number in your Contacts. (A voice dial tag is a command you record and use to place calls without using the keypad.)

Using Call <Name or #>

You dial phone numbers simply by saying *"Call."* To place calls to names stored in your Contacts, say *"Call"* followed by the name and the type of number (*Home*, *Work*, *Mobile*, etc.). To make phone calls to numbers not saved to your Contacts, simply say *"Call"* followed by a valid phone number.

You can also say *"Call"* by itself and be prompted for the name or number.

Calling Contacts Entries

1. Open the flip to display the keypad.

2. Press and hold 🔘 (Your phone displays the *Say a command* screen.)

3. Say *"Call"* and then say the name and the type of number. For example, say *"Call John Mobile."* The phone dials the number stored for the entry "John," labeled "Mobile."

If a name has only one number or if you know the name but are not sure which number to call, say *"Call"* followed by the name only. For example, say *"Call John."* If the name is recognized and there is only one number for the name, your phone immediately places the call. If there are multiple numbers stored in the entry, the phone prompts you with a list of options.

If the name or number is not in Contacts, your phone tells you it cannot find a match.

Calling Phone Numbers (Digit Dialing)

1. Open the flip to display the keypad.

2. Press and release ⓞ. (Your phone displays the *Say a command* screen.)

3. Say *"Call"* and then say a valid string of digits to be dialed, for example, say *"Call 555 555 5555."*

Speak naturally and clearly and remember to speak one digit at a time—1-800 should be pronounced "One Eight Zero Zero."

Using Send Voice SMS <Name or #>

Use Voice Recognition to access the SMS Voice application, with the recipient already addressed.

1. Press and release ⓞ. (Your phone displays the *Say a command* screen.)

2. Say *"Send Voice SMS"* followed by the name (if the recipient is saved to Contacts) or the number.

3. Record your SMS Voice message, attach a signature, and then press *Save* (left softkey). (See "Using SMS Voice Messaging" on page 137.)

4. Press *Send* (left softkey).

If you are sending the SMS Voice message to a recipient listed in Contacts, then you have the option of mentioning the type of number. For example, say *"Send Voice SMS John Mobile."*

▶ If you say *"Send Voice SMS"* without specifying a recipient or a number, your phone prompts you for this information.

Note *You cannot send SMS Voice messages to Distribution Lists using Voice Recognition.*

Using Send Text <Name or #>

Use Voice Recognition to open Text Messaging to the Create Message screen, with the recipient already addressed.

1. Press and release 🔘. (Your phone displays the *Say a command* screen.)

2. Say *"Send Text"* followed by the name (if the recipient is saved to Contacts) or the number.

3. Use your keypad to enter the message and then press *Send* (left softkey). (See "Using SMS Text Messaging" on page 135.)

If you do not specify the type of number and there are multiple numbers for the name, Voice Recognition chooses the mobile number by default.

If you say *"Send Text"* without specifying a recipient or a number, your phone prompts you for this information.

Note	*You cannot send SMS Text messages to Distribution Lists using Voice Recognition.*

Using Send Picture <Name or #>

Use Voice Recognition to open Picture Mail to the Create Message screen, with the recipient already addressed.

1. Press and release 🔘. (Your phone displays the *Say a command* screen.)

2. Say *"Send Picture"* followed by the name stored in Contacts and, optionally, the type of number you want to send it to. For example, say *"Send Picture John Smith Work."*

3. Use your keypad to enter the message and then press *Send* (left softkey).

If you do not specify the type of number and there are multiple numbers for the name, Voice Recognition chooses the mobile number by default.

If you say *"Send Picture"* without specifying a recipient or a number, your phone prompts you for this information.

Setting Up Voice Recognition

You can customize your phone's Voice Recognition feature so that it works for you, the way you want it to.

You can use Voice Recognition to easily perform tasks with your phone. You can look up entries stored in your Contacts, open applications or menus, and view or hear status information.

Lookup <Name>

You can look and display any Contacts entry by saying "Lookup" followed by the name.

To use Lookup <Name> to find a Contacts entry:

1. Press and release 🔵. (Your phone displays the *Say a command* screen.)

2. Say *"Lookup"* and then the name of the entry. (Your phone displays the Contacts entry.)

Using Go To <App>

You can open an application or access a menu by saying "Go To" followed immediately by the name of an application or a menu.

To open an application or menu using Voice Recognition:

1. Press and release 🔵. (Your phone displays the *Say a command* screen.)

2. Say *"Go To."* (Your phone displays a list of applications and menus and prompts you to choose one.)

   —or—

   Say *"Go To"* and then the name of the application or menu.

> *Note* *You can "Go To" the following applications: Voicemail, Camera, Redial, Voice SMS Inbox and Received Calls.*

Using Check <Item>

You can have the phone play back and display information about its current state, including its phone number, current signal strength, network coverage, and battery level.

To see and hear status information:

1. Press and release 🔘. (Your phone displays the *Say a command* screen.)

2. Say *"Check."* (Your phone displays a list of valid status indicators and prompts you to choose one.)

   —or—

   Say *"Check"* and then the name of the item you want to check.

You can check the following:

- *Status* — plays back and displays the following:

  - Battery

  - Signal strength
  - Network coverage
  - Master volume setting
  - Number of missed calls
  - Number of new voice mail messages
  - Current time and date
  - Number of new Voice SMS messages

- *Voice Mail* — plays back and displays how many new voice mail messages you have.

- *Messages* — plays back and displays how many new voice mail messages, text messages, and picture messages you have.

- *Missed Calls* — plays back and displays how many new missed calls you have.

- *Time* — plays back and displays the current time and date.

- *Battery* — plays back and displays the current level of battery charge.

- *Signal* — plays back and displays current signal strength.

- *Network* — plays back and displays current network coverage.

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- *Volume* — plays back and displays the current master volume setting.
- *My phone #* — plays back and displays your phone number.

microSD Card

- *Using Your Phone's microSD Card and Adapter (page 103)*
- *Working with the microSD Card (page 107)*

Your phone lets you use a microSD™ card and an adapter to expand the available memory space. This secure digital card enables you to quickly and easily exchange images, music, and voice data between SD-compatible devices.

Using Your Phone's microSD Card and Adapter

Your phone comes bundled with a microSD (Secure Digital) memory card and its adapter to expand the phone's available memory space.

You can purchase additional microSD cards with up to 8 GB in memory.

The microSD card allows you to easily store images, videos, music, and voice data in your phone.

Inserting the microSD Card

Note	*Your phone comes equipped with a microSD card already installed. Do not bend or scratch your memory card. Keep it away from static electricity, water, and dirt.*
	The microSD card and its adapter can be easily damaged by improper operation. Please be careful when inserting, removing or handling them.

To insert the microSD card into your phone:

1. With your phone powered off, remove the back cover and then remove the battery. (See "Removing the Battery" on page 17.)

2. Gently slide the microSD card into the cardholder as shown below. You should notice a faint click if it engages properly in the spring-loaded holder.

| Tip | The writing on the microSD card should face up. |
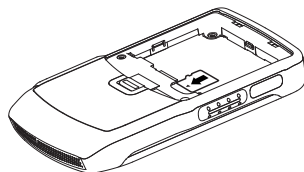
3. Replace the battery and the back cover.

| Note | Make sure your battery is fully charged before using the microSD card. Your data may become damaged or unusable if the battery runs out while using the microSD card. |
| | Be sure to use only recommended microSD cards (64MB–8GB). Using non-recommended microSD cards could cause data loss and damage your phone. |

Removing the microSD Card

1. With your phone powered off, remove the back cover and then remove the battery.

2. Gently slide out the microSD card from the cardholder.

3. Replace the battery and the back cover.

Note *DO NOT remove your memory card while your phone is using it or writing files on it. Doing so will result in loss or damage of data.*

Viewing the microSD Card Indicator

After you have inserted the microSD card, your phone displays *Memory Card* as a place to store your pictures and videos.

▶ Press $\hat{\mathbf{O}}$ > *Pictures* > *My Albums*. Your phone displays the *Memory Card* option.

Using the microSD Adapter

You can transfer files stored in your microSD card to an SD-compatible PC by using the microSD adapter. Because regular SD memory cards differ in size from microSD cards, their corresponding card slots differ as well.

The microSD adapter is sized to fit in a regular-size card slot. To fit a microSD card into a regular-size card slot, insert the microSD card in the adapter. You can then insert the adapter into a regular SD card slot.

To insert the microSD card into the microSD adapter:

1. With one hand, hold the microSD adapter with the label facing up.

2. With the other hand, hold the microSD card with the writing facing up and the narrow edge toward the adapter.

3. Gently slide the card until it is fully inserted.

To remove the microSD card from the microSD adapter:

▶ Holding the exposed edge of the microSD card, gently pull it out of the adapter.

To transfer data from your phone to PC using microSD card:

1. Press $\hat{\mathbf{O}}$ > *Pictures* > *My Albums*. Your phone displays the Memory Card option.

2. Verify that the microSD card contains the files you want to transfer.

If you need to add or delete pictures or videos from your microSD card, see "Storing Pictures and Videos" on page 114.

3. Remove the microSD card and insert it in the microSD adapter as explained above.

4. Insert the microSD adapter into the appropriate slot in an SD-compatible PC.

5. Select the files you want to copy from the card and drag them to the appropriate folder displayed on your PC. (Consult your operating system documentation for further details.)

6. Then remove the microSD adapter from the PC, remove the microSD card from the adapter and re-insert it into your phone.

Note	DO NOT use your computer to change or edit folder or file names on the microSD.
	DO NOT turn off or restart your computer, or put it into standby mode, while using a mass storage device. Doing so will result in loss or damage of data.
	If you connect a mass storage device to a peripheral device, your device may not work properly.

Placing Music Files on the microSD card to Play on Your Phone

▶ Use the microSD adapter or an optional USB connection to transfer compatible music files from your computer to your phone's microSD card. MP3 or M4A (ACC) music files are compatible with your phone.

| Note | Not all MP3 or M4A (ACC) files that you might place on your microSD card using the microSD adapter can be played on your phone. The file's Digital Rights Management settings may prohibit them from being played. |

To create a folder on your microSD card in which to place music files:

▶ With a formatted microSD card in your phone, access the Sprint Music Store. A folder called "Music" is created on your microSD card. You only need to do this once to create this folder.

After the "Music" folder has been created, use the microSD card adapter to transfer music files from your computer to the "Music" folder on your microSD card.

To play the music files you placed in the "Music" folder on the microSD card:

▶ Access the Sprint Music Store. If the music files are compatible with your phone, you can play them like music files you have purchased and downloaded from the Sprint Music Store.

For more information on using the Sprint Music Store, refer to the *Experience Sprint Power Vision* guide that came with your phone.

Working with the microSD Card

Formatting the microSD Card

Your phone automatically formats your microSD card. However, if you cannot save files on your microSD, you may need to format the card yourself.

To format your microSD card:

1. Insert the microSD card. See "Inserting the microSD Card" on page 103.

2. Press ꙮ *> Settings/Tools > Tools > File Manager > Memory Card.*

3. Scroll to *Format Memory Card* and press ꙮ. (A warning will be displayed.).

▶ If you are sure you wish to remove all the files from your microSD card, press *Yes* (left softkey).

Camera

- *Taking Pictures (page 108)*
- *Recording Videos (page 112)*
- *Storing Pictures and Videos (page 114)*
- *Sending Sprint Picture Mail (page 117)*
- *Managing Sprint Picture Mail (page 119)*

Your phone's built-in camera and camcorder give you the ability to take full-color digital pictures and videos. You can use your phone to share your pictures and videos with others. It's fun and easy to do.

This section explains the features and options of your phone's built-in camera and camcorder.

Taking Pictures

Taking pictures with your phone's built-in camera is as simple as choosing a subject, pointing the lens, and pressing a button.

Your camera features five different resolution (*1200 x 1600*, *1024 x 1280*, *480 x 640*, *240 x 320* or *120 x 160*), and three picture quality settings (*Economy, Normal* or *Fine*) that let you balance the sharpness of the picture and the size of the file. You can use the zoom to get up to 4X closer to your subjects.

After you take a picture, you can store it both in your phone and on your microSD card. You can also use the fun editing tools, and share your pictures with friends using one of the many options.

To take a picture:

1. Press and hold 📷.

   – or –

   Press ⬤ >*Pictures* >*Camera*.

2. Using the display screen as a viewfinder, aim the camera lens at your subject.

- Press $\dot{\mathbf{\Theta}}$. (The picture will automatically be saved in the *In Camera* folder.)

3. To take another picture, press ⌫.

4. Press *Options* (right softkey) for more options:

   - *Send* to send your picture. (See page 120 for details.)
   - *Upload* to upload the picture to the Sprint Picture Mail Web site (*www.sprint.com/picturemail*).
   - *Assign* to assign the picture to a function such as a *Screensaver, Call with ID*, etc.
   - *Review/Send Media* to go to the In Phone folder or microSD folder (if available) to review and send your saved pictures.
   - *Order Prints* to order prints of the pictures you choose.
   - *Post to Service* to access available services. Select *Update* to display the latest services.
   - *Add Text Caption* to add a caption to your pictures.
   - *Delete* to delete the picture you just took.
   - *Take New Picture* to return to camera mode to take another picture.

- *Properties* to view technical information about the selected picture.

– or –

After you take pictures press *View All* (left softkey) > *Assign* (left softkey).

- *Screensaver* which picture will display on your screen background.
- *External LCD* which picture will display on your external screen.
- *Picture ID* to assign your picture to someone within your contacts.
- *Call with ID* picture displays during incoming call with ID.
- *Call without ID* picture displays during incoming call without ID.

For pictures stored in your album, press *Pictures > My Albums > In Phone, Memory Card* or *Online Albums > Options* (right softkey) to do any of the following:

- *Send*
  - *To Contacts* to transmit the picture to recipients in your Contacts.
  - *Bluetooth* to send to a Bluetooth device.

- **To Services** to send the picture to a variety of services, using Sprint Picture Mail.

- *Play Videos* allows you to play your stored videos.

- *Print* to send the picture to a printing service, using Sprint Picture Mail.

- *Manage* to delete, upload, copy, move, select, unselect, and rename pictures.

- *Slideshow* to display the pictures in letterbox and play a slide show.

- *Filter By* to control which item are shown: *Show All*, *Pictures Only* or *Videos Only*.

- *Take New* allows you to retake your picture or video.

- *My Albums* allows you to jump to where you are managing your pictures and videos.

- *Select Multiple* allows you to select more than one picture and/or video.

Registering Your Sprint Picture Mail Account

The first time you use any of the picture management options involving the Sprint Picture Mail Web site, you

will be prompted to register your Sprint Picture Mail account and establish a password through your phone. This password will also allow you to sign in to the Sprint Picture Mail Web site at *www.sprint.com/picturemail* to access and manage your uploaded pictures and albums.

1. Press ·Ọ· > *Pictures* > *My Albums* > *Online Albums* > *View Albums*. (You will be prompted to register your Picture Mail Account.)

| *Note* | *If your Sprint service plan does not include Sprint Picture Mail, you will first be prompted to subscribe to the service for an additional monthly charge.* |

2. Press *Continue* (left softkey).

3. From the *Set Password* screen, use your keypad to enter a four-digit to 32-digit password and press ·Ọ·. (You will be prompted to confirm your password.)

| *Tip* | *Write down your Sprint Picture Mail password and keep it in a secure place.* |

4. Please wait while the system creates your account. Once you have received confirmation that your

account has been successfully registered, you may upload and share pictures and access the Sprint Picture Mail Web site.

Camera Mode Options

When the phone is in camera mode, press *Options* (right softkey) to display additional camera options:

- *Flash* to activate the flash.
- *Self Timer* to activate the camera's timer. (See "Setting the Self Timer" on page 112 for details.)
- *Fun Tools* apply color effects or frames to your pictures or set your camera to take multiple shots:
  - *Color Effect* to apply different color effects to the picture: *Off, Red, Green Blue, Yellow, Monochrome, Negative* or *Sepia*. (The default setting is *Off*.)
  - *Apply Fun Frame* to decorate your picture with a digital frame. Your phone offers you an array of choices.
- *Settings* and then choose one of these features:
  - *Brightness* to set the amount of light in a picture.
  - *White Balance* to adjust your camera to these lighting environments: *Auto*, *Sunny*, *Cloudy*, *Tungsten*, *Fluorescent* or *Twilight*. Choose *Auto* have

your phone adjust white balance as needed. Choose *Manual* to set a custom level of white balance.

- *Multiple Shots* to take more than one picture in a sequence.
- *Resolution* to determine a picture's sharpness.
- *Quality* to set the quality of the file: *Fine, Economy* or *Normal*.
- *Sounds* to set the sound affect once the picture is taken.
- *Icons Display* to show or hide your camera's indicators from the viewfinder.

Setting the Flash

1. From camera mode, press *Options > Flash*.

2. Select one of the following options and press *OK*:
   - *Off* to deactivate the flash.
   - *This Shot Only* to activate the flash for one shot.
   - *Auto* to activate the flash automatically.
   - *Always On* to activate the flash for all pictures.

Setting the Self Timer

To begin the Self Timer:

1. From camera mode, press *Options* (right softkey) >*Self Timer*.

2. Highlight the time delay you want to use (*5*, *10* or *15 Seconds*) and press ·Ô·. (The viewfinder displays the Self Timer countdown.)

3. Press ·Ô· to begin the timer, and get ready for the picture.

Note *While the Self Timer is active, all keys are disabled except the Camera Button and Stop (left softkey).*

Using the Zoom

This feature allows you to get closer to or farther away from an object when you take its picture. You can adjust the zoom from 1X to 4X.

To Use the Zoom

1. From camera mode, press the navigation key right or left to adjust the zoom. (A slider is displayed.)

2. Press ·Ô·. (The picture will automatically be saved in the *In Phone* folder.)

Recording Videos

In addition to taking pictures, you can also record, view, and send videos to your friends and family with your phone's built-in video camera.

You can shoot videos up to 30 seconds long. The camcorder also features an 4X zoom to let you take close-up videos. After you shoot the video, you can use your phone's many storage and messaging options as well as the fun editing tools.

To record a video:

1. Press ·Ô· >*Pictures* >*Camcorder*, to activate video mode. (Additional video options are available through the video mode Options menu. See "Video Mode Options" on page 113 for more information.)

Shortcut *To activate camcorder mode, you can also press the camera key once and select Camcorder. (See illustration on page 8).*

2. Using the phone's main screen as a viewfinder, aim the camera lens at your subject.

3. Press ·Ô· to start recording.
   - Press *Pause* (left softkey) to pause recording.
   - Press *Resume* (left softkey) to resume recording.

4. Press *Stop* (right softkey) to finish recording before the 30 second maximum. (The video will automatically be saved to the user-specified storage location.)
   - To shoot another video, press [BACK].

5. Press *Options* (right softkey) for more options:
   - *Send*
     - *Picture Mail* to upload the video you just shot to the Sprint Picture Mail Web site.
     - *Via Bluetooth* to send to a Bluetooth device.
   - *Assign* to assign the video as a video ringer.
   - *Upload* to upload videos from the In Phone Folder to the Sprint Picture Mail Web site.
   - *Post to Service* to send the video to a number of popular third-party Web image services.
   - *Mute* to silence the video.

   - *Delete* to delete the video you just shot.
   - *Add Text Caption* to add a text caption to your video.
   - *Take New Video* to return to camcorder mode.
   - *Properties* to display properties of the video you just shot such as the name, caption, date, time, duration, and resolution of the video.

> *Note* *If this is the first time you have accessed your Sprint Picture Mail account, you will be prompted to create a password.*
>
> *See the Experience Sprint Power Vision guide that came with your phone for information about Picture Mail.*

Video Mode Options

Your phone's camcorder has many features that help you shoot professional-looking videos quickly and easily.

> *Note* *Not all options will be available for all videos or from all menus.*

When the phone is in camcorder mode, press *Options* (right softkey) to access these features. They work as described in "Camera Mode Options" on page 111.

- *Video Light* turns on the camera light.
- *Self Timer* to begin a timer that delays the start of the video shoot.
- *Color Effect* to adjust color hues within your video.
- *Settings*
  - *Brightness* to set the amount of light in a picture.
  - *White Balance* to adjust your camera to these lighting environments: *Auto, Sunny, Cloudy, Tungsten, Fluorescent* or *Twilight*. Choose *Auto* have your phone adjust white balance as needed.
  - *Video Mode* to change between night and auto settings.
  - *Resolution* to determine a picture's sharpness.
  - *Cue Sound* to turn sound on or off.
  - *Icons Display* to show or hide your camcorder's indicators from the viewfinder.

Viewing Videos

After you shoot a video, it is automatically saved in the *In Phone* folder or *Memory Card* folder of My Album. From the *In Phone* folder or *Memory Card* folder, you can play your videos, upload them your Sprint Online Album, delete videos, and access additional options.

To view the videos stored in My Album:

1. Press $\dot{Q}$ > *Pictures* > *My Albums* > *In Phone, Memory Card* or *Online Albums*.

2. Use your navigation keys to scroll through the video thumbnails.

Assigning a Video Ringer

1. Press $\dot{Q}$ > *Pictures* > *My Album* > *In Phone* and select a video.

2. Press *Assign* (left softkey) to assign a video ringer.

Storing Pictures and Videos

Your phone's picture and video storage area is called *My Albums*. There are three types of folders in My Albums:

- *In Phone*
- *In microSD*
- *Online Albums*

Setting Storage Options

1. Press $\hat{\mathbf{Q}}$ > *Pictures* > *Settings* > *Auto Save to*.

2. Select *Phone Memory, Memory Card* or *Switch w/Card*. (*Switch w/Card* stores pictures to the In Phone folder if no microSD card is installed.)

In Phone Folder

Your phone's internal storage area is called the *In Phone* folder. From the In Phone folder, you can view all the pictures and videos you have stored there, send items to the Sprint Picture Mail site (*www.sprint.com/picturemail*), delete files, and access additional options.

To review your stored pictures and videos in the In Phone folder:

1. Press $\hat{\mathbf{Q}}$ > *Pictures* > *My Albums* > *In Phone*.

2. Use your navigation key to view and scroll through the pictures and videos.

microSD Picture and Video Folders

You can save pictures and videos into separate folders directly on the microSD card using your phone's pictures and videos settings. You can store multimedia files up to the size of the installed media card.

To review your stored pictures and videos in the microSD:

1. Press $\hat{\mathbf{Q}}$ > *Pictures* > *My Albums* > *Memory Card*.

2. Use your Navigation key to scroll through and view saved pictures and videos.

In Phone Folder and microSD Card Options

When you are viewing the In Phone folder or the microSD card folders, press *Options* (right softkey) to display the following options:

- *Send* to transmit pictures or videos to recipients in your Contacts or to send the picture to a variety of services, using Sprint Picture Mail.

  - *To Contacts* to transmit the picture to recipients in your Contacts.

  - *Bluetooth* to send to a Bluetooth device.

- **To Services** to send the picture to a variety of services, using Sprint Picture Mail.
- **Play**
- **Play Videos**
- **Print** to send the picture to a printing service, using Sprint Picture Mail.
- **Manage** to delete, upload, copy, move, select, unselect, and rename pictures and videos.
  - **Delete** to erase the selected picture or video.

> *Note* *Deleting pictures will free up memory space in your phone to enable you to take more pictures. Once deleted, pictures cannot be uploaded to your online Sprint Picture Mail account.*

  - **Upload** to upload files from My Album to the Sprint Picture Mail Web site (*www.sprint.com/picturemail*). Depending on your settings, you may be prompted to accept a data connection.
  - **Copy To Card** to copy the selected picture or video to another location.
  - **Move To Card** to move the selected picture or video to another location.

  - **Rename** to assign a different name to the picture or video. Use your keypad to enter the new name.
  - **Properties** to view technical information about the selected picture or video.
- **Slideshow** to display the pictures in letterbox and play a slide show.
- **Filter By** to control which item are shown: Show All, Pictures Only or Videos Only.
- **Take New**
  - **Picture**
  - **Video**
- **My Albums** to return to the main My Albums menu.
- **Select Multiple** allows you to select more than one picture and/or video.

Storing Pictures and Videos in Your microSD Card

Storing pictures and videos in your microSD card frees up memory in My Phone and allows you to transfer photo files to other SD-compatible devices.

To save a picture or video to the microSD card:

1. Press $\cdot \hat{Q} \cdot$ > *Pictures* > *My Albums* > *In Phone*.

2. Highlight a picture or video you wish to save to the microSD card and then press $\cdot \hat{Q} \cdot$.

3. Press *Options* (right softkey) > *Manage* > *Move To Card* and then press $\cdot \hat{Q} \cdot$.

To Assign Pictures and Videos

1. Press $\cdot \hat{Q} \cdot$ > *Pictures* > *My Albums* > *In Phone*.

2. Use your navigation keys to scroll through the pictures.

3. Press *Assign* (left softkey) for the following options:

   ■ *Screensaver*
   ■ *External LCD*
   ■ *Picture ID*
   ■ *Call with ID*
   ■ *Call without ID*

   – or –

   Select a video, press *Assign* (left softkey) for the following option:

   ■ Video ringer

Playing Video Clips Stored in Your microSD card

You can also play video clips stored in you microSD card. These can be shot by you and stored in your microSD card as well videos shared with you by others.

To play a video clip stored in your microSD card:

1. Press $\cdot \hat{Q} \cdot$ > *Pictures* > *My Albums* > *Memory Card*.

2. Highlight a stored video.

3. Press *Options* (right softkey) > *Play*.

Sending Sprint Picture Mail

Once you have taken a picture or a video, you can use the messaging capabilities of your phone to instantly share it with family and friends. You can send pictures or videos to up to 16 people at a time using their email

addresses or their phone numbers. Each Picture Mail can contain up to 28 pictures or two videos.

Sending Pictures and Videos From My Albums

You can send pictures and videos directly from My Albums.

To send pictures or videos from My Albums:

1. Press $\cdot \mathbf{\hat{Q}} \cdot$ > *Pictures* > *My Albums* > *In Phone* or *Memory Card.*

2. Highlight a picture or video you wish to send and then press $\cdot \mathbf{\hat{Q}} \cdot$. A checkmark appears on the corner of the thumbnail.

3. Press *Options* (right softkey) > *Send* > *To Contacts* and press $\cdot \mathbf{\hat{Q}} \cdot$.

4. Add recipients for the message and press *Next* (left softkey).

   ▪ To enter a recipient directly, highlight the *Add Mobile #* field and enter a wireless phone number, or highlight the *Add Email* field and add an email address, and press *Done* (left softkey).

   ▪ To add a recipient from Contacts, select *Add from Contacts*, select the desired contact(s), and press *Done* (left softkey).

   ▪ To add a recently used recipient, select *Add Recent Recipients*, select the desired contact(s), and press *Done* (left softkey).

5. Select the desired options to include a text message or a voice recording, or to set the message priority.

6. Confirm your recipients, message, voice recording, and picture or video.

7. Press *Send* (left softkey) to send your picture mail.

Note *The first time you send Sprint Picture Mail, you will be prompted to establish an account and password.*

Sending Pictures and Videos From Messaging

You can also send pictures and videos from your Messaging menu, using the Picture Mail application.

1. Press $\cdot \mathbf{\hat{Q}} \cdot$ > *Messaging* > *Send Message* > *Picture Mail.*

2. Add up to 16 recipients for the message and press *Next* (left softkey).

   ■ To enter a recipient directly, highlight the *Add Mobile #* field and enter a wireless phone number, or highlight the *Add Email* field, add an email address, and press *Done* (left softkey).

   ■ To add a recipient from Contacts, select *Add from Contacts*, select the desired contact(s), and press *Done* (left softkey).

   ■ To add a recently used recipient, select *Add Recent Recipients*, select the desired contact(s), and press *Done* (left softkey).

3. Add pictures or videos to your message.

   ■ To add an existing picture or video, select *In Phone*, *Memory Card* or *Online Albums*, select the desired files, and press *Next* (left softkey).

   ■ To add a new picture or video, select *Take New Picture* or *Take New Video*, capture the new picture or video, and press *Accept* (left softkey).

4. If desired, add a subject and a text message.

5. When you have finished, press *Send* (left softkey) to send the message.

| *Note* | *You can attach the entire album or any media online to send a Picture Mail message to any recipients from the phone.* |

Managing Sprint Picture Mail

Using the Sprint Picture Mail Web Site

Once you have uploaded pictures or videos to your online Picture Mail account at *www.sprint.com/picturemail* (see "In Phone Folder and microSD Card Options" on page 115), you can use your computer to manage your pictures. From the Sprint Picture Mail Web site, you can share pictures, edit album titles, add captions, and organize images. You can even send your pictures to be printed at participating retail locations.

You will also have access to picture management tools to improve and customize your pictures. You'll be able to lighten, darken, crop, add antique effects, add comic bubbles and cartoon effects, and use other features to transform your pictures.

To access the Sprint Picture Mail Web site:

1. From your computer's Internet connection, go to *www.sprint.com/picturemail.*

2. Enter your phone number and Sprint Picture Mail password to register. (See "Registering Your Sprint Picture Mail Account" on page 110.)

Managing Online Pictures and Videos from Your Phone

Use your phone to manage, edit or share pictures you have uploaded to the Sprint Picture Mail Web site at *www.sprint.com/picturemail.* (See "In Phone Folder and microSD Card Options" on page 115 for information about uploading.)

To view your online pictures from your phone:

1. Press $\cdot \dot{\mathbb{Q}} \cdot$ >*Pictures* >*Online Albums* >*View Albums*. (Depending on your settings you may be prompted to accept a data connection.) (The My Uploads folder and your albums are displayed.)

2. Select *My Uploads* or an album title and press *OK* to display. (Thumbnail pictures, up to nine per screen, are displayed.)

3. Select a picture and press *Options* (right softkey) to display your online picture options.

Uploading Pictures

To upload pictures or videos directly from your phone:

1. Press $\cdot \dot{\mathbb{Q}} \cdot$ >*Pictures* >*My Albums* >*In Phone* or *Memory Card*.

2. Select the pictures or videos you want to upload and press *Options* (right softkey) >*Manage* >*Upload*.

3. After your phone connects to the Picture Mail site, select an album for your uploaded pictures or videos and press *Upload* (left softkey).

4. To view an album, highlight it and press $\cdot \dot{\mathbb{Q}} \cdot$.

Sending Pictures and Videos

You can send pictures and videos from your Online Albums view.

To send pictures and videos from online albums:

1. From the online albums display, select a picture or video and press *Send* (left softkey).

2. To complete and send the message, follow steps 4-7 under "Sending Pictures and Videos" on page 120.

Working With Pictures Stored Online

You can manage the pictures you have uploaded to Sprint Picture Mail from your phone and online. You can create, view, and edit albums, download pictures to your phone, and share your albums.

Managing Pictures

To manage your pictures from your phone:

1. Press $\hat{\mathbf{Q}}$ > *Pictures* > *My Albums* > *Online Albums*.

2. Select an album to display and press $\hat{\mathbf{Q}}$.

3. Select a picture and press *Options* (right softkey) to display your options.

4. To select an option, highlight it and press $\hat{\mathbf{Q}}$.

   - *Copy/Move* to copy and move pictures to a selected album.
   - *Create Album* to create a new online album.
   - *Go to Album List* to view your list of albums.

   - *Delete* or *Delete All* to delete the selected picture or all pictures from the current album.
   - *Unselect*, *Select All* or *Unselect All* to change your current selection.

Downloading Pictures and Videos to Your Phone

To download pictures and videos from the Sprint Picture Mail Web site:

1. Press $\hat{\mathbf{Q}}$ > *Web*.

2. Press *Options* (right softkey) > *Go To Web Address*.

3. Use your keypad to enter *www.sprint.com/picturemail* and press *Go* (left softkey).

4. Enter your phone number and password.

5. Select an album and display a picture or video. (To display additional pictures or videos, highlight *Next*, and then press $\hat{\mathbf{Q}}$.)

6. Select *Download* and press $\hat{\mathbf{Q}}$. (The selected item will download and be placed in My Album.)

Sharing Albums

To send an album from the Sprint Picture Mail Web site:

1. From the Picture Mail Web site (see steps 1-4 under "Downloading Pictures and Videos to Your Phone"), select an album, scroll to *Album Options*, and press ⬡.

2. Select *Share Album: "<name>"*.

3. Enter a recipient from your Address Book or enter an email address or wireless phone number.

4. If desired, enter a message.

5. Select *Send* and press ⬡ to send the album.

Note	*For more information on using Sprint Picture Mail, visit www.sprint.com/picturemail.*

Bluetooth

♦ *Turning Bluetooth On and Off (page 123)*

♦ *Setting Up Bluetooth (page 124)*

♦ *Pairing Bluetooth Devices (page 125)*

♦ *Bluetooth Profiles (page 126)*

Your phone features built-in Bluetooth technology, allowing you to share information more easily than ever before. Bluetooth is a short-range communications technology that allows you to connect wirelessly to a number of Bluetooth devices, such as headsets and hands-free car kits, and Bluetooth-enabled handhelds, computers, printers, and wireless phones. The Bluetooth communication range is usually up to approximately 10 meters (30 feet).

Turning Bluetooth On and Off

By default, your device's Bluetooth feature is turned off. Turning Bluetooth on makes your phone "discoverable" by other in-range Bluetooth devices.

To turn Bluetooth on or off:

1. Press ·Ô· *Settings/Tools > Tools > Bluetooth*.

2. Press *Options* (right softkey).

3. Highlight *Settings* and press ·Ô·.

4. Highlight the *Bluetooth Power* field and press ·Ô·.

5. Use your navigation key to select *On* or *Off*, as desired and then press ·Ô·.

6. Press *Done* (left softkey) to save your settings.

Note *To extend battery life, set Bluetooth power to Off when not in use.*

Bluetooth Status Indicators

When Bluetooth is powered on, the Bluetooth indicator on the front of the phone flashes.

The following icons show your Bluetooth connection status at a glance:

● 🔵 — Bluetooth is connected.

● 🔵 — (steady) Bluetooth is active.

● 🔵 — (flashing) phone is in discovery mode.

Setting Up Bluetooth

You need to connect your phone to your Bluetooth headset before you can begin using it. To do this, you need to:

● Enter the name your phone uses for Bluetooth communication.

● Set your phone to be discovered by other Bluetooth devices.

● View your phone's Bluetooth address.

Your Phone's Bluetooth Name

Your phone's Bluetooth name will be seen by other in-range Bluetooth devices, depending on your Visibility settings. Your phone comes with a default Bluetooth name. You can change this to make it easy for others to find you.

To change the default Bluetooth name:

1. Press $\cdot\dot{\mathbf{Q}}\cdot$ > *Settings/Tools > Tools > Bluetooth.*

2. Press *Options* (right softkey).

3. Highlight *Settings* and press $\cdot\dot{\mathbf{Q}}\cdot$.

4. Highlight the *Rename Motorola V950* field and then press $\cdot\dot{\mathbf{Q}}\cdot$.

5. Use your keypad to enter a new name and then press $\cdot\dot{\mathbf{Q}}\cdot$.

6. Press *Save* (left softkey).

Set Discoverable

By setting your device as discoverable you make your phone visible (or discoverable) to other Bluetooth equipped devices.

To make your phone visible to other Bluetooth devices:

1. Press $\dot{\mathbb{Q}}$ *>Settings/Tools>Tools>Bluetooth> Options* (right softkey)*>Settings>Set Discoverable*.

2. Select *Bluetooth Menus Only* or *Always* and press *Done* (left softkey).

Pairing Bluetooth Devices

Paired Devices

The Bluetooth pairing process allows you to establish trusted connections between your phone and another Bluetooth device. When devices are paired, a passkey is shared between devices, allowing for fast, secure connections while bypassing the discovery and authentication process.

To pair your phone with another Bluetooth device:

1. Press $\dot{\mathbb{Q}}$ *>Settings/Tools>Tools>Bluetooth*.

2. Highlight *Add New Device* and press $\dot{\mathbb{Q}}$. (Your phone will display a list of discovered in-range Bluetooth devices. If the phone is already connected with a device then it will not search for

devices. The phone identifies devices which were earlier paired with the phone.

3. Select the device you wish to pair with and press $\dot{\mathbb{Q}}$.

Note   Due to different specifications and features of other Bluetooth-compatible devices, display and operations may be different, and functions such as transfer or exchange may not be possible with all Bluetooth-compatible devices.

Tip   For specific information about an accessory, refer to the instructions that came with it.

Your Phone's Bluetooth Address

Your phone Bluetooth address is a unique address that allows other Bluetooth devices to pair with it.

To view your phone's Bluetooth address:

1. Press $\dot{\mathbb{Q}}$ *>Settings/Tools>Settings>Bluetooth*.

2. Press *Options* (right softkey) *>Phone Info* to view information about your Bluetooth feature, including the Bluetooth Address.

Bluetooth

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Transferring Files Between Your Phone and Your PC

You can transfer files such as music, pictures, and video between your phone and Bluetooth-enabled PC or similar device. You do this using the File Transfer Profile (FTP) in your phone and the Bluetooth FTP client software found in most Bluetooth-enabled PCs. No external FTP client is necessary.

Before transferring files, your phone must be paired with a PC. (For information on pairing, see "Paired Devices" on page 125.) After pairing, you can browse and transfer folders and files between your PC and your phone's internal memory or the microSD card inserted in your phone.

The types of files you can transfer in this way are stored in the following locations:

● In the phone's memory:
  ▪ For music, the *audio* folder.
  ▪ For pictures, the *incamera* folder.
  ▪ For video, the *incamcorder* folder.

● On the microSD card:

▪ For music, the *Music* folder or *Media* folder.
▪ For pictures, the *DCIM* folder.
▪ For video, the *DCIM* folder.

Bluetooth Profiles

All of the Bluetooth settings you configure are stored in your phone's Bluetooth user profile. Different profiles can be used for specific Bluetooth functions.

● *File Transfer Profile (FTP)* — This profile functions as a wireless data cable allowing the browsing and transfer of files using the Bluetooth client software available on most Bluetooth-enables PCs. Files such as music, pictures, and videos can be transferred between the PC and the phone's internal memory or the microSD card inserted in the phone

● *Headset Profile* — This profile functions as a wireless ear jack. When an incoming call is received, the ringer can be heard through the headset instead of through the handset. The call can then be received by pushing a button. While using the handset, you can use the headset instead of the phone by pushing a button on the headset, the same as

inserting a jack into the phone. Increase or decrease the volume by using the volume key on the side of the handset.

● *Hands-Free Profile* — This profile functions as a wireless car kit. Incoming calls ring to the hands-free headset or device. Calls can be received by pressing a button on the headset or device. For dialing, four functions are supported: recent call dial, voice dial, speed dial, and number dial. Increase or decrease the volume by using the volume key on the side of the handset.

● *Dial-Up Network Profile (DUN)* — This profile functions as a wireless data cable, connecting a PC or PDA to a network through your handset.

● *Object Push Profile (OPP)* — This profile functions as a mechanism to allow for the transfer of contact information. Contacts and your business card can be transferred to other Bluetooth devices using this profile. In addition, this profile allows the phone to accept and receive contact and business card information from other Bluetooth devices.

● *Advanced Audio Distribution Profile (A2DP)* — This profile functions as a wireless stereo connection to stereo Bluetooth headsets.

● *Audio/Video Remote Control Profile (AVRCP)* — This profile functions as a wireless remote control. In combination with A2DP, an AVRCP enabled stereo headset can be used to play, pause, stop, fast forward or rewind music. Skipping to the next or previous track is also supported.

Bluetooth

Sprint Service

Sprint ahead

Sprint Service Features: The Basics

- ♦ *Using Voicemail (page 130)*
- ♦ *Using SMS Text Messaging (page 135)*
- ♦ *Using SMS Voice Messaging (page 137)*
- ♦ *Using Caller ID (page 139)*
- ♦ *Responding to Call Waiting (page 139)*
- ♦ *Composing SMS Voice Messages (page 138)*
- ♦ *Using Call Forwarding (page 140)*
- ♦ *Updating Phone Software (page 141)*

Now that you've explored your phone's fundamentals, it's time to learn about the calling features that enhance your Sprint service. This section outlines your basic Sprint service features.

Using Voicemail

Setting Up Your Voicemail

All unanswered calls to your phone are automatically transferred to your voicemail, even if your phone is in use or turned off. Therefore, you will want to set up your Sprint Voicemail and personal greeting as soon as your phone is activated.

To set up your voicemail:

1. From standby mode, press and hold ①.

2. Follow the system prompts to:
   - Create your passcode.
   - Record your name announcement.
   - Record your greeting.
   - Choose whether or not to activate One-Touch Message Access (a feature that lets you access messages simply by pressing and holding ①, bypassing the need for you to enter your passcode).

> | Note | Voicemail Passcode
> | | *If you are concerned about unauthorized access to your voicemail account, Sprint recommends that you enable your voicemail passcode. (Do not activate One-Touch Message Access.)*

For more information about using your voicemail, see "Using Voicemail" on page 130.

Voicemail Notification

There are several ways your phone alerts you to a new message:

● By displaying a message on the screen.
● By sounding the assigned ringer type.
● By displaying 📨 at the top of your screen.

> | Note | *When you are roaming off the network, you may not receive notification of new voicemail messages. It is recommended that you periodically check your voicemail by dialing 1 + area code + your phone number. When your voicemail answers, press * and enter your passcode. You will be charged roaming rates when accessing voicemail while roaming off the Sprint National Network.*
> | | *Your phone accepts messages even when it is turned off. However, you are only notified of new messages when your phone is turned on and you are in a Sprint service area.*

Sending an Incoming Call to Voicemail

► Press *Ignore* (right softkey).

Retrieving Your Voicemail Messages

You can review your messages directly from your wireless phone or from any other touch-tone phone. To dial from your wireless phone, you can either speed dial your voicemail or use the menu keys.

Using One-Touch Message Access

▶ Press and hold 1. (Your phone will dial your voicemail box.)

Using the Menu Keys on Your Phone to Access Your Messages.

▶ Press ⋅ȯ⋅ > *Messaging* > *Voicemail* > *Call Voicemail* and press © to listen to your messages.

Note *You are charged for airtime minutes when you are accessing your voicemail from your phone.*

Using Another Phone to Access Messages

1. Dial your phone number.

2. When your voicemail answers, press ✳.

3. Enter your passcode.

Tip *When you call into voicemail, you first hear the header information (date, time, and sender information) for the message. To skip directly to the message, press 4 during the header.*

Voicemail Key Guide

Here's a quick guide to your keypad functions while listening to voicemail messages. For further details and menu options, see "Voicemail Menu Key" on page 134.

1 Date/Time	2 Send Reply	3 Advance
4 Replay	5 Rewind	6 Forward
7 Erase	8 Return Call	9 Save
✳ Cancel	0 Help	# Skip

Voicemail Options

Your phone offers several options for organizing and accessing your voicemail.

Using Expert Mode

Using the Expert Mode setting for your personal voicemail box helps you navigate through the

voicemail system more quickly by shortening the voice prompts you hear at each level.

To turn Expert Mode on or off:

1. Press and hold $\boxed{1}$ to access your voicemail. (If your voicemail box contains any new or saved messages, press $\boxed{*}$ to access the main voicemail menu.)

2. Press $\boxed{3}$ to change your Personal Options, following the system prompts.

3. Press $\boxed{3}$ for Expert Mode. Follow the prompts to turn Expert Mode on or off.

Setting Up Group Distribution Lists

You can create up to 20 separate group lists, each with up to 20 Sprint voicemail customers.

1. Press and hold $\boxed{1}$ to access your voicemail. (If your voicemail box contains any new or saved messages, press $\boxed{*}$ to access the main voicemail menu.)

2. Press $\boxed{3}$ to change your Personal Options, following the system prompts.

3. Press $\boxed{1}$ for Settings.

4. Press $\boxed{5}$ for Group Distribution Lists.

5. Follow the voice prompts to create, edit, rename or delete group lists.

Sprint Callback

Return a call after listening to a message without disconnecting from voicemail.

▶ Press $\boxed{8}$ after listening to a message.

Voicemail-to-Voicemail Message

Record and send a voicemail message to other Sprint Voicemail users.

1. From the main voicemail menu, press $\boxed{2}$ to send a message.

2. Follow the voice prompts to send your voicemail message.

Voicemail-to-Voicemail Message Reply

Reply to a voice message received from any other Sprint Voicemail user.

1. After listening to a voicemail message, press **2**.

2. Follow the voice prompts to record and send your reply.

Voicemail-to-Voicemail Message Forwarding

Forward a voicemail message, except those marked "Private," to other Sprint Voicemail users.

To forward a voicemail message:

1. After listening to a message, press **6**.

2. Follow the voice prompts to forward the voicemail message.

Voicemail-to-Voicemail Receipt Request

Request confirmation that your voicemail message has been listened to when you send, forward or reply to other Sprint users.

1. After you have recorded a message, press **1** to indicate that you are satisfied with the message you recorded.

2. Press **4** to mark receipt requested.

3. Press **1** to send your voicemail message.

Extended Absence Greeting

When your phone is turned off or you are off the Sprint National Network for an extended period, this greeting can be played instead of your normal personal greeting.

1. From the main voicemail menu, press **3** for Personal Options.

2. Press **2** for greetings.

3. Press **3** to record an Extended Absence Greeting.

Clearing the Message Icon

Your phone may temporarily continue to display the message icon after you have checked your messages.

▶ Press ·Ọ· > *Messaging* > *Voicemail* > *Clear Icon*.

Voicemail Menu Key

Following the prompts on the voicemail system, you can use your keypad to navigate through the voicemail menu. The following list outlines your phone's voicemail menu structure.

① Listen

② Send

③ Personal Options

　　① Settings

　　　　① Skip passcode

　　　　② Autoplay

　　　　③ Message Date & Time On/Off

　　　　④ Change Passcode

　　　　⑤ Group Distribution List

　　　　⑥ Numeric Paging to a Wireless Phone

　　　　✱ Return to Personal Options Menu

　　② Greetings

　　　　① Main Greeting

　　　　② Recorded Name

　　　　③ Extended Absence Greeting

　　　　✱ Return to Personal Options Menu

　　③ Expert Mode (On/Off)

　　✱ Return to Personal Options Menu

⑧ Place a Call

✱ Exit

Using SMS Text Messaging

With SMS Text Messaging, you can send and receive instant text messages between your wireless phone and another messaging-ready phone. When you receive a new message, it will automatically display on your phone's screen.

In addition, SMS Text Messaging includes a variety of preset messages, such as "I'm running late, I'm on my way," that make composing messages fast and easy. You can also customize your own preset messages (up to 160 characters).

Composing SMS Text Messages

1. Press ·Ò· > *Messaging* > *Send Message* > *Text Message*.

2. Choose from *Recent Recipients*, *Contacts* or *Add Mobile #* or *Add Email*. Enter the recipient's phone number and press ·Ò·.

3. Scroll to *Message*, compose your message, and press *Next* (left softkey).

   - To type a message, use your keypad to enter your message. Press *Options* (right softkey), highlight your desired input mode, and press $\cdot \dot{\mathbb{Q}} \cdot$.
   - To use a preset message, press *Options* (right softkey), select *Insert Preset Msg*, highlight your desired message, and press $\cdot \dot{\mathbb{Q}} \cdot$.

4. To ask the recipient to call you back, select the *Callback* check box and enter the number you can be reached at.

5. If your message is urgent, select the *Urgent* check box.

6. Review your message and press *Send* (left softkey).

Accessing SMS Text Messages

To read an SMS Text message:

▶ When you receive a text message, it will be displayed automatically on your phone's screen. Use your navigation key to scroll down and view the entire message. (You can also go to your

Messaging Inbox by pressing $\cdot \dot{\mathbb{Q}} \cdot$ > *Messaging* > *Text Messaging* > *Inbox*.)

To reply to an SMS Text message:

1. While the message is open, press *Reply* (left softkey).

2. Compose your reply or use the preset messages.
   - If you want to include the original message in your reply, press *Send* (left softkey).
   - To type a message, use your keypad to enter your message. Press *Options* (right softkey) to select a character input mode.
   - To use a preset message, press *Options* (right softkey), select *Insert Preset Msg*, highlight your desired message, and press $\cdot \dot{\mathbb{Q}} \cdot$.

3. To ask the recipient to call you back, select the *Callback* check box and enter the number you can be reached at.

4. If your message is urgent, select the *Urgent* check box.

5. Review your message and press *Send* (left softkey).

Using Preset Messages

See "Managing Preset Messages" on page 56 for information about adding, deleting, and editing preset messages.

Note *Text SMS and Voice SMS messages may only be sent to 10-digit wireless numbers.*

Using SMS Voice Messaging

In addition to SMS Text Messaging, your phone is enabled with SMS Voice Messaging. With SMS Voice Messaging, you can send a voicemail message to other SMS-enabled phones or to working email addresses without making a phone call. Just record a message and send it directly to the recipient's phone messaging inbox.

You can send SMS Voice messages to up 10 recipients simultaneously. You can even send an SMS Voice message to yourself, making it an easy way to send yourself reminders and notes. SMS Voice messages are stored right on your phone, there is no need to call your voicemail to retrieve them.

Activating SMS Voice Messaging

When you first turn on your phone, you will find an SMS Voice message in your SMS Voice Inbox. Listen to the message to get a quick overview of your SMS Voice features.

To activate SMS Voice messages, you need to send an initial SMS Voice message and follow the system prompts.

To activate SMS Voice messages:

1. Press *Contacts* (right softkey).

2. Highlight an entry you want to send an SMS Voice message.

3. Press *Send MSG* (left softkey) > *Voice SMS*.

4. Press *Record* (left softkey), record a message and then press *Done* (left softkey).

5. Follow the prompts to activate SMS Voice messaging.

Playing an SMS Voice Message

1. Press ⋅◇⋅ > *Messaging* > *Voice SMS* > *Inbox*.

2. Select the message you want to play.

3. Press $\dot{\mathbf{Q}}$ to play the message.

To display the message options, press *Options* (right softkey).

> *Note* *When you receive an SMS Voice message in standby mode, your phone displays a notification and the option to open it right away.*

Composing SMS Voice Messages

1. Press $\dot{\mathbf{Q}}$ > *Messaging* > *Send Message* > *Voice SMS*.

2. Choose from *Recent Recipients, Contacts, Mobile #* or *Add Email*.

   – or –

   Use your key pad to enter the email address or phone number of the recipient.

3. Press *Record* (left softkey).

4. Start recording after the beep. (You can record up to two minutes.)

5. When you finish recording, press *Done* (left softkey).

6. Press *Send* (left softkey) to send the message.

Replying to SMS Voice Messages

1. Press $\dot{\mathbf{Q}}$ > *Messaging* > *Voice SMS* > *Inbox*.

2. Select the message you want to reply to, press $\dot{\mathbf{Q}}$, and then press *Reply* (left softkey).

3. Select *Voice SMS*.

4. Press *Record* (left softkey).

5. Start recording after the beep. (You can record up to two minutes.)

6. When you finish recording, press *Done* (left softkey).

7. Press *Send* (left softkey) to send the message.

Using Caller ID

Caller ID allows people to identify a caller before answering the phone by displaying the number of the incoming call. If you do not want your number displayed when you make a call, just follow these easy steps.

1. Press ⊠⑥⑦.

2. Enter the number you want to call.

3. Press ⊙.

To permanently block your number, call Sprint Customer Service at 1-888-211-4727.

Responding to Call Waiting

When you're on a call, Call Waiting alerts you to incoming phone calls. Your display screen alerts you that another call is coming in and shows the caller's number (if it is available).

To respond to an incoming call while you're on a call:

▶ Press ⊙. (This puts the first caller on hold and answers the second call.)

To switch back to the first caller:

4. Press ⊙ again.

> *Tip* *For those calls where you don't want to be interrupted, you can temporarily disable Call Waiting by pressing *70 before placing your call. Call Waiting is automatically reactivated after you end the call.*

Making a Three-Way Call

With Three-Way Calling, you can talk to two people at the same time. When using this feature, the normal airtime rates will be charged for each of the two calls.

1. Enter a number you wish to call and press 🔘.

2. Once you have established the connection, press *Options* (right softkey) > *3-Way Call*, and press ᐧ◌ᐧ.

3. Enter the second number you wish to call and press 🔘.

4. When you're connected to the second party, press 🔘 again to begin your Three-Way Call.

5. If one of the people you called hangs up during your call, you and the remaining caller stay connected. If you initiated the call and are the first to hang up, all other callers are disconnected.

Note *Call Waiting and Three-Way Calling are not available while roaming off the Sprint National Network.*

Using Call Forwarding

Call Forwarding lets you forward all your incoming calls to another phone number — even when your phone is turned off. You can continue to make calls from your phone when Call Forwarding is activated.

To activate Call Forwarding:

1. Press ✳ 7 2.

2. Enter the area code and phone number to which your future calls should be forwarded.

3. Press 🔘. (You will hear a tone to confirm the activation of Call Forwarding.)

To deactivate Call Forwarding:

1. Press ✳ 7 2 0.

2. Press ᐧ◌ᐧ. (You will hear a tone to confirm the deactivation.)

Note *You are charged a higher rate for calls you have forwarded.*

Updating Phone Software

You can update the software on your phone by downloading software updates over the air.

To update your phone's software:

1. Press ·○· > *Settings/Tools > Settings > Phone Info > Update Software.* Your phone checks for software updates.

2. If a software update is available press *Yes* (left softkey) to continue the update process. From this point, the software update may take up to 10 minutes to complete.

3. Press *Next* (left softkey) on the following screen to continue the update.

4. If you want to view more information about the software update, before the update starts, select *More Details*. Press *OK* (left softkey) to return to the previous screen.

5. Select *Update Phone SW* to complete the software update.

After the software update is complete, your phone powers off and then powers back on.

If software updates are available, Sprint may send a request to your phone asking you to update your phone's software. This request will appear as a message on your phone's display. If you see this message, press *Yes* (left softkey) and follow the prompts on your phone's display to complete the software upgrade.

Web and Data: Sprint Power Vision

Sprint Power Vision offers easy and amazing data services you will really use. These features – including messaging, games, downloadable ringers and screen savers, and portable Web access – let you have fun, stay in touch, and stay informed no matter where you go on the Sprint National Network.

Sprint Power Vision Applications

Here is a brief list of the applications available through your phone. For more information, please visit us online at *www.sprint.com*.

Sprint Picture Mail – Instantly shoot, share, and print sharp digital pictures, and take and send short video clips with your phone.

Messaging – Send and receive email messages and instant messages and participate in online chat discussions on your wireless phone.

Games – Play exciting games with full-color graphics, sound, and vibration. Choose from hundreds of games to play anytime.

Ringers – Personalize your phone by downloading and assigning different ringers to numbers in your Contacts.

Screen Savers – Download unique images to use as screen savers or make it easy to tell who's calling by assigning specific images to numbers in your Contacts.

Web – Experience full-color graphic versions of popular Web sites from your phone.

On Demand – Set and then receive customized, up-to-date information on sports, weather, news, money, and more, on demand – the way you want it.

Phone as Modem – Use your phone as a high-speed Internet connection for your laptop computer.

Getting Started With Sprint Power Vision

With your Sprint service, you are ready to start enjoying the advantages of Sprint Power Vision. This section will help you learn the basics of using your Power Vision services, including managing your user name, launching a Vision connection, and navigating the Web with your phone.

Your User Name

When you buy your phone and sign up for service, you're automatically assigned a user name, which is typically based on your name and a number, followed by "@sprintpcs.com." (For example, the third John Smith to sign up for Sprint Power Vision services might have *jsmith003@sprintpcs.com* as his user name.)

When you use Sprint Power Vision services, your user name is submitted to identify you to the Sprint National Network.

Your user name will be automatically programmed into your phone. You don't have to enter it.

Finding Your User Name

If you aren't sure what your user name is, you can easily find it online or on your phone.

- At *www.sprint.com*. Sign on to your account using your phone number and password. To display your user name, click on the *My Personal Information* menu, then click on *Vision User Name*.

- On your phone. You can find your user name under the Phone Info option in your phone's Settings menu (*Settings/Tools > Settings > Phone Info > My Phone Number*).

Updating Your User Name

If you choose to change your user name and select a new one online, you must then update the user name on your phone.

➤ Press ·Ọ· > *Settings/Tools* > *Settings* > *More...* > *Data Services* > *Update Profile*. (To cancel, press 🔙 before completing the update.)

Launching a Sprint Power Vision Connection

➤ Press ·Ọ· > *Web*. (Your Sprint Power Vision connection starts and the Sprint Power Vision home page is displayed.)

The Sprint Power Vision Home Page

While connecting, an animation and a "Connecting" message may be displayed.

> *Tip* *To change the default launch page to the last page you viewed, press* Menu *(right softkey)* > More... > Preferences > Launch Page *and select* Last Page.

Data Connection Status and Indicators

Your phone displays the current status of your data connection through indicators at the top of the screen. The following symbols are used:

Your phone is connected to the high-speed Sprint Mobile Broadband Network (EVDO). When the triangles are black, data is being transferred (for example, when you are opening a Web page); when the triangles are gray, you are connected to the network but data is not currently being transferred (for example, when you are viewing a Web page that is completely open). In either state, you can receive incoming calls.

Your phone is on and is connected to the Sprint 1xRTT data network. When the arrows are black,

data is being transferred (for example, when you are opening a Web page) and you cannot receive calls. When the arrows are gray, you are connected to the network but data is not currently being transferred (for example, when you are viewing a Web page that is completely open), and you can receive calls.

If no indicator is displayed, your phone does not have a current data connection. To launch a connection, see "Launching a Sprint Power Vision Connection" on page 144.

Navigating the Web

Navigating through menus and Web sites during a Sprint Power Vision session is easy once you've learned a few basics. Here are some tips for getting around:

Softkeys

During a Sprint Power Vision session, the bottom line of your phone's display contains one or more softkeys. These keys are shortcut controls for navigating around the Web, and they correspond to the softkeys directly below the phone's display screen.

Tip	*Depending on which Web sites you visit, the labels on the softkeys may change to indicate their function.*

To use softkeys:

▶ Press a softkey. (If an additional pop-up menu is displayed when you press the softkey, select the menu items using your keypad [if they're numbered] or by highlighting the option and pressing *OK*.)

Scrolling

As with other parts of your phone's menu, you'll have to scroll up and down to see everything on some Web sites.

To scroll line by line through Web sites:

▶ Press the navigation key up and down.

To scroll page by page through Web sites:

▶ Press the volume buttons on the side of the phone.

Selecting

Once you've learned how to use softkeys and scroll, you can start navigating the Web.

To select onscreen items:

▶ Use the navigation key to highlight an item, and then press the left softkey (or press ·Ọ·).

Tip	*You'll find that the left softkey is used primarily for selecting items. This softkey is often labeled "OK."*
	If the items on a page are numbered, you can use your keypad (number keys) to select an item.

Links, which are displayed as underlined text, allow you to jump to Web pages, select special functions or even place phone calls.

To select links:

▶ Highlight the link and press the appropriate softkey.

Going Back

To go back one page:

▶ Press the [BACK] key on your phone.

Note	*The [BACK] key is also used for deleting text (like a BACKSPACE key) when you are entering text.*

Going Home

To return to the home page from any other page:

▶ Press and hold [BACK].

– or –

Press ·Ọ· > *Home*.

Accessing Messaging

You can send and receive email messages, instant messages, and text messages and participate in Web-based chat rooms right from your phone. Messaging allows you to stay connected 24 hours a day anywhere on the Sprint National Network.

Using Email

Your phone's Email application lets you access and manage multiple email accounts simultaneously in one convenient location.

Getting Started With Email

1. Press $\dot{\mathbf{Q}}$ > *Messaging* > *Email*. (The Email setup wizard will start.)

2. Press the right softkey to continue.

3. Enter your wireless phone number and press the right softkey. (If the phone number is already filled in, press the right softkey to continue.)

4. Select an email provider (such as AOL® Mail, AIM® Mail, Windows® Live, Yahoo!® or Gmail®) and press the right softkey.

   – or –

   Select *More* to choose from additional options. There are many available email options listed or you may add your own POP or IMAP email accounts.

5. Follow the setup wizard instructions to enter the required sign-up information. Press *Accept* (right softkey) if you are prompted to accept any license agreements or disclaimers.

> *Note* *The information required to sign in will vary depending on the email provider you are accessing.*

6. If applicable, read the notice regarding Mail Push. If you would like to enable Mail Push, press *Yes* (right softkey). If another notice appears, review it and press *Yes* (right softkey) again to enable Mail Push.

> *Note* *Mail Push allows your phone to automatically retrieve new email messages without having to select the* Send/Receive *option. When Mail Push is enabled, you will receive an onscreen notice of new email messages. These notices may be charged as SMS Text Messages. Please consult your service plan for details.*

Accessing Email

Using Email on your phone is even easier than using multiple email accounts on your computer. Launch the application for instant access to all your accounts.

1. Once you have set up your Email, press $\dot{\mathbf{Q}}$ > *Messaging* > *Email* to launch the application. (Your default account inbox will be displayed.)

   – or –

   From an *Email New Message* notice (if Mail Push is enabled), select *GO* to go to your inbox.

2. Use your keypad and navigation keys to read, manage, and reply to your email messages.

   ▪ Press *Menu* (right softkey) to select messaging options, such as *Delete*, *Compose*, *Reply*, *Send/Receive* or *Settings*.

   ▪ Press *Menu* (right softkey) > *Send/Receive* to manually check for new messages.

   ▪ To view a different email account, use your navigation key to select the drop-down menu next to the Inbox tab at the top of the screen, and then select an account. You can also navigate to the Home tab at the top of the screen and select an available account from there.

   ▪ To add a new account, use your navigation key to select the *Home* tab at the top of the screen, and then select Add Account. Follow the instructions in "Getting Started With Email" on page 147 to set up a new account.

Note *You can also access certain email accounts, including your Sprint Mail account, through the Power Vision home page. Press ·Ọ· > Web and then select* Messaging > Email > [PCS Mail, AOL & AIM Mail, MSN Hotmail *or* Yahoo! Mail]. *Follow the onscreen instructions to enter your account information and access your email messages.*

Accessing Sprint Instant Messaging

Sprint Power Vision also provides you with access to popular instant messaging (IM) clients, including AOL® Instant Messenger™, MSN® Messenger, and Yahoo!® Messenger.

1. From the home page, select *Messaging* > *IM*.

2. Select an IM provider, such as *AOL Instant Messenger*, *MSN Messenger* or *Yahoo! Messenger*.

3. Use your keypad to enter the required sign-in information for the selected provider, such as user name or password, and select *Sign In*. (Your IM screen for the selected provider will be displayed.)

Note	*The information required to sign in will vary depending on the instant messaging provider you are accessing.*

4. Follow the onscreen instructions to read, reply to, compose, and send messages and manage your IM account.

Accessing Wireless Chatrooms

Sprint Power Vision gives you the ability to join wireless chatrooms from your phone.

1. From the home page, select *Messaging > Chat & Dating*.

2. Select a chat provider and follow the onscreen instructions to sign up and begin chatting.

Note	*Chat & Dating options change frequently, so check back often to see what's new.*

Downloading Content

With Sprint Power Vision, you have access to a dynamic variety of Premium Services content, such as downloadable Games, Ringers, Screen Savers, and other applications. (Additional charges may apply.) The basic steps required to access and download Premium Services content are outlined below.

Accessing the Download Menus

1. Press ·ô· >*My Stuff*.

2. Select the type of file you wish to download (*Games*, *Themes*, *Ringers*, *Screen Savers*, *Applications* or *Call Tones*), and then select *Get New*. (The browser will start and take you to the corresponding download menu.)

To access the download menus from the Web browser:

1. From the home page, select *Downloads*.

2. Select *Games*, *Ringers*, *Screen Savers* or *Applications* to go to the corresponding download menu. (For more information on navigating the Web, see "Navigating the Web" on page 145.)

Selecting an Item to Download

You can search for available items to download in a number of ways:

● *Featured* displays a rotating selection of featured items.

● *Categories* allows you to narrow your search to a general category, such as Country or Pop/Rock for Ringers or For the Ladies for Screen Savers. (There may be several pages of available content in a list. Select *Next 9* to view additional items.)

● *Search* allows you to use your keypad to enter search criteria to locate an item. You may enter an entire word or title or perform a partial-word search.

Downloading an Item

Once you've selected an item you wish to download, highlight it and press ·Ô·. You will see a summary page for the item including its title, the vendor, the download details, the file size, and the cost. Links allow you to view the *License Details* page, which outlines the price, license type, and length of license for the download, and the *Terms of Use* page, which details the Premium

Services Terms of Use and your responsibility for payment.

To download a selected item:

1. From the information page, select *Buy*. (The item will download automatically. When the *New Download* screen is displayed, the item has been successfully downloaded to your phone.)

Note	*If you have not previously purchased an item, you will be prompted to create your purchasing profile.*

2. Select an option to continue:

   ■ Select *Use/Run/View* to assign the downloaded item (or to start, in the case of a game or an application). Your Vision session will end, and you will be redirected to the appropriate phone menu screen.

   ■ Select *Set as* to assign a ringer or screen saver to a phone function.

   ■ Select *Settings* to configure downloaded games or applications.

   ■ Select *Shop* to browse for other items to download.

- Press 🔲 to quit the browser and return to standby mode.

Using My Content Manager

Whether you purchase your Premium Services content from your phone or from your online account management page at *www.sprint.com*, all of your purchases are stored in *My Content Manager* and may be downloaded to your phone from there.

My Content Manager is a storage area on the Sprint National Network that allows you to store all your Premium Services downloadable files. The files remain in My Content Manager until their license terms have expired – even after you have downloaded the content to your phone. This provides you with a convenient place to access information about your downloaded files without having to store the information in your phone's memory.

To access My Content Manager:

▶ From the home page, select *Downloads > My Content Manager*. (A list of your purchased items will be displayed.)

To download purchased content from My Content Manager:

1. From the *My Content Manager* display (see above), highlight the item you wish to download, and press ·Ọ·. (The information page for the selected item will be displayed.)

2. Select *Download* and press ·Ọ·. (The item will download automatically. When the New Download screen is displayed, the item has been successfully downloaded to your phone.)

3. Select an option to continue:

   - Select *Use/Run/View* to assign the downloaded item (or to start, in the case of a game or an application). Your Sprint Power Vision session will end, and you will be redirected to the appropriate phone menu screen.

   - Select *Set as* to assign a ringer or screen saver to a phone function.

   - Select *Settings* to configure downloaded games or applications.

   - Select *Shop* to browse for other items to download.

■ Press 🔲 to quit the browser and return to standby mode.

> *Tip* *You can also access My Content Manager through the phone's main menu. Press ·Ò· > My Stuff > [Games, Ringers, Screen Savers, or Applications] > My Content Manager. The browser will open and take you to the corresponding content.*

For complete information and instructions on downloading *Games*, *Ringers*, *Screen Savers*, and *Applications*, visit the Digital Lounge at *www.sprint.com*.

Exploring the Web

With Web access on your phone, you can browse full-color graphic versions of your favorite Web sites, making it easier than ever to stay informed while on the go. Follow sports scores, breaking news, and weather, and shop on your phone anywhere on the Sprint National Network.

In addition to the features already covered in this section, the Sprint Power Vision home page offers access to these colorful, graphically rich Web categories, including *News, Weather, Entertainment, Sports,* *Money, Travel, Shopping,* and *Tools*, as well as useful management options including *My Account* and *Search*. Many sites are available under more than one menu – choose the one that's most convenient for you.

Using the Browser Menu

Navigating the Web from your phone using the Sprint Power Vision home page is easy once you get the hang of it. For details on how to navigate the Web, select menu items, and more, see "Navigating the Web" on page 145.

Although the home page offers a broad and convenient array of sites and services for you to browse, not all sites are represented, and certain functions, such as going directly to specific Web sites, are not available. For these and other functions, you will need to use the browser menu. The browser menu offers additional options to expand your use of the Web on your phone.

Opening the Browser Menu

The browser menu may be opened anytime you have an active Sprint Power Vision session, from any page you are viewing.

To open the browser menu:

▶ Press *Menu* (right softkey). (The browser menu will be displayed.)

Options available under the browser menu include:

● *Home.* Returns the browser to the Sprint Power Vision home page.

● *Forward.* Returns you to a previously viewed page (after having used the key).

● *Mark this Page.* Allows you to bookmark the current site.

● *My bookmarks.* Allows you to access and manage your bookmarks.

● *Search.* Launches a Web search.

● *Send page to....* Allows you to send a URL via SMS.

● *Go to web address.* Allows you to navigate directly to a Web site by entering its URL (Web site address).

● *History.* Keeps a list of links to your most recently visited sites. To navigate to a site, highlight it and press ⋅Ò⋅, and then select *Connect*.

● *Page info.* Shows the page URL, size.

● *Browser options.* Displays additional options:

  ■ *Settings.* Lets you configure and manage your browser settings.

  ■ *Reload this page.* Refreshes the current browser page.

  ■ *Restart browser.* Refreshes the current browser session.

  ■ *View error log.* Lets you display the script log.

  ■ *Browser info.* Allows you to display information about your browser.

Creating a Bookmark

Bookmarks allow you to store the address of your favorite Web sites for easy access at a later time.

1. Go to the Web page you want to mark.

2. Press *Menu* (right softkey) to open the browser menu.

3. Select *Mark this Page* and press ⋅Ò⋅ twice to save the bookmark.

Accessing a Bookmark

1. Press *Menu* (right softkey) to open the browser menu.

2. Select *View Bookmarks*.

3. Select a bookmark and press $\hat{\mathbf{Q}}$ (or press the number corresponding to the bookmark you wish to access).

Deleting a Bookmark

1. Press *Menu* (right softkey) to open the browser menu.

2. Select *Bookmarks*.

3. Select a bookmark and press *Menu* (right softkey).

4. Select *Delete*. (A confirmation will be displayed.)

5. Press *Yes* (right softkey) to remove the bookmark.

Going to a Specific Web Site

To go to a particular Web site by entering a URL (Web site address):

1. Press *Menu* (right softkey) to open the browser menu.

2. Select *Go to URL*.

3. Select the URL field and press $\hat{\mathbf{Q}}$.

4. Use your keypad to enter the URL of the Web site you wish to go to and press $\hat{\mathbf{Q}}$.

5. Press $\hat{\mathbf{Q}}$ again to go to the Web site.

| *Note* | *Not all Web sites are viewable on your phone.* |

Reloading a Web Page

1. Press *S* (right softkey) to open the browser menu.

2. Select *Refresh this page*. (The browser will reload the current Web page.)

Restarting the Web Browser

If the Web browser seems to be malfunctioning or stops responding, you can usually fix the problem by simply restarting the browser.

1. Press *Menu* (right softkey) to open the browser menu.

2. Select *More... > Restart Browser*.

On Demand

With Sprint Power Vision's exclusive On Demand feature, you can personalize your phone's data services to suit your needs. The On Demand feature makes it easier than ever to retrieve the most popular Web information and categories instantly. On Demand uses the ZIP code you provide to customize the content you receive, so you can get the information you want, when you want it.

On Demand acts like a computer browser's customized home page, displaying a variety of top categories such as News, Sports, Weather, Money, Movies, and more. This information is updated throughout the day, so you'll always be up-to-date.

Initializing Your On Demand Service

1. Press ⋅Ọ⋅ > *On Demand*.

2. Enter your preferred ZIP code and press ⋅Ọ⋅. (The On Demand service will customize itself to your selected location and the On Demand menu screen will be displayed.)

Accessing On Demand Information

Finding the information you're looking for with On Demand is as easy as navigating a Web browser on your computer. (The following examples will illustrate how to access News and Movies information.)

To access News information using On Demand:

1. Press ⋅Ọ⋅ > *On Demand*. (The On Demand menu screen will be displayed.)

2. From the On Demand menu screen, highlight *News* and press ⋅Ọ⋅. (You will be presented with a list of news categories.)

3. Use your navigation key to scroll through the news categories or stories. If applicable, the left and right softkeys will offer additional options.

To access Movies information using On Demand:

1. From the On Demand menu screen, select *Movies*.

2. From the Movies display, select an option and follow the onscreen instructions. Options may include:

   ▪ *Show Movies* to view a list of current movie titles.

   ▪ *Manage Theaters* to manage the list of available theaters presented when using On Demand.

3. Select a movie title and press $\dot{\bigcirc}$.

4. From the Movie Title display, select an option and follow the onscreen instructions. (Options may vary depending on location and available information.)

Select other categories, such as Weather, Sports, and Money, from the On Demand main screen and enjoy the feature-rich contents of On Demand.

Every category offers you the capability to customize news and information based on your preference.

Updating On Demand Information

The On Demand news and information is automatically delivered to your phone four times a day. You can also manually retrieve updates.

▶ From an On Demand category page (such as News), press *Update* (right softkey). (Your phone will retrieve updates for the selected category.)

Phone as Modem

Your phone's data capabilities enable you to use its high-speed data connection as a modem for your laptop computer. You'll be able to send and receive email, browse the Internet, and access your company's network anywhere on the Sprint National Network.

Note *To use this service, you are required to sign up on a Sprint Power Vision with Phone as Modem plan. Go to* www.sprint.com *or visit a Sprint Store for Phone as Modem plan details and more information.*

Setting Up a Data Connection With Your Computer

In order to use your phone as a modem, you'll first need to load the Sprint PCS Connection Manager℠ software on your computer. Then, use a compatible USB cable or built-in Bluetooth connection to connect your phone to your computer.

1. From your computer's traditional Internet connection, go to *www.sprint.com/downloads* and download the *Sprint PCS Connection Manager for Phone as Modem/USB Cables* software. (The software and drivers can be downloaded free of charge.)

2. Double-click the downloaded file and follow the onscreen instructions to install the Sprint PCS Connection Manager software and drivers to your computer.

3. Once the software has been fully installed, connect your phone to your computer using a USB cable or built-in Bluetooth connection. (Your computer will detect the connection and a status icon may appear in your system tray.)

4. Launch the Sprint PCS Connection Manager software, select a profile, and click *Connect*.

5. Once the connection is established, launch an Internet session, check your email, or do anything else you would do using a traditional data connection.

6. When you're ready to terminate the data connection, double-click the Sprint PCS Connection Manager icon in the system tray, and then click *Disconnect* to end the session.

Note	*While your data connection is active, you will not be able to receive incoming calls; all incoming calls will be forwarded to your Sprint Voicemail. Placing an outgoing call during a data session terminates the data connection.*
	Sprint Vision services are available on the Sprint National Network. Sprint Power Vision services work anywhere on the Sprint National Network, but broadband-like download speeds are only available in areas covered by the Sprint Mobile Broadband Network.

Sprint Power Vision FAQs

How will I know when my phone is ready for Sprint Power Vision service?
Your user name (for example, *bsmith01@sprintpcs.com*) will be displayed when you access · Ò· > *Settings/Tools* > *Settings* > *Phone Info* > *My Phone Number*.

How do I sign in for the first time?
You are automatically signed in to access Sprint Power Vision services when you turn on your phone.

How do I know when my phone is connected to Sprint Power Vision services?
Your phone automatically connects when Sprint Power Vision service is used or an incoming message arrives. Your phone will also display the ≋ or 🖐 indicator.

Can I make calls and use Sprint Power Vision services at the same time?
You cannot use voice and Sprint Power Vision services simultaneously. If you receive a call while Sprint Power Vision service is active, the call will be forwarded to voicemail. You can place an outgoing call anytime, but it will interrupt any in-progress Sprint Power Vision session.

When is my data connection active?
Your connection is active when data is being transferred. Outgoing calls are allowed; incoming calls go directly to voicemail. When active, the ≋ or 🖐 indicator animates on your phone's display screen.

When is my data connection dormant?
If no data is received for 10 seconds, the connection goes dormant. When the connection is dormant, voice calls are allowed. (The connection may become active again quickly.) If no data is received for an extended period of time, the connection will terminate.

Can I sign out of data services?
You can sign out without turning off your phone; however, you will not be able to browse the Web or use other Sprint Power Vision services. While signed out, you can still place or receive phone calls, check voicemail, and use other voice services. You may sign in again at any time.

Entertainment: TV and Music

TV gives you the ability to listen to audio clips and to view video clips right from your phone's display. Watch live TV and catch up on episodes of your favorite shows – anywhere on the Sprint National Network.

Music lets you preview, purchase, download, and listen to over a million songs right on your phone. You can even add songs from your own library to round out your on-the-go playlist.

TV

Your Sprint TV Channel Options

The Sprint TV application offers a wide variety of accessible channels. Subscription options include comprehensive basic packages as well as a full menu of "a la carte" channels. Visit *www.sprint.com* for more information on channels and pricing.

Some of the available categories may include:

- Sprint Radio
- Primetime TV
- TV Live
- Sports
- Cartoons
- Movies & Shorts
- Sprint Power View
- Music Videos
- Music & Radio
- Entertainment
- News & Weather
- Mobile Previews

Note *Available categories and content are subject to change.*

TV and Music

Watching TV

1. Press $\cdot\dot{\mathbf{Q}}\cdot$ > *Entertainment* > *TV*. Depending on your settings, you may be asked to accept a data connection.

2. Select *Sprint TV* to display channel options.

3. Use your navigation key and press $\cdot\dot{\mathbf{Q}}\cdot$ to select a channel from the *Sprint Exclusive Entertainment* listings or to select another category.

   Note   *The first time you access a channel, you will be prompted to purchase access (unless the channel doesn't have a monthly fee). Select* Subscribe *to purchase access or select* Preview *to view a preview of the selected channel.*

4. If applicable, select a clip and press $\cdot\dot{\mathbf{Q}}\cdot$ to view the program. The clip will automatically load and begin playing.

Tip   *While you are playing a clip, you can press the navigation key up or down to surf to a different channel. A small pop-up screen will be displayed that tells you which channel you are watching as well as other channels that you have access to. Use the navigation key to scroll through the channels. Once you find a channel that you want to watch or listen to, scroll to it and press OK (or simply wait approximately three seconds), and the channel will begin loading.*

TV FAQs

1. *Will I know if I'm receiving an incoming call while I'm viewing or listening to a media clip?*
   No. All incoming calls will roll into voicemail while you are playing a clip. If the caller leaves a voicemail, the voicemail icon will be displayed on the screen.

2. *How long are the clips? Will I know the estimated time it will take to play the clip prior to accessing it?*
   Once you have selected a channel, you will see a listing of the available clips, with each clip's length displayed after the clip's title. In general, a clip's duration will depend on the story or content being

provided, and can be fairly short or as long as a few minutes.

3. *Can I access a clip wherever I am, as long as I have my phone?*
As long as you are on the Sprint National Network, you will have access to the audio and video clips.

Note Sprint TV Service does not work while roaming off of the Sprint National Network or where service is unavailable.

4. *Are the videos that I'm viewing "live" videos?*
It depends on the content provider. Some of the channels available through Sprint TV stream live content. Others provide media on demand with video and audio clips that are refreshed throughout the day, but that are not "live."

5. *After purchasing access to an Available Channel for a monthly fee, do I receive any confirmation? That is, how do I know it has been purchased?*
The next time you access the channel, you bypass the Preview/Purchase page and go directly to the available content.

6. *If I don't subscribe to a Sprint Power Vision Plan, will I still be able to view the multimedia clips?*
Yes. For service access charges, please consult your Sprint service plan or visit _www.sprint.com_.

7. *What does it mean when the video pauses and I see the word "loading" at the bottom of the screen?*
This happens when the phone is loading the data necessary to play the clip. It typically occurs when there is heavy traffic on the network.

8. *How can I cancel service if I decide I don't want it?*
To cancel your Sprint TV service, visit _www.sprint.com_ and sign on to _My Sprint Wireless_ with your account number and password. From this page, you have the ability to cancel the service or any channels to which you subscribe.

9. *If I put on my stereo headset and insert them into the phone's headset jack, can I close the phone while I am playing an audio (or video) clip without interrupting the clip?*
Yes. When you insert your stereo headset into the phone's headset jack, the phone automatically goes into "headset mode," allowing you to close the phone and continue playing the clip. (Likewise, if your phone is in "headset mode," a phone call will not disconnect when you close the phone.)

10. *Can I surf to a different channel while I am playing a clip?*
    Yes. While you are playing a clip, you can use the up and down navigation keys to surf to a different channel. A small pop-up screen will be displayed that tells you which channel you are watching as well as other channels that you have access to. Use the navigation keys to scroll through the different channels. Once you find a channel that you want to watch, scroll to it and press (or simply wait approximately three seconds), and the channel will begin loading.

Music - Sprint Music Store

The Sprint Music Store enables you to purchase and download digital music files to play on your phone or computer.

Accessing the Sprint Music Store

You can access the Sprint Music Store right from your phone's main menu, anywhere on the Sprint National Network. When you enter the store for the first time, you will be prompted to set up your user identification and password.

1. Press ⋅◈⋅> *Entertainment* > *Music*.

2. Follow the onscreen instructions to establish your User ID and password.

Tip   *Your User ID for the Sprint Music Store is your 10-digit wireless phone number. The password may be any 4-digit number.*

3. After you have entered your password, highlight *Create New Account* and press ⋅◈⋅.

4. Use your keypad and navigation key to explore the store.

Purchasing and Downloading Music

Now that you're in the store, you can shop for songs to purchase and download to your phone's microSD card.

1. From the Sprint Music Store opening page, select an option to browse the store:

   - *Featured Music* offers a revolving selection of highlighted songs and artists.

   - *Categories* allows you to choose from categories such as Top 10s, New This Week, What's Hot, Songs You Know, and specific musical genres.

- **Search** gives you the option of searching for specific songs or artists. Just use your keypad to enter your search criteria in the available field.

2. Select a song and press ·Ọ·. (The song information screen will be displayed.)

3. Select an option and press ·Ọ·:

   - **Preview** to play an audio clip of the selected song.

   - **Buy Song** to purchase the song and download it to your phone's microSD card.

     - When you select **Buy Song**, the file will download to your phone's microSD card. (If there is no microSD card installed or if there is not enough free memory space on the card, you will see an alert.)

     - Once the song has been downloaded to your microSD card, you will see options allowing you to listen to the song, add it to a playlist or continue shopping.

Playing Music From the Sprint Music Store

The Sprint Music Store not only gives you access to great music, it also gives you a place to listen to and organize your music library.

Accessing the Music Player

1. From the Sprint Music Store opening page, use your right navigation key to select the Player tab.

2. From the Player display, select an option:

   - **All My Music** to browse through all of your downloaded music, including music purchased from the Sprint Music Store and any additional songs you have loaded onto your microSD card from your computer.

   - **<playlist>** to select a customized playlist you've created to organize your music.

   - **Create Playlist...** to set up a custom playlist of songs you like to hear together. Follow the onscreen instructions to create a name for the playlist, select songs by artist, genre, and title, and create an order for the playlist.

3. Once you've displayed a list of songs, you can browse through your available titles by Song, Artist or Genre to select a specific song.

   - To play a song, select it and press ·Ọ·.

   - To listen to a playlist, select it and press ·Ọ· to open the playlist, then press ·Ọ· again to begin playing from the selected song. (You can also highlight the playlist and use the softkey menu to begin listening.)

Backing Up Your Downloaded Music Files

When you purchase and download a music file from the Sprint Music Store, you get two versions of the song: one to download and play on your phone (file type: AAC+), and another to download from *http://musicstore.sprint.com* and play on your computer (file type: WMA). The AAC+ files downloaded to your phone can only be played on your phone and on your account, and once they have been downloaded, they cannot be downloaded again without being repurchased.

Sprint recommends you back up your AAC+ music files to your computer so you can access the files in case your microSD card is lost or damaged or if you install a new microSD card.

1. Connect your phone using a USB cable or the built-in connection on Bluetooth-enabled phones.

2. Use your computer to navigate to the microSD card's *Music* folder.

3. Select and copy the music files to a folder on your computer's hard drive.

Note	*Although you can store AAC+ files on your computer, they will only be playable on your phone and on your account.*
	If you copy the files to a new microSD card, you will need to create a folder on the card called "MUSIC" to be able to play the music files.

Multitasking

Multitasking is a way of maintaining one application active while using another. While your current music selection is playing, you can activate the Application Manager screen and choose from a list of available applications which can be run in tandem with your music.

To multitask on your phone:

1. Launch the Sprint Music Store application
   (•◌̇• > *Entertainment* > *Music*).

2. Select the player tab and press •◌̇•.

3. Select a file and press •◌̇• to play the selected song.

4. Press ⬚ to exit the Music Store application without closing it and launch the popup menu, where you can choose from the following options: *Resume*, *Exit*, *App.Manager*, and *Send to Background*.

   ▪ If *OK* is pressed while the song is still playing, the display screen will reactivate the song's playback screen.

5. Select *App. Manager* and press •◌̇• to launch an Application Manager screen which provides you access to several applications:

   ▪ Application Manager manages all currently active applications. With your music still playing, the Sprint Music Store entry appears in the list.

   Tip *The Application Manager can also be accessed from* Menu > My Stuff > Application Manager.

6. Press *Options* (right softkey) to access the following management options:

   ▪ *Bring to Foreground* reactivates the current application screen. For example, if your music is currently playing in the background, selecting this option activates the music Player tab with the song displayed.

   ▪ *Exit Application* terminates the currently selected application and returns you to the standby screen.

   ▪ *Exit All Background* terminates all currently active applications and returns you to the standby screen.

   ▪ *Launch New App* allows you to launch an application from the My Contents listing.

Receiving an Incoming Call While Playing Music

An incoming call causes the currently played music file to be paused while the phone call is active. Once the current call is ended, you can select to resume any paused applications. (Music will resume playing automatically.)

1. Answer an incoming call by pressing *Answer* (left softkey).

2. When you are done with your call, press 🔘 to end the call. The previously paused application then resumes.

> *Note*   *When placing an outgoing call, the Application Manager pauses your current music playback and allows you to proceed with your outgoing call. When the call is ended, the Application Manager restarts the music playback.*

If the phone is running more than one simultaneous application (such as *Music Store*, *Application* [from My Content], and *Games*), the user interface can begin to slow down and result in music or sound interruptions.

● To solve this type of issue, it is best to close down all other applications (·○· > *My Stuff* > *Application Manager* > *Options* > *Exit All Applications*) before initiating a new application.

Also, in some situations, the camera or camcorder may have limited functionality or become unavailable. For example, if you were currently playing music (via the Music Store) or playing a game in the background, and then wanted take a photo, the phone may prompt you with a "CPU Low, Kill the Application" dialog. This indicates that the current phone resources are stretched and one of the current applications should be terminated before continuing. Refer to the procedure above to exit either a specific application or all current applications, and then launch the camera or camcorder again.

Streaming Music

In addition to the Sprint Music Store, Sprint Power Vision offers a variety of musical options through the Music category in the TV menu, including SIRIUS Music, Music Choice, VH1, and many others. Choose from rock, pop, hip-hop, and R&B, and access exclusive video clips, music industry news, performances, and interviews with your favorite artists.

1. Press Φ > *Entertainment* > *TV* > *Sprint Radio* > *[selection]*.

2. Select *Preview* to see and hear a preview of your selected channel (if available).

   – or –

   Select *Subscribe* to purchase a monthly subscription to your selected channel.

Once you have purchased access to a music or radio channel, you can select from a variety of stations to listen to your favorite music or get caught up on what's new in music.

GPS Navigation

Note	*Before You Begin*
	Make sure Location Privacy is set to Location On.
	Press ᛫Ọ᛫ > Settings/Tools > Settings > More... >
	Location > ᛫Ọ᛫ > On > Done *(left softkey).>*
	Sprint Navigation requires a monthly subscription.
	Contact Sprint for information and rates.

With Sprint, reaching your friends, family, and coworkers has never been easier — especially when you're on the go. Sprint Navigation is a GPS navigation system that give you turn-by-turn directions by map and by voice right from your device. Get audible GPS directions for appointments, meetings or even the closest coffee shop. Sprint Navigation requires a monthly subscription. Contact Sprint for information and rates.

Using Sprint Navigation

To register with Sprint Navigation:

▶ Press ᛫Ọ᛫ > *Navigation*. Follow the onscreen instructions to register your device.

To launch and use Sprint Navigation:

1. Press ᛫Ọ᛫ > *Navigation*.

2. Touch one of the following options:

   ▪ *Drive To:* Provides turn-by-turn driving instructions to a specific location.

   ▪ *Directory:* Helps you locate nearby services, such as the most inexpensive gas station in the area or the closest bank or ATM.

   ▪ *Maps & Traffic:* Displays a map and traffic information for your current location or another location of your choice.

   ▪ *Tools/Extras:* Enables you to access Sprint Navigation options, such as *Record Location, Compass, Preferences, Contact, Give Feedback* and *About.*

Safety and Warranty Information

Sprint ahead

Important Safety Information

♦ *General Precautions (page 170)*

♦ *Maintaining Safe Use of and Access to Your Phone (page 171)*

♦ *Using Your Phone With a Hearing Aid Device (page 172)*

♦ *Caring for the Environment by Recycling*

♦ *Caring for the Battery (page 174)*

♦ *Radio Frequency (RF) Energy (page 175)*

♦ *Owner's Record (page 177)*

♦ *User Guide Proprietary Notice (page 178)*

This phone guide contains important operational and safety information that will help you safely use your phone. Failure to read and follow the information provided in this phone guide may result in serious bodily injury, death or property damage.

General Precautions

There are several simple guidelines to operating your phone properly and maintaining safe, satisfactory service.

● To maximize performance, do not touch the bottom portion of your phone where the internal antenna is located while using the phone.

● Speak directly into the mouthpiece.

● Avoid exposing your phone and accessories to rain or liquid spills. If your phone does get wet, immediately turn the power off and remove the battery.

● Do not expose your phone to direct sunlight for extended periods of time (such as on the dashboard of a car).

● Although your phone is quite sturdy, it is a complex piece of equipment and can be broken. Avoid dropping, hitting, bending or sitting on it.

● Any changes or modifications to your phone not expressly approved in this document could void your warranty for this equipment and void your authority to operate this equipment.

Note   *For the best care of your phone, only Sprint-authorized personnel should service your phone and accessories. Failure to do so may be dangerous and void your warranty.*

Maintaining Safe Use of and Access to Your Phone

Do Not Rely on Your Phone for Emergency Calls

Mobile phones operate using radio signals, which cannot guarantee connection in all conditions. Therefore you should never rely solely upon any mobile phone for essential communication (e.g., medical emergencies). Emergency calls may not be possible on all cellular networks or when certain network services or mobile phone features are in use. Check with your local service provider for details.

Using Your Phone While Driving

Talking on your phone while driving (or operating the phone without a hands-free device) is prohibited in some jurisdictions. Laws vary as to specific restrictions. Remember that safety always comes first.

Tip	*Purchase an optional hands-free accessory at your local Sprint Store, or call Sprint at 1-800-974-2221. You can also dial* # 2 2 2 *on your phone.*

Following Safety Guidelines

To operate your phone safely and efficiently, always follow any special regulations in a given area. Turn your phone off in areas where use is forbidden or when it may cause interference or danger.

Using Your Phone Near Other Electronic Devices

Most modern electronic equipment is shielded from radio frequency (RF) signals. However, RF signals from wireless phones may affect inadequately shielded electronic equipment.

RF signals may affect improperly installed or inadequately shielded electronic operating systems or entertainment systems in motor vehicles. Check with the manufacturer or their representative to determine if these systems are adequately shielded from external RF signals. Also check with the manufacturer regarding any equipment that has been added to your vehicle.

Consult the manufacturer of any personal medical devices, such as pacemakers and hearing aids, to determine if they are adequately shielded from external RF signals.

Note	*Always turn off the phone in healthcare facilities, and request permission before using the phone near medical equipment.*

Turning Off Your Phone Before Flying

Turn off your phone before boarding any aircraft. To prevent possible interference with aircraft systems, the U.S. Federal Aviation Administration (FAA) regulations require you to have permission from a crew member to use your phone while the plane is on the ground. To prevent any risk of interference,

regulations prohibit using your phone while the plane is in the air.

Turning Off Your Phone in Dangerous Areas

To avoid interfering with blasting operations, turn your phone off when in a blasting area or in other areas with signs indicating two-way radios should be turned off. Construction crews often use remote-control RF devices to set off explosives.

Turn your phone off when you're in any area that has a potentially explosive atmosphere. Although it's rare, your phone and accessories could generate sparks. Sparks can cause an explosion or fire, resulting in bodily injury or even death. These areas are often, but not always, clearly marked. They include:

- Fueling areas such as gas stations.
- Below deck on boats.
- Fuel or chemical transfer or storage facilities.
- Areas where the air contains chemicals or particles such as grain, dust, or metal powders.
- Any other area where you would normally be advised to turn off your vehicle's engine.

Note *Never transport or store flammable gas, flammable liquids, or explosives in the compartment of your vehicle that contains your phone or accessories.*

Restricting Children's Access to Your Phone

Your phone is not a toy. Do not allow children to play with it as they could hurt themselves and others, damage the phone or make calls that increase your Sprint invoice.

Using Your Phone With a Hearing Aid Device

A number of Sprint phones have been tested for hearing aid device compatibility. When some wireless phones are used with certain hearing devices (including hearing aids and cochlear implants), users may detect a noise which can interfere with the effectiveness of the hearing device.

Some hearing devices are more immune than others to this interference noise, and phones also vary in the amount of interference noise they may generate. ANSI standard C63.19 was developed to provide a standardized means of measuring both wireless phone and hearing devices to determine usability rating categories for both.

Ratings have been developed for mobile phones to assist hearing device users find phones that may be compatible with their hearing device. Not all phones have been rated for compatibility with hearing devices. Phones that have been rated have a label located on the box. *Your device is currently rated with a M4 and a T4 rating.*

These ratings are not guarantees. Results will vary depending on the user's hearing device and individual type and degree of

hearing loss. If a hearing device is particularly vulnerable to interference noise; even a phone with a higher rating may still cause unacceptable noise levels in the hearing device. Trying out the phone with your hearing device is the best way to evaluate it for your personal needs.

M-Ratings: Phones rated M3 or M4 meet FCC requirements for hearing aid compatibility and are likely to generate less interference to hearing devices than unrated phones. (M4 is the better/higher of the two ratings.)

T-Ratings: Phones rated T3 or T4 meet FCC requirements and are likely to be more usable with a hearing device's telecoil ("T Switch" or "Telephone Switch") than unrated phones. (T4 is the better/higher of the two ratings. Note that not all hearing devices have telecoils in them.)

Hearing aid devices may also be measured for immunity to interference noise from wireless phones and should have ratings similar to phones. Ask your hearing healthcare professional for the rating of your hearing aid. Add the rating of your hearing aid and your phone to determine probable usability:

- Any combined rating equal to or greater than six offers excellent use.
- Any combined rating equal to five is considered normal use.
- Any combined rating equal to four is considered usable.

Thus, if you pair an M3 hearing aid with an M3 phone, you will have a combined rating of six for "excellent use." This is synonymous for T ratings.

Sprint further suggests you experiment with multiple phones (even those not labeled M3/T3 or M4/T4) while in the store to find the one that works best with your hearing aid device. Should you experience interference or find the quality of service unsatisfactory after purchasing your phone, promptly return it to the store within 30 days of purchase. With the Sprint 30-day Risk-Free Guarantee, you may return the phone within 30 days of purchase for a full refund. More information about hearing aid compatibility may be found at: www.fcc.gov, www.fda.gov, and www.accesswireless.org.

Getting the Best Hearing Device Experience With Your Phone

To further minimize interference:

- Set the phone's display and keypad backlight settings to ensure the minimum time interval:

  1. Press ⚬ᴏ > *Settings/Tools* > *Settings* > *Main Display* > *Light Control* > *Backlight* or *Keypad Light Sensor*.

  2. Select the minimum time interval setting and press OK.

- Position the phone so the internal antenna is farthest from your hearing aid.
- Move the phone around to find the point with least interference.

Caring for the Environment by Recycling

This symbol on a Motorola product means the product should not be disposed of with household waste.

Disposal of your Mobile Device and Accessories

Please do not dispose of mobile devices or electrical accessories (such as chargers, headsets, or batteries) with your household waste. These items should be disposed of in accordance with the national collection and recycling schemes operated by your local or regional authority. Alternatively, you may return unwanted mobile devices and electrical accessories to any Motorola Approved Service Center in your region. Details of Motorola approved national recycling schemes, and further information on Motorola recycling activities can be found at: www.motorola.com/recycling.

Disposal of your Mobile Device Packaging and User's Guide

Product packaging and user's guides should only be disposed of in accordance with national collection and recycling requirements. Please contact your regional authorities for more details.

Caring for the Battery

Protecting Your Battery

The guidelines listed below help you get the most out of your battery's performance.

- Recently there have been some public reports of wireless phone batteries overheating, catching fire or exploding. It appears that many, if not all of these reports involve counterfeit or inexpensive, aftermarket-brand batteries with unknown or questionable manufacturing standards. Sprint is not aware of similar problems with Sprint phones resulting from the proper use of batteries and accessories approved by Sprint or the manufacturer of your phone. Use only Sprint-approved or manufacturer-approved batteries and accessories found at Sprint Stores or through your phone's manufacturer or call 1-866-343-1114 to order. They're also available at www.sprint.com — click *Accessories*. Buying the right batteries and accessories is the best way to ensure they're genuine and safe.

- In order to avoid damage, charge the battery only in temperatures that range from 32° F to 113° F (0° C to 45° C).

- Don't use the battery charger in direct sunlight or in high humidity areas, such as the bathroom.

- Never dispose of the battery by incineration.

- Keep the metal contacts on top of the battery clean.

- Don't attempt to disassemble or short-circuit the battery.

- The battery may need recharging if it has not been used for a long period of time.

- It's best to replace the battery when it no longer provides acceptable performance. It can be recharged hundreds of times before it needs replacing.
- Don't store the battery in high temperature areas for long periods of time. It's best to follow these storage rules:

> Less than one month:
> -4° F to 140° F (-20° C to 60° C)

> More than one month:
> -4° F to 113° F (-20° C to 45° C)

Disposal of Lithium Ion (Li-Ion) Batteries

Do not handle a damaged or leaking Li-Ion battery as you can be burned.

For safe disposal options of your Li-Ion batteries, contact your nearest Sprint authorized service center.

Special Note: Be sure to dispose of your battery properly. In some areas, the disposal of batteries in household or business trash may be prohibited.

Radio Frequency (RF) Energy

Understanding How Your Phone Operates

Your phone is basically a radio transmitter and receiver. When it's turned on, it receives and transmits radio frequency (RF) signals. When you use your phone, the system handling your call controls the power level. This power can range from 0.006 watt to 0.2 watt in digital mode.

Knowing Radio Frequency Safety

The design of your phone complies with updated NCRP standards described below.

In 1991–92, the Institute of Electrical and Electronics Engineers (IEEE) and the American National Standards Institute (ANSI) joined in updating ANSI's 1982 standard for safety levels with respect to human exposure to RF signals. More than 120 scientists, engineers and physicians from universities, government health agencies and industries developed this updated standard after reviewing the available body of research. In 1993, the Federal Communications Commission (FCC) adopted this updated standard in a regulation. In August 1996, the FCC adopted hybrid standard consisting of the existing ANSI/IEEE standard and the guidelines published by the National Council of Radiation Protection and Measurements (NCRP).

Body-Worn Operation

To maintain compliance with FCC RF exposure guidelines, if

you wear a handset on your body, use the Sprint supplied or approved carrying case, holster or other body-worn accessory. If you do not use a body-worn accessory, ensure the antenna is at least *1 inch (2.5 centimeters)* from your body when transmitting. Use of non-Sprint-approved accessories may violate FCC RF exposure guidelines.

For more information about RF exposure, visit the FCC Web site at www.fcc.gov.

Specific Absorption Rates (SAR) for Wireless Phones

The SAR value corresponds to the relative amount of RF energy absorbed into the head of a user of a wireless handset.

The SAR value of a phone is the result of an extensive testing, measuring and calculation process. It does not represent how much RF the phone emits. All phone models are tested at their highest value in strict laboratory settings. But when in operation, the SAR of a phone can be substantially less than the level reported to the FCC. This is because of a variety of factors including its proximity to a base station antenna, phone design and other factors. What is important to remember is that each phone meets strict federal guidelines. Variations in SARs do not represent a variation in safety.

All phones must meet the federal standard, which incorporates a substantial margin of safety. As stated above, variations in SAR values between different model phones do not mean

variations in safety. SAR values at or below the federal standard of 1.6 W/kg are considered safe for use by the public.

The highest reported SAR values of the device are:

> Head: 0.66W/kg; Body-worn: 1.02W/kg

FCC Radio Frequency Emission

This phone meets the FCC Radio Frequency Emission Guidelines.

FCC ID number: IHDT56JA1.

More information on the phone's SAR can be found from the following FCC Web site: http://www.fcc.gov/oet/ea/.

FCC Notice

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

| Note | *This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules.* |

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

● Reorient the direction of the internal antenna.
● Increase the separation between the equipment and receiver.
● Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
● Consult the dealer or an experienced radio/TV technician for help.

Product Registration

Online Product Registration:
www.motorola.com/us/productregistration

Product registration is an important step toward enjoying your new Motorola product. Registration permits us to contact you for product or software updates and allows you to subscribe to updates on new products or special promotions. Registration is not required for warranty coverage. Please retain your original dated sales receipt, as you may need to provide it for warranty validation in the future.

Thank you for choosing a Motorola product.

Owner's Record

The model number, regulatory number, and serial number are located on a nameplate inside the battery compartment. Record the serial number in the space provided below. This will be helpful if you need to contact us about your phone in the future.

Model: V950 by Motorola

Serial No.:

User Guide Proprietary Notice

CDMA Technology is licensed by QUALCOMM Incorporated under one or more of the following patents:

4,901,307	5,109,390	5,267,262	5,416,797
5,506,865	5,544,196	5,657,420	5,101,501
5,267,261	5,414,796	5,504,773	5,535,239
5,600,754	5,778,338	5,228,054	5,337,338
5,710,784	5,056,109	5,568,483	5,659,569
5,490,165	5,511,073		

T9 Text Input is licensed by Nuance Communications, Inc. and is covered by U.S. Pat. 5,818,437, U.S. Pat. 5,953,541, U.S. Pat. 6,011,554 and other patents pending.

User Guide template version 7B (December 2007)

Manufacturer's Warranty

♦ *Manufacturer's Warranty (page 179)*
♦ *Service and Repairs (page 184)*

Your phone has been designed to provide you with reliable, worry-free service. If for any reason you have a problem with your equipment, please refer to the manufacturer's warranty in this section.

● For information regarding the terms and conditions of service for your phone, please visit *www.sprint.com* or call Sprint Customer Service at *1-888-211-4727.*

Note — *In addition to the warranty provided by Motorola, which is detailed on the following pages, Sprint offers a number of optional plans to cover your equipment for non-warranty claims. Sprint Total Equipment Protection provides the combined coverage of the Sprint Equipment Replacement Program and the Sprint Equipment Service and Repair Program, both of which are available separately. Each of these programs may be signed up for within 30 days of activating your phone. For more details, please visit your nearest Sprint Store or call Sprint at 1-800-584-3666.*

Manufacturer's Warranty

Warranty

What Does this Warranty Cover?

Subject to the exclusions contained below, Motorola, Inc. warrants its telephones, pagers, messaging devices, and consumer and professional two-way radios (excluding commercial, government or industrial radios) that operate via Family Radio Service or General Mobile Radio Service, Motorola-branded or certified accessories sold for use with these Products ("Accessories") and Motorola software contained on CD-ROMs or other tangible media and sold for use with these Products ("Software") to be free from defects in materials and workmanship under normal consumer usage for the period(s) outlined below. This limited warranty is a consumer's exclusive remedy, and applies as follows to new Motorola Products, Accessories and Software purchased by consumers in the United States or Canada, which are accompanied by this written warranty:

Products and Accessories

Products Covered	*Length of Coverage*
Products and Accessories *as defined above, unless otherwise provided for below.*	One (1) year *from the date of purchase by the first consumer purchaser of the product unless otherwise provided for below.*
Decorative Accessories and Cases. *Decorative covers, bezels, PhoneWrap™ covers and cases.*	Limited lifetime warranty *for the lifetime of ownership by the first consumer purchaser of the product.*
Monaural Headsets. *Ear buds and boom headsets that transmit mono sound through a wired connection.*	Limited lifetime warranty *for the lifetime of ownership by the first consumer purchaser of the product.*
Consumer and Professional Two-Way Radio Accessories.	Ninety (90) days *from the date of purchase by the first consumer purchaser of the product.*
Products and Accessories that are Repaired or Replaced.	The balance of the original warranty or for ninety (90) days *from the date returned to the consumer, whichever is longer.*

Exclusions

Normal Wear and Tear. Periodic maintenance, repair and replacement of parts due to normal wear and tear are excluded from coverage.

Batteries. Only batteries whose fully charged capacity falls below 80% of their rated capacity and batteries that leak are covered by this limited warranty.

Abuse & Misuse. Defects or damage that result from: (a) improper operation, storage, misuse or abuse, accident or neglect, such as physical damage (cracks, scratches, etc.) to the surface of the product resulting from misuse; (b) contact with liquid, water, rain, extreme humidity or heavy perspiration, sand, dirt or the like, extreme heat or food; (c) use of the Products or Accessories for commercial purposes or subjecting the Product or Accessory to abnormal usage or conditions; or (d) other acts which are not the fault of Motorola, are excluded from coverage.

Use of Non-Motorola Products and Accessories. Defects or damage that result from the use of Non-Motorola branded or certified Products, Accessories, Software or other peripheral equipment are excluded from coverage.

Unauthorized Service or Modification. Defects or damages resulting from service, testing, adjustment, installation, maintenance, alteration, or modification in any way by someone other than Motorola, or its authorized service centers, are excluded from coverage.

Altered Products. Products or Accessories with (a) serial numbers or date tags that have been removed, altered or obliterated; (b) broken seals or that show evidence of tampering; (c) mismatched board serial numbers; or (d) nonconforming or non-Motorola housings, or parts, are excluded from coverage.

Communication Services. Defects, damages, or the failure of Products, Accessories or Software due to any communication service or signal you may subscribe to or use with the Products Accessories or Software is excluded from coverage.

Software

Exclusions

Software Embodied in Physical Media. No warranty is made that the software will meet your requirements or will work in combination with any hardware or software applications provided by third parties, that the operation of the software products will be uninterrupted or error free, or that all defects in the software products will be corrected.

Software NOT Embodied in Physical Media. Software that is not embodied in physical media (e.g. software that is downloaded from the internet), is provided "as is" and without warranty.

Who Is Covered?

This warranty extends only to the first consumer purchaser, and is not transferable.

What Will Motorola Do?

Motorola, at its option, will at no charge repair, replace or refund the purchase price of any Products, Accessories or Software that does not conform to this warranty. We may use functionally equivalent reconditioned/refurbished/pre-owned or new Products, Accessories or parts. No data, software or applications added to your Product, Accessory or Software, including but not limited to personal contacts, games and ringer tones, will be reinstalled. To avoid losing such data, software and applications please create a back up prior to requesting service.

How to Obtain Warranty Service or Other Information

USA	Phones
	1-800-331-6456
	Pagers
	1-800-548-9954
	Two-Way Radios and Messaging Devices
	1-800-353-2729
TTY	1-888-483-2840
For Accessories and Software, please call the telephone number designated above for the product with which they are used.	

You will receive instructions on how to ship the Products, Accessories or Software, at your expense, to a Motorola Authorized Repair Center. To obtain service, you must include: (a) a copy of your receipt, bill of sale or other comparable proof of purchase; (b) a written description of the problem; (c) the name

of your service provider, if applicable; (d) the name and location of the installation facility (if applicable) and, most importantly; (e) your address and telephone number.

What Other Limitations Are There?

ANY IMPLIED WARRANTIES, INCLUDING WITHOUT LIMITATION THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, SHALL BE LIMITED TO THE DURATION OF THIS LIMITED WARRANTY, OTHERWISE THE REPAIR, REPLACEMENT, OR REFUND AS PROVIDED UNDER THIS EXPRESS LIMITED WARRANTY IS THE EXCLUSIVE REMEDY OF THE CONSUMER, AND IS PROVIDED IN LIEU OF ALL OTHER WARRANTIES, EXPRESS OR IMPLIED. IN NO EVENT SHALL MOTOROLA BE LIABLE, WHETHER IN CONTRACT OR TORT (INCLUDING NEGLIGENCE) FOR DAMAGES IN EXCESS OF THE PURCHASE PRICE OF THE PRODUCT, ACCESSORY OR SOFTWARE, OR FOR ANY INDIRECT, INCIDENTAL, SPECIAL OR CONSEQUENTIAL DAMAGES OF ANY KIND, OR LOSS OF REVENUE OR PROFITS, LOSS OF BUSINESS, LOSS OF INFORMATION OR DATA, SOFTWARE OR APPLICATIONS OR OTHER

FINANCIAL LOSS ARISING OUT OF OR IN CONNECTION WITH THE ABILITY OR INABILITY TO USE THE PRODUCTS, ACCESSORIES OR SOFTWARE TO THE FULL EXTENT THESE DAMAGES MAY BE DISCLAIMED BY LAW.

Some states and jurisdictions do not allow the limitation or exclusion of incidental or consequential damages, or limitation on the length of an implied warranty, so the above limitations or exclusions may not apply to you. This warranty gives you specific legal rights, and you may also have other rights that vary from state to state or from one jurisdiction to another.

Laws in the United States and other countries preserve for Motorola certain exclusive rights for copyrighted Motorola software such as the exclusive rights to reproduce and distribute copies of the Motorola software. Motorola software may only be copied into, used in, and redistributed with, the Products associated with such Motorola software. No other use, including without limitation disassembly of such Motorola software or exercise of the exclusive rights reserved for Motorola, is permitted.

Service and Repairs

Go to *www.motorola.com/consumer/support*, where you can select from a number of customer care options. You can also contact the Motorola Customer Support Center at 1-800-331-6456 (United States), 1-888-390-6456 (TTY/TDD United States for hearing impaired), or 1-800-461-4575 (Canada).

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